



Gene6 FTP Server v3 – Manual

Gene6 SARL

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Chapter I – Introduction

1 – What is Gene6 FTP Server

Gene6 FTP Server v3 is the professional version of G6FTP Server, our leading product started in 1998.

It is a full featured FTP Server for Microsoft Windows 2000/XP/2003. It allows you to provide secure access over internet to your files.

You can manage access by users/groups accounts, by directory, create multiple virtual FTP sites, define restrictions such as daytime access, IP access ...

G6FTP Server complies with Internet standards for the FTP protocol. Supported RFC are RFC–775, RFC–959, RFC–1123, RFC–2228, RFC–2389, RFC–2428, RFC–2577, RFC–2640 (UTF8 only).
(see : <http://www.rfc-editor.org/>)

2 – Security

G6FTP Server has been developed with security in mind, some of those security options are listed below :

- SSL (explicit/implicit) can be used for exchanging your important files.
- Access restriction based on IP/Host.
- Files/directory are managed by access rights.
- Remote administration over secure connection.
- Administrative accounts (admin, super admin).
- NT authentication (use of windows password).
- One Time Password S/Key (MD5).
- Maximum connection limitation (IP, domain, user).
- Accounts expiration.
- Built in integrity check commands (CRC, MD5).

3 – Remote server management

Because you are not always physically able to access the computer running G6FTP Server, the remote administration will enable you to add, modify, remove user accounts as well as to change all available settings from your domains as if you were locally connected.

The advantage is that the interface will be the same, being local or remote.

You can also delegate the administration to another administrator by creating a new admin account with restricted rights (see [Administration server](#))

The remote administration connection is secured with SSL and runs on its own configurable port.

4 – System requirements

- Operating System : Windows NT4.0 (SP6a, workstation/server), Windows 2000 (pro/server/adv. server), Windows XP (home/pro), Windows 2003 (web/std/server).
- Processor : Intel, AMD processor (PIII 500mhz recommended).
- Memory : Minimum 64MB system memory (128mb recommended based on the OS used).
- Disk space : Minimum 15MB free disk space (for product and work files).
- Internet connection : modem (28.8k), cable, adsl or better (dsl/cable recommended).
- Network : Microsoft's 32-bit TCP/IP networking component. Winsock 2.0.

5 – Upgrading

You can download new versions from the website when they are released.

See : <http://www.g6ftpserver.com/?page=download>

6 – Changes and version history

Changes are reported in the Version.txt file which can be viewed when installing the software, it is located in the software installation directory after installation, or see <http://www.g6ftpserver.com/?page=files/version.txt>

7 – Getting technical support

If you have any problem, do not hesitate to first visit the FAQ (Frequently Asked Questions) at

<http://www.g6ftpserver.com/?page=faq> or contact us at : <http://www.g6ftpserver.com/?page=support>

8 – Copyrights

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web : <http://www.Gene6.com> – <http://www.G6FTPServer.com>

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Printing history :

February 2004 First edition

9 – Credits

Credits :

The OpenSSL DLLs include software developed by the OpenSSL Project for use in the OpenSSL Toolkit.

(<http://www.openssl.org>)

The OpenSSL DLLs include cryptographic software written by Eric Young (eay@cryptsoft.com).

The OpenSSL DLLs include software written by Tim J. Hudson (tjh@cryptsoft.com).

This program uses zlib Copyright (C) 1995–2003 Jean-loup Gailly and Mark Adler (<http://www.gzip.org/zlib/>)

This program uses Tnt Delphi Unicode Controls by Troy Wolbrink

(http://home.ccci.org/wolbrink/tnt/delphi_unicode_controls.htm)

This program uses RecyclerMM by Eric Grange – Creative IT (<http://glscene.org>)

Thanks :

Thank you to all dedicated testers and supporters (in no particular order) :

Supernature, KnuckleHead, Chico77, Eskimo, Jose, Tom Reiertsen, Mrzaz, James Hughes, Michael Pruefer, Mario, Misteriks, Adam Saunders, Alexander Zonin, Jason Choppert, Jonas Sladen and all the persons we have forgotten to list who reported bugs and suggestions.

Chapter II – Installation

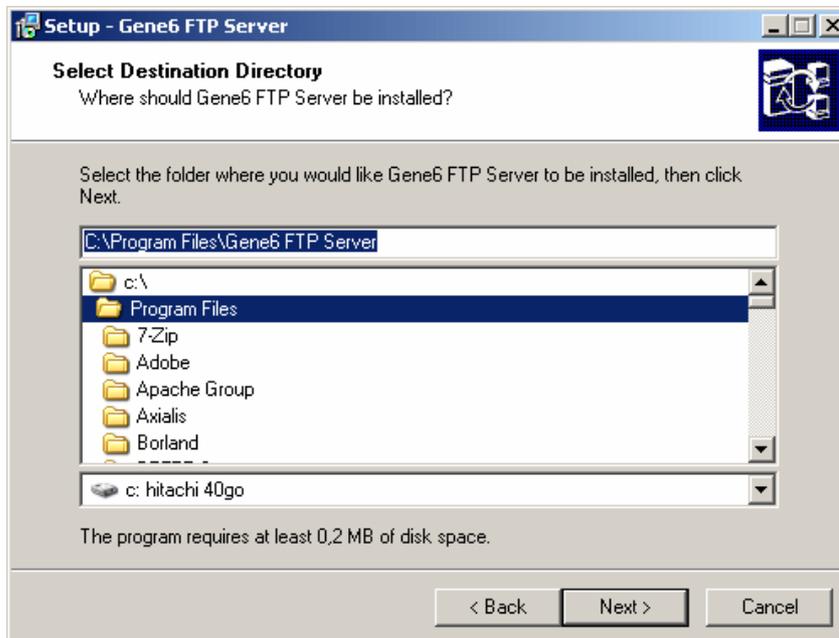
1 – Installing the software

To install G6FTP Server on your server, download the archive from the website and launch it. Note that you will need administrator access rights.

If you are getting an error stating that a copy of G6FTP Server is already running, stop the service (via start menu) and launch install again.

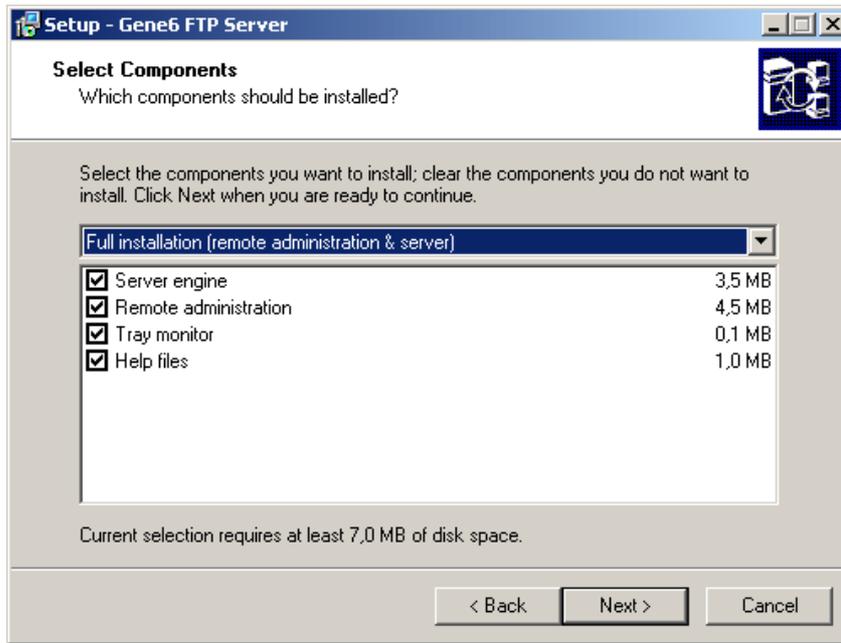


Review License and Version release notes, then select destination directory.

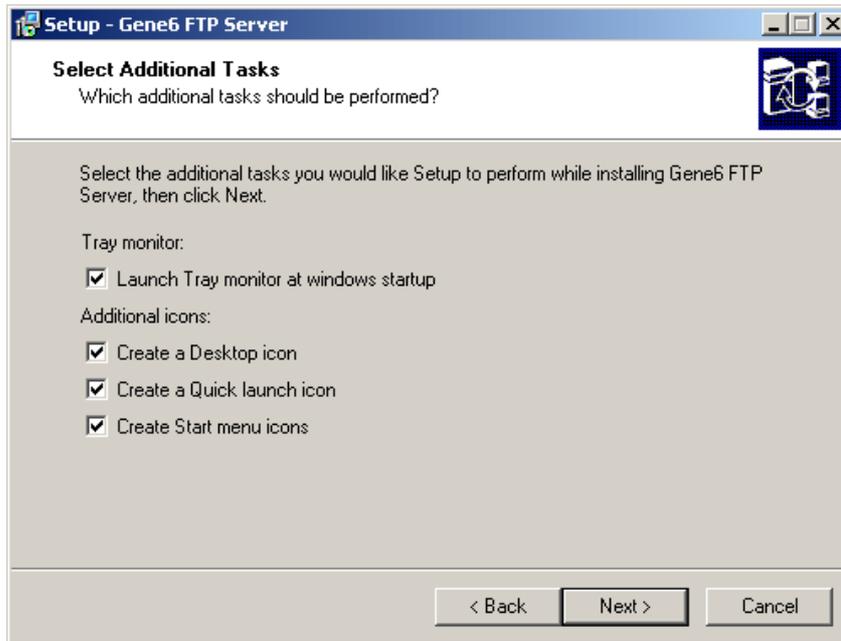


Choose which components to install :

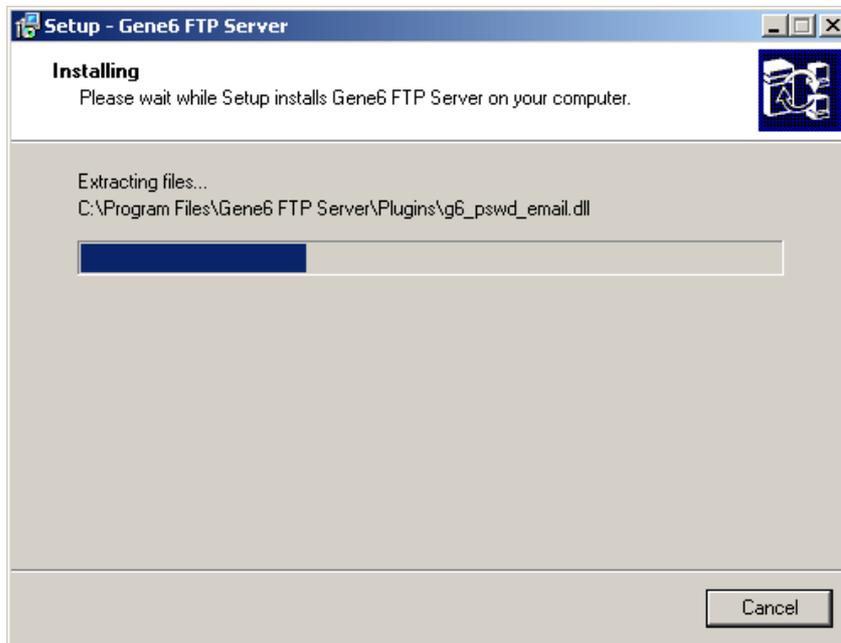
- if it is a new installation then leave default options.
- if you are installing the administrator to access your server from a different computer you do not need to install the server engine and tray monitor.



Select whether to start the Tray Monitor at startup and if you are willing to create icon and menus shortcuts.



Installing ... If you are upgrading you will be prompted to replace some files (usually default scripts and languages file).



Final step, the software is installed, you can now start using it.



2 – Content of installation

- \accounts : contains your domain &accounts files.
- \administrative tools : contains .bat files to start &stop the service.
- \backup : if you have upgraded, this directory contains old files version (server &remote admin client).
- \certificates : contains the SSL certificates created via the admin.
- \help : contains help files.
- \log : contains FTP server logs.
- \plugins : contains plugins that are used by the server.
- \remoteadmin : contains remote admin settings &SSL certificate.
- \remoteadmin\log : contains remote admin log files.
- \scripts : contains script files which can be used in the server.

\uninstall : uninstall software.

G6FTPAdmin.exe : the remote admin client.

G6FTPServer.exe : the server engine.

G6FTPTray.exe : the traymonitor which reports localhost server information.

languages.sib : languages files for localized version.

libeay32.dll : SSL dll.

libssl32.dll : SSL dll.

license.txt : the license file.

remoteadminserver.dll : dll used for remote administration.

version.txt : description of what changed between versions.

3 – Uninstallation

Follow the start menu link to uninstall G6FTP Server.

You can also clean the install directory after uninstallation as new files created after installation will not be removed by the uninstaller.

Chapter III – Getting started

1 – Overview

This chapter will quickly detail the administration interface of G6FTP Server.

There are 2 main applications in G6FTP Server :

- the FTP server engine
- the FTP administration

The FTP Server engine runs by itself transparently (no interface) and is accessible with the Administration GUI.

Once installed, FTP Server will run as a service (that means it runs as soon as Windows is started, without anyone logged).

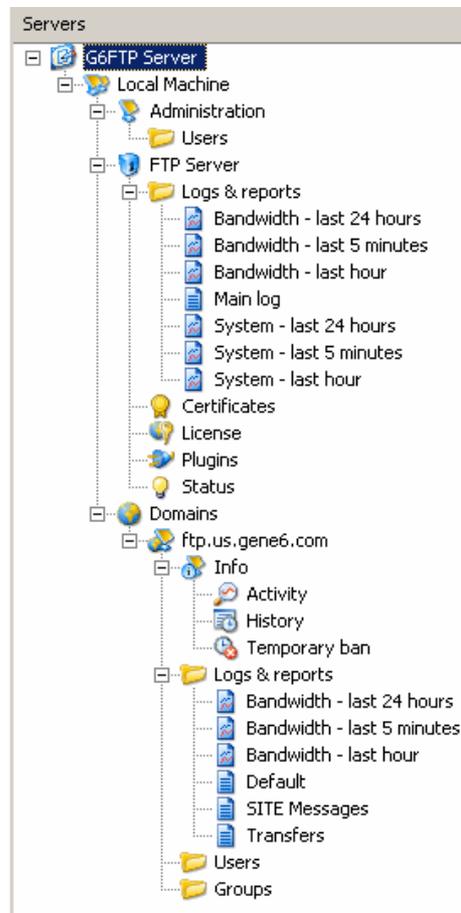
Administration can be launched from Start menu / Programs / Gene6 FTP Server / Administration.

2 – Structure

Once installed the Remote Administration will be launched (if you selected the option at the end of the installation, if it is not launched you can run it from the Start menu / Gene6 FTP Server).

Interface and server settings :

The left pane is the most important, it lists all main options categories.



Once you have selected a main option, it will develop on the right pane.

Rules:

FTP Server :

- Settings apply to all domains (override).
- Certificates are available in all domain properties / SSL options.
- Logs & reports contains logs about FTP server usage.
- Plugins reports registered plugins (located in \plugins directory) available for all domains in the server.
- Status displays statistics for all domains.

Domains :

- Settings apply to all users/groups (override).

3 – Basics

A running FTP server is composed of two main things :

- a domain (like ftp.gene6.com)
- at least one account

Then depending on your needs you will be able to add SSL support as well as defining new accounts, groups.

What you need to know before creating a server :

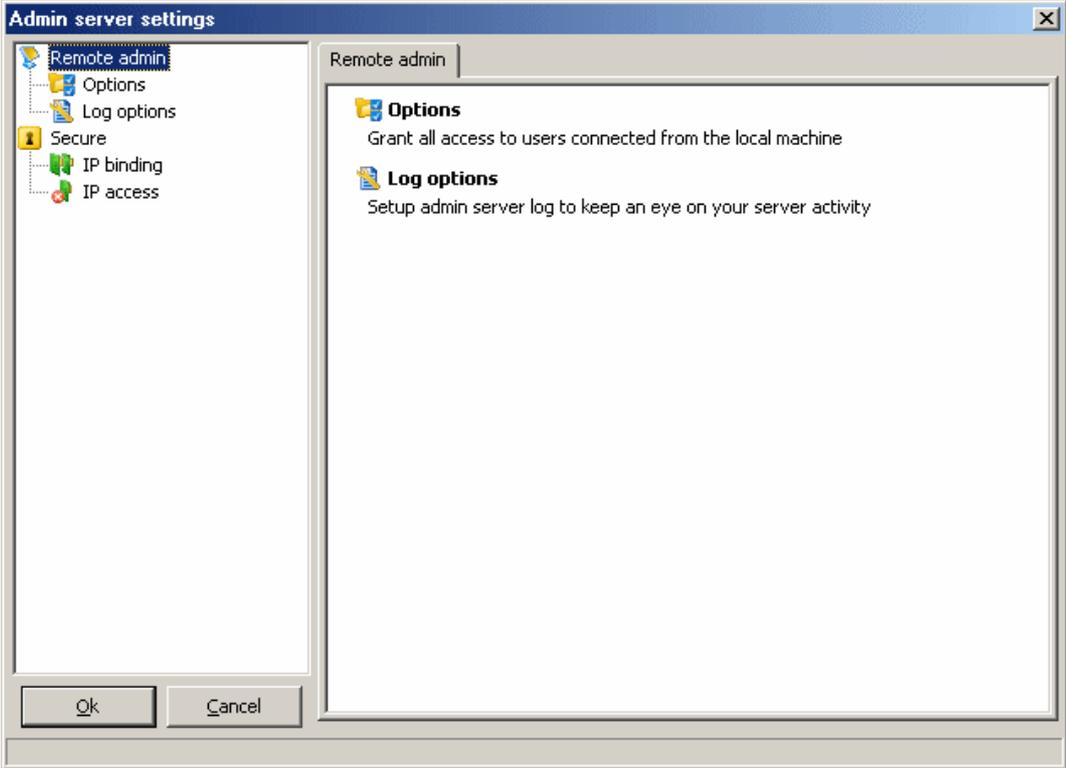
- will it be a public or a private FTP server ?
- will you host multiple domains ?
- do you need an anonymous account ?
- do you need encryption ?
- are you behind a router, on a lan ?

You are now ready to explore the available features of the software.

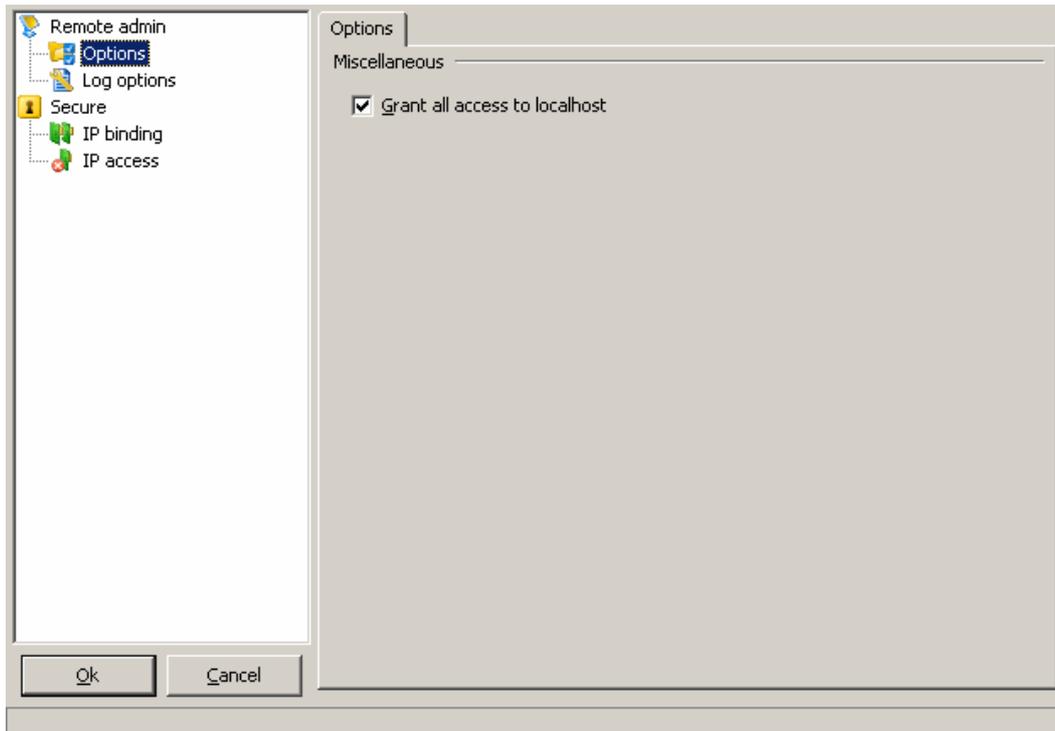
Chapter IV – Administration

1 – Overview

In this window, you will define the Administration server properties.



2 – Options

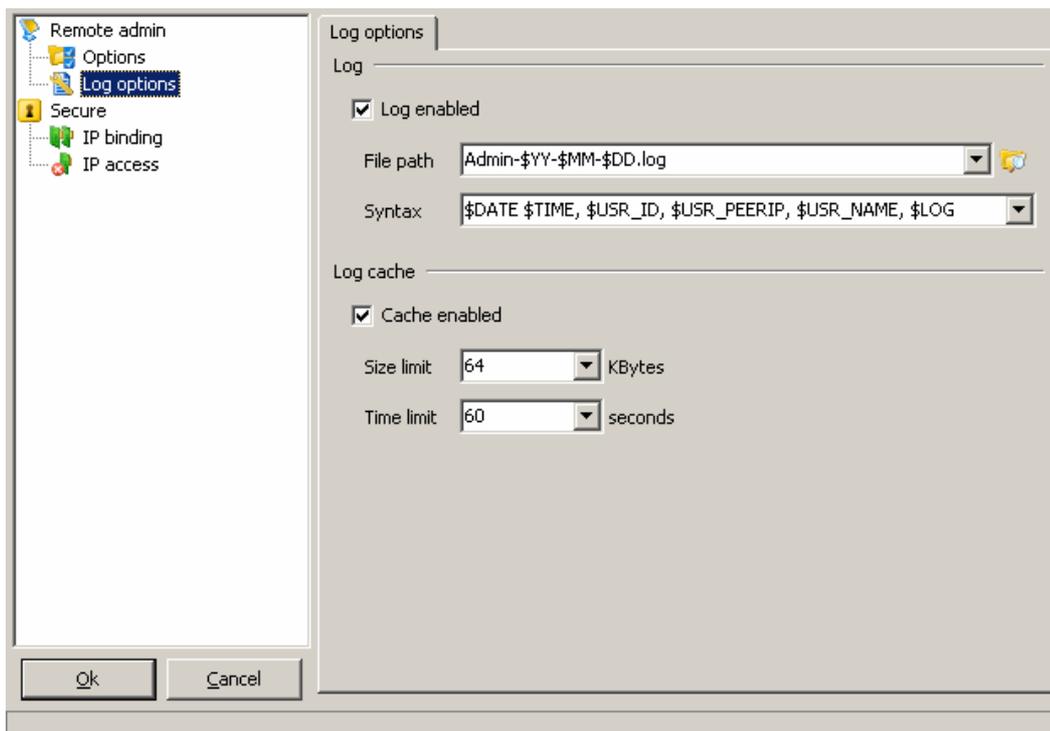


Miscellaneous :

Grant all access to localhost : users connecting from localhost can administer the server without providing login and password. By default, this option is disabled for security reasons.

3 – Log options

To keep track of what your administrators do, you can activate logs.



Log :

Log enabled : activate, deactivate log.

File path : file name of the log file.

Syntax : define the syntax to use as a template for each log line, you can use [Tags](#).

Log cache :

Cache enabled : activate, deactivate the cache : for high traffic servers, a cache lessen the work on the hard drive by writing only when the cache is full or has expired (there is no reason to disable the cache)

Size limit : every x KBytes, the log will be written (default is 64KB).

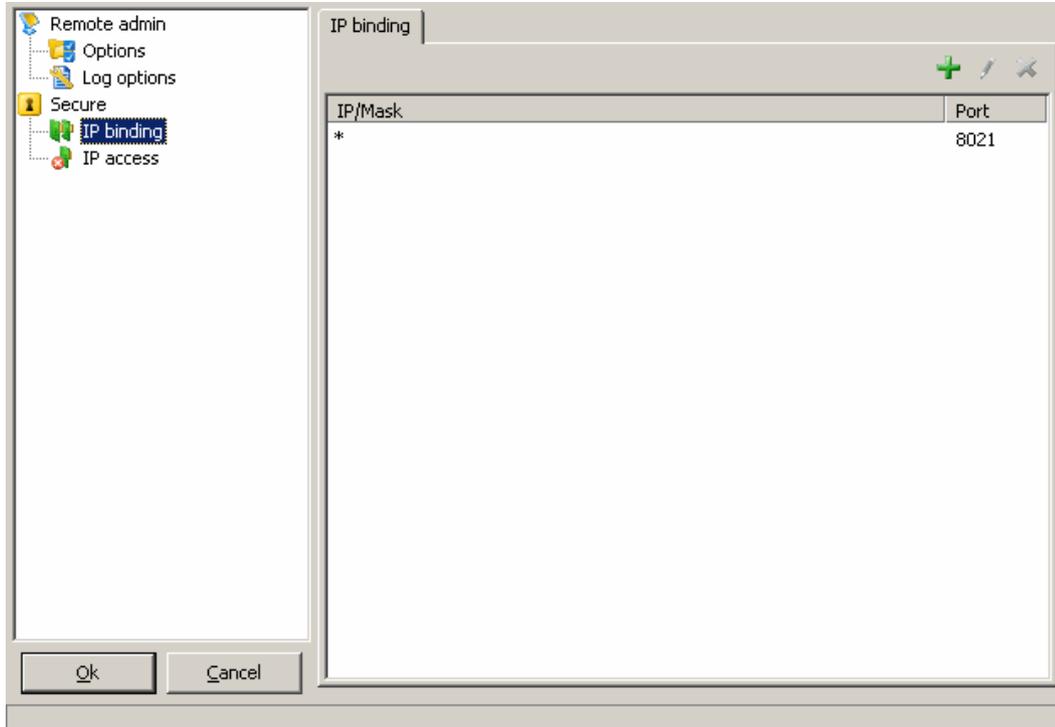
Time limit : every x seconds, the log will be written be it full or not (default is 60s).

On a highly loaded server, increasing the Size limit and Time limit will decrease the hard drive usage but it will increase the memory used.

4 – IP binding

Binding the Administration port to an IP address and port, this window allows you to setup on which IP addresses and port (default is 8021) the administration server will listen.

This can be useful to restrict administration on the local network only, or localhost.

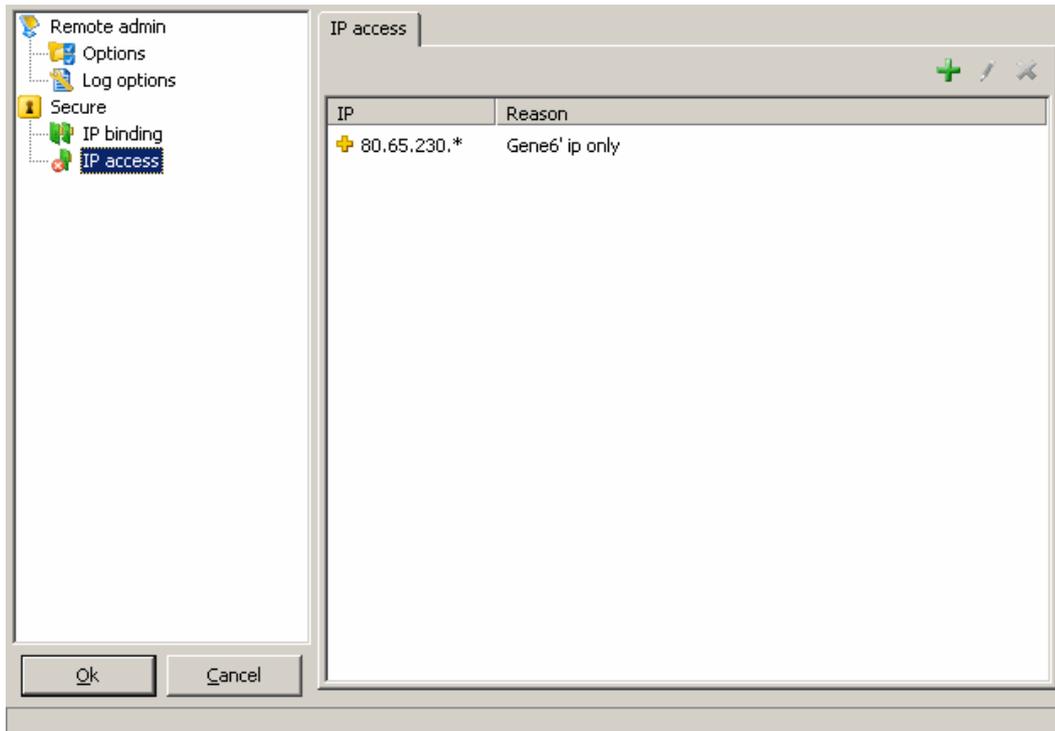


Click Add (+ button) to add a new IP address:port to listen to, or modify to edit the current entries.

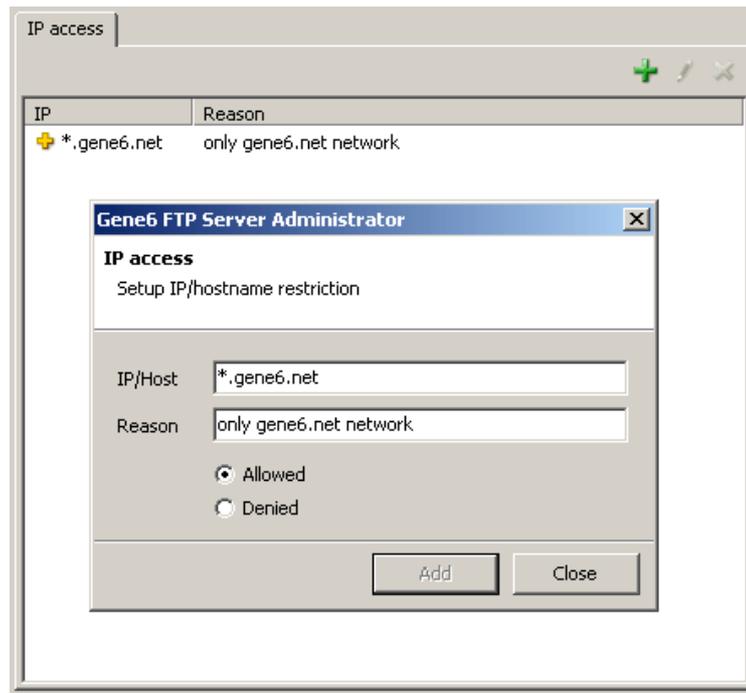
IP/Mask : the IP address to use (can be * for all IP addresses), if you want to bind the administration for local use only use local IP.

Port : the port to listen on, default is 8021.

5 – IP access



Restricting IP access is a good way to restrict who can administer the server. If you know that you will always administer your server from the same IP address, it is a good idea to add it to the IP access list so that only your address can access the administration.



Defining restriction such as IP access permits you to deny or allow access only to users you trust. You can enter IP addresses and hostnames.

For example :

+*.gene6.net (alone) allows anyone with a domain name from gene6.net to connect, someone not matching this rule will be denied access.

–*.gene6.net (alone) allows everyone to connect except someone from gene6.net.

Notes:

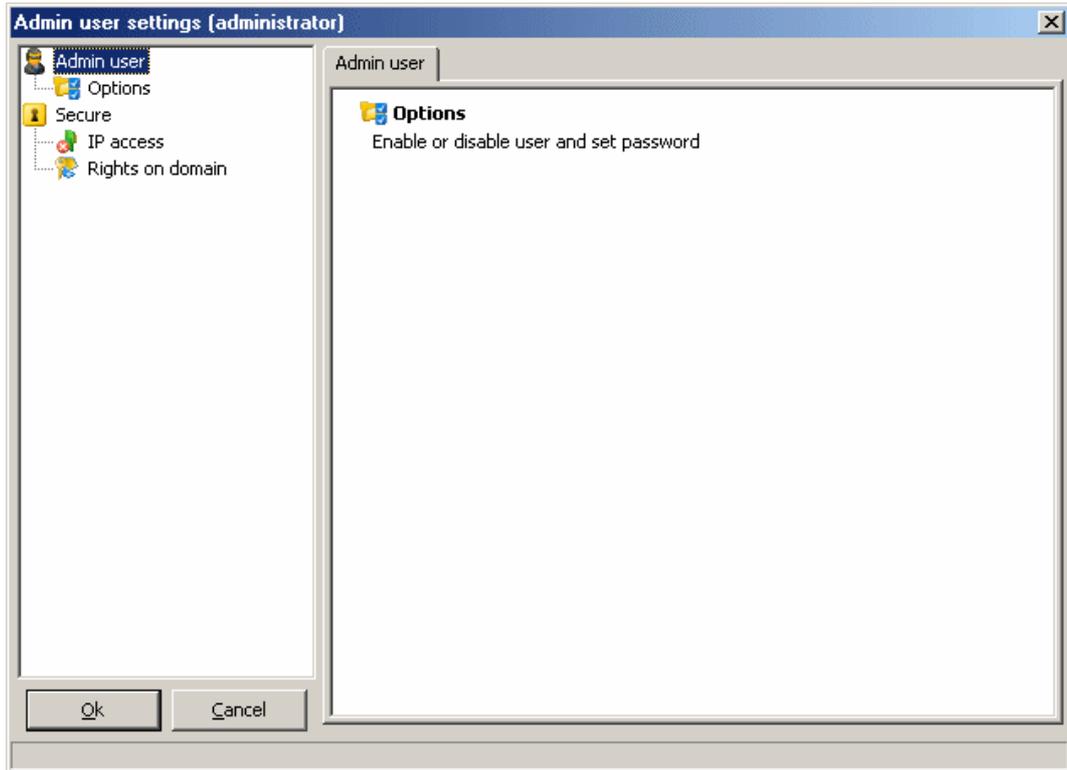
- You can use *, ?, [x–y] in IP addresses and hostnames : [192–193].16?.[0–10].*, *.net?.nerim.fr
- To have domain names resolved at runtime (like myftp.dyndns.org) in the access list, enter the address between parenthesis like this : (myftp.dyndns.org)
- CIDR convention is supported : 192.168.0.0/24 (addresses in the range 192.168.0.0 – 192.168.0.255), 12.23.34.128/29 (addresses in the range 12.23.34.128 – 12.23.34.136)

Chapter V – Administrator

1 – Overview

The admin user setup defines accounts available from the Administration client which you will use for connecting remotely to administer your FTP server.

An Administrator account is used to allow remote administration clients to connect and administer your server.



2 – Wizard

To help you setup a new Administrator account, the wizard will prompt you with the basic options you have to set.

First step, choose the new account name and its password.

The password is saved as MD5 hash, case is sensitive. You can use the password generator to generate a random password composed of 8 characters (letters and numbers). This random password is copied to clipboard so you can paste it as text with mouse menu or Ctrl+V.

The screenshot shows a window titled "Create a new administrator" with a close button (X) in the top right corner. Below the title bar, it says "Administrator wizard" and "This wizard will help you to create and setup an administrator account" next to a small icon of a person wearing a mask. The main area contains two input fields: "Name" with the text "New admin user" and "Password" with a masked password of eight dots and a key icon to its right. At the bottom, there are three buttons: "< Back", "Next >", and "Cancel".

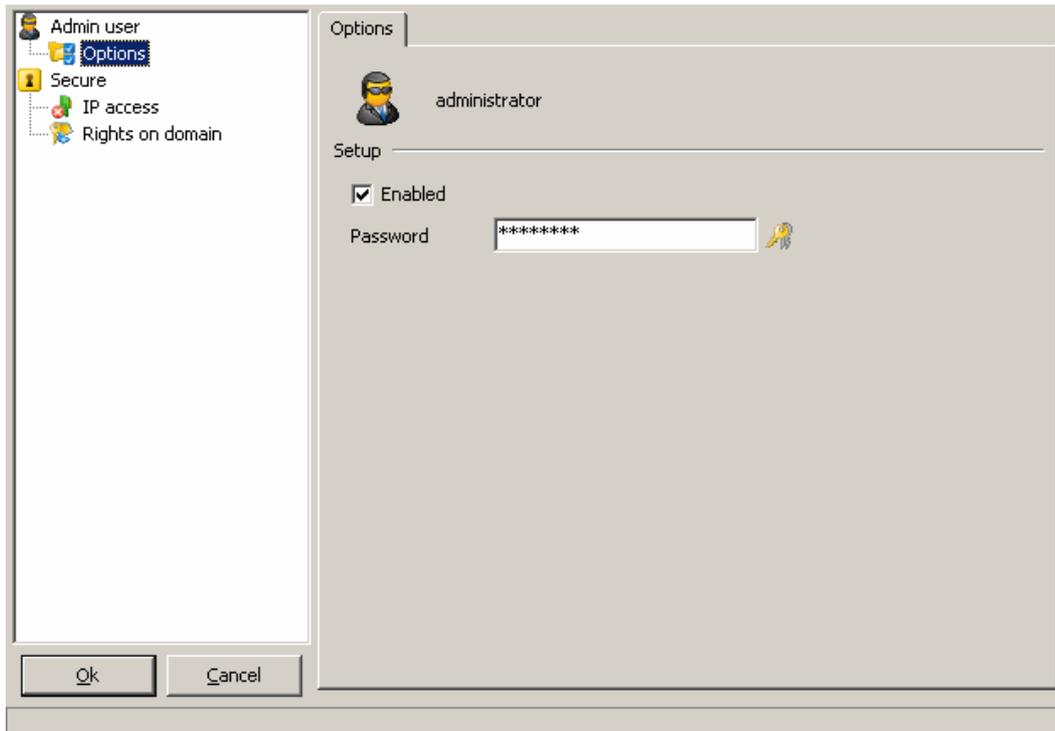
Second step, select the type of Administrator you are creating :

- Super administrator : has all rights on the whole server.
- Administrator : has limited rights to some domains and limited number of accounts he can create.

The screenshot shows the same window as the previous step. The main area now says "Please select the type of administrator" and has two radio button options: "Super administrator - total access to the server" (which is selected) and "Administrator - restricted access to users and groups of his domain(s)". At the bottom, the buttons are "< Back", "Finish", and "Cancel".

The full options windows will be open after clicking on finish. This option can be disabled in Administrator / Tools / Options / Open user's properties after creation.

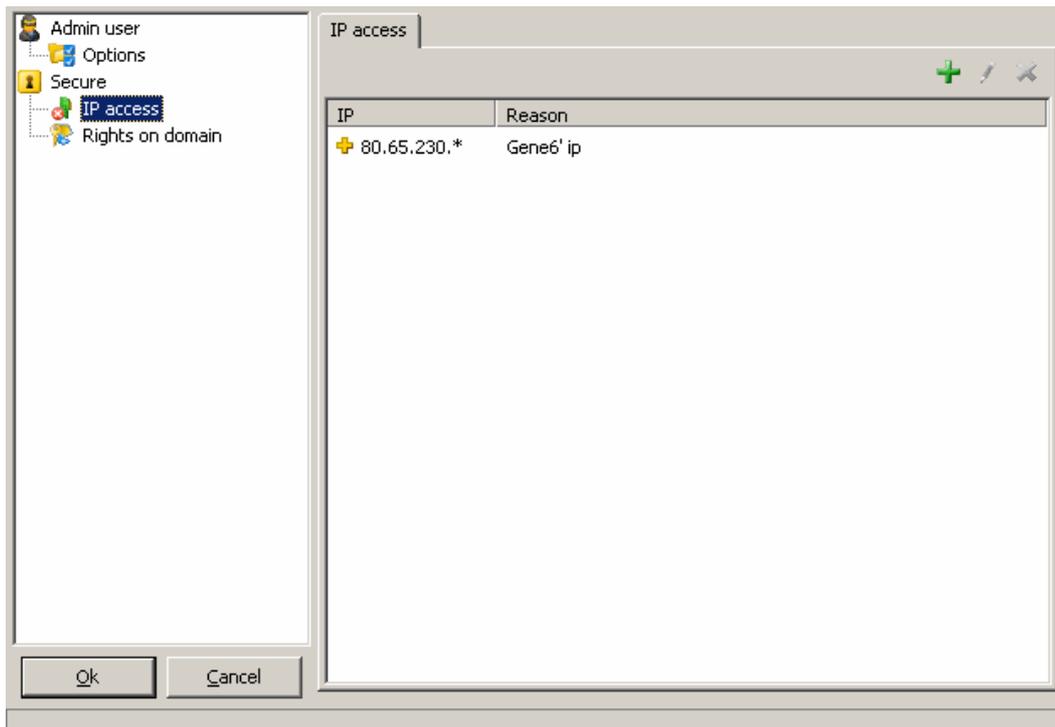
3 – Admin user



Enabled : activate, deactivate admin account.

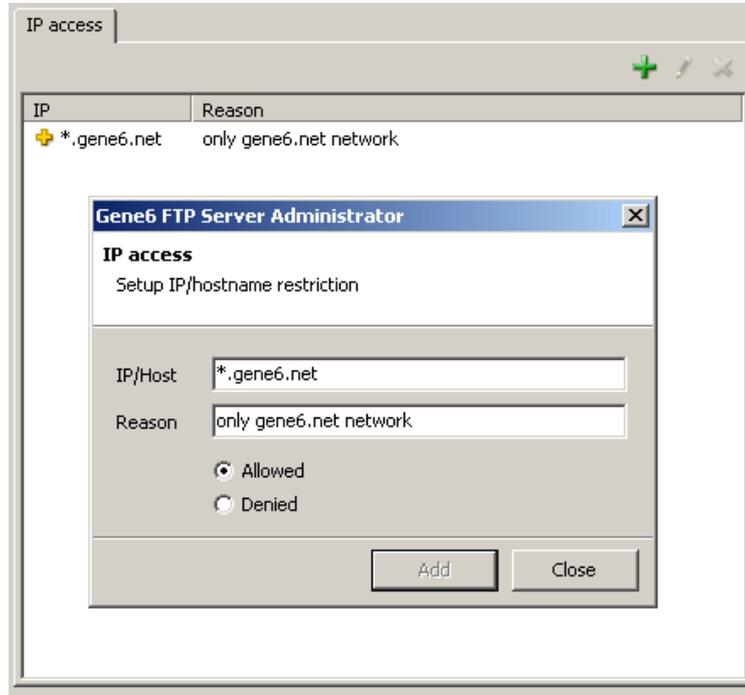
Password : set the new password for this account (stored as MD5 hash).

4 – IP Access



To tighten the security of the administrator account, you can restrict it to a range of IP addresses or known domain names

that will be used to connect to the server.



Defining restriction such as IP access permits you to deny or allow access only to users you trust. You can enter IP addresses and hostnames.

For example :

+*.gene6.net (alone) allows anyone with a domain name from gene6.net to connect, someone not matching this rule will be denied access.

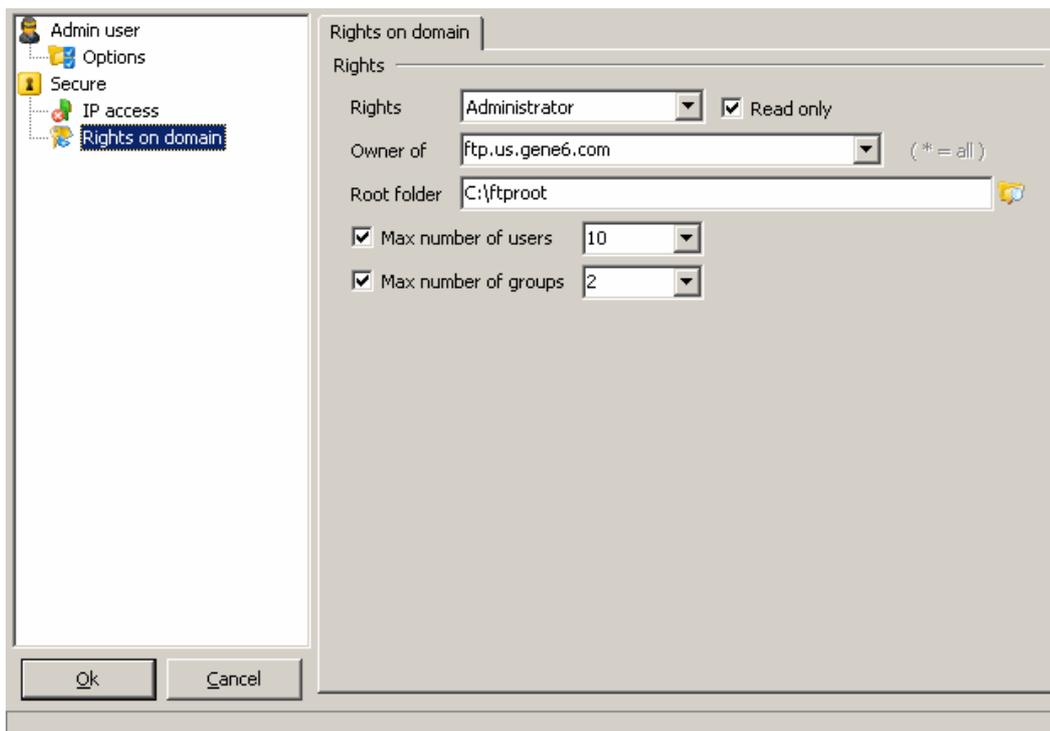
–*.gene6.net (alone) allows everyone to connect except someone from gene6.net.

Notes:

- You can use *, ?, [x–y] in IP addresses and hostnames : [192–193].16?.[0–10].*, *.net?.nerim.fr
- To have domain names resolved at runtime (like myftp.dyndns.org) in the access list, enter the address between parenthesis like this : (myftp.dyndns.org)
- CIDR convention is supported : 192.168.0.0/24 (addresses in the range 192.168.0.0 – 192.168.0.255), 12.23.34.128/29 (addresses in the range 12.23.34.128 – 12.23.34.136)

5 – Rights on domain

You may want to share only a domain and limit its possibilities; this is possible in G6FTP Server.



Rights : Super administrator : can change anything, is not limited. Administrator : is limited to specified domains and won't see Administration and FTP Server parts in their administration client.

Read only : when checked, the server settings can be viewed but not modified by the administrator (no user interaction etc.).

Administrator

Owner of : define which domain(s) this account can administer. You can enter multiple domains separated by a comma. You can also use wildcards (*=all domains).

Base folder : user and group accounts created by this administrator will be limited to defined directory (to avoid sharing the complete drive), administrator has no right to create access for ftp://, empty://, ramdisk:// or a non local directory. For example : if you set Base folder to c:\ftproot\, new account can only have folder access to c:\ftproot\ and subdirectories.

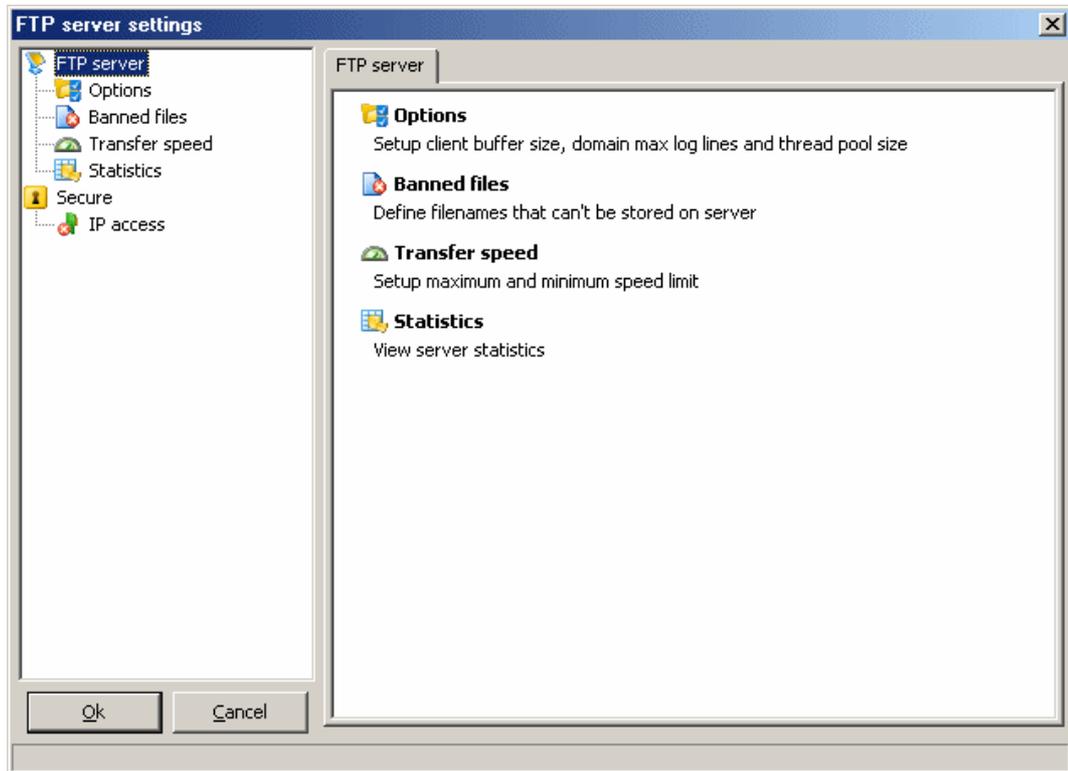
Max. number of users : the maximum number of created user accounts per domain by the administrator.

Max. number of groups : the maximum number of created group accounts per domain by the administrator.

Chapter VI – FTP server

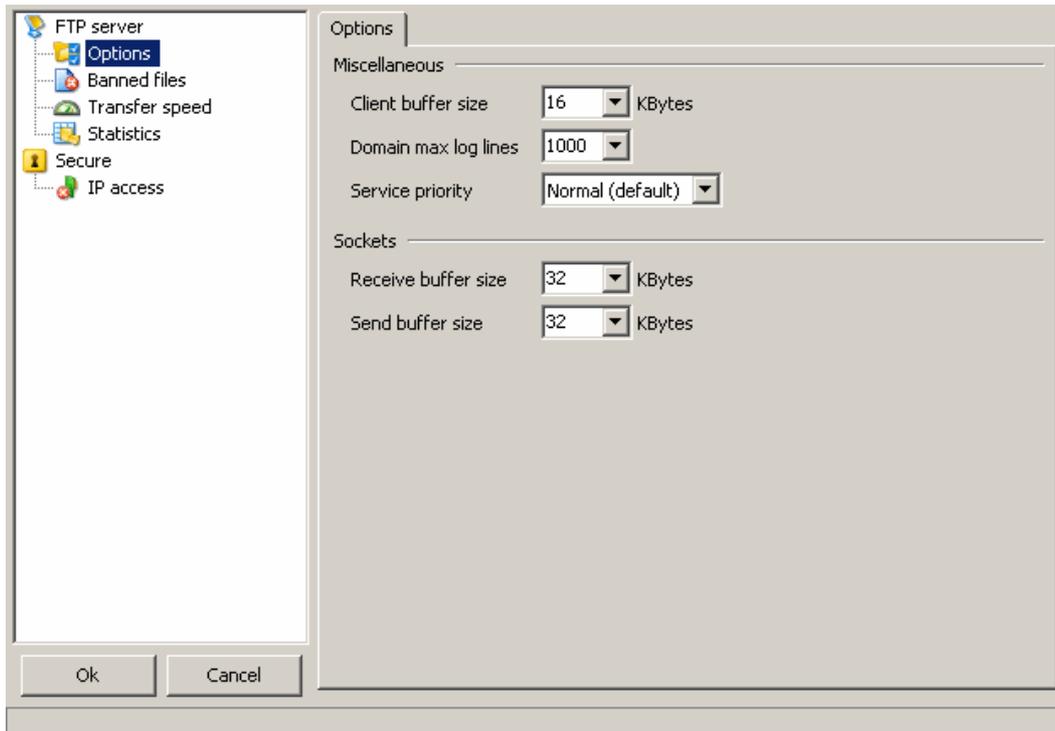
1 – Overview

FTP Server is the main settings place, its options apply to all your domains. Settings such as speed limit, banned files, IP access, statistics are defined here.



Clicking on each main category (FTP Server, Secure) will bring a summary page detailing each sub category.

2 – Options



Miscellaneous

Client buffer size : buffer size used to transfer data (Default is 16 KB). You can increase this value if you want the server to read/write less often from/to the hard drive when clients transfer.

Domain max log lines : the maximum number of lines which will be kept in memory per log. Note: entering a high value will increase server memory usage and add delay when receiving logs from server.

Service priority : define processor priority of the application (high, normal, low).

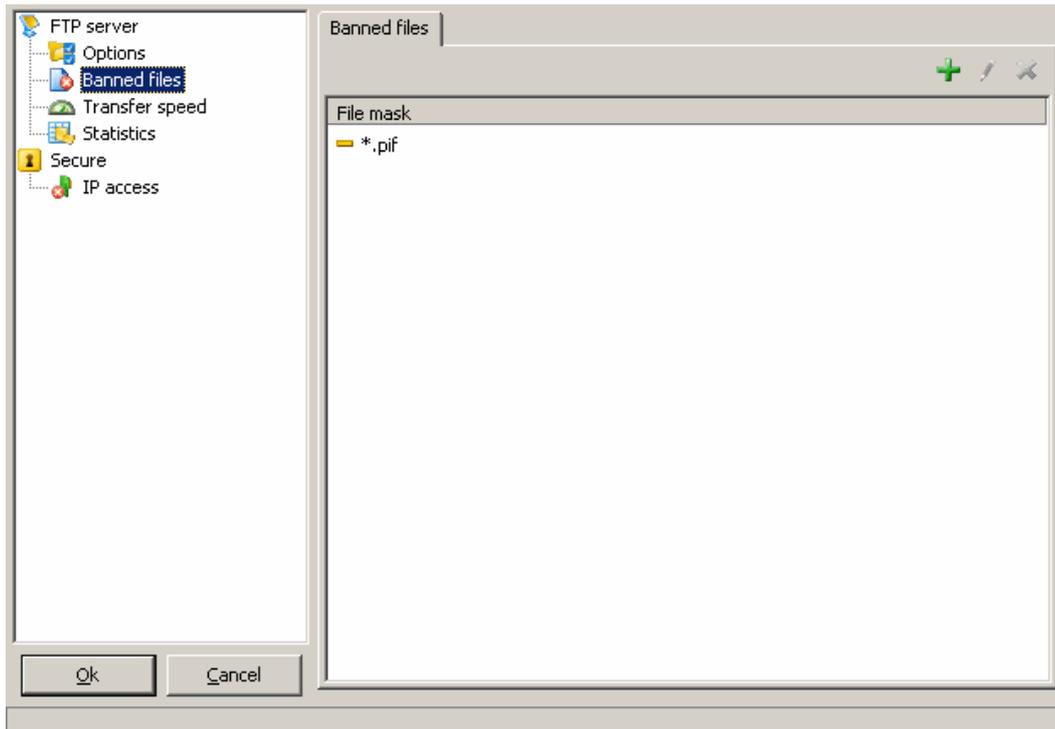
Sockets

Receive buffer size : Winsock buffer size (SO_SNDBUF) (do not change unless told to do so by support)

Send buffer size : Winsock buffer size (SO_RCVBUF) (do not change unless told to do so by support)

3 – Banned files

Like all FTP Server level options, this list will apply to all domains hosted on the server.



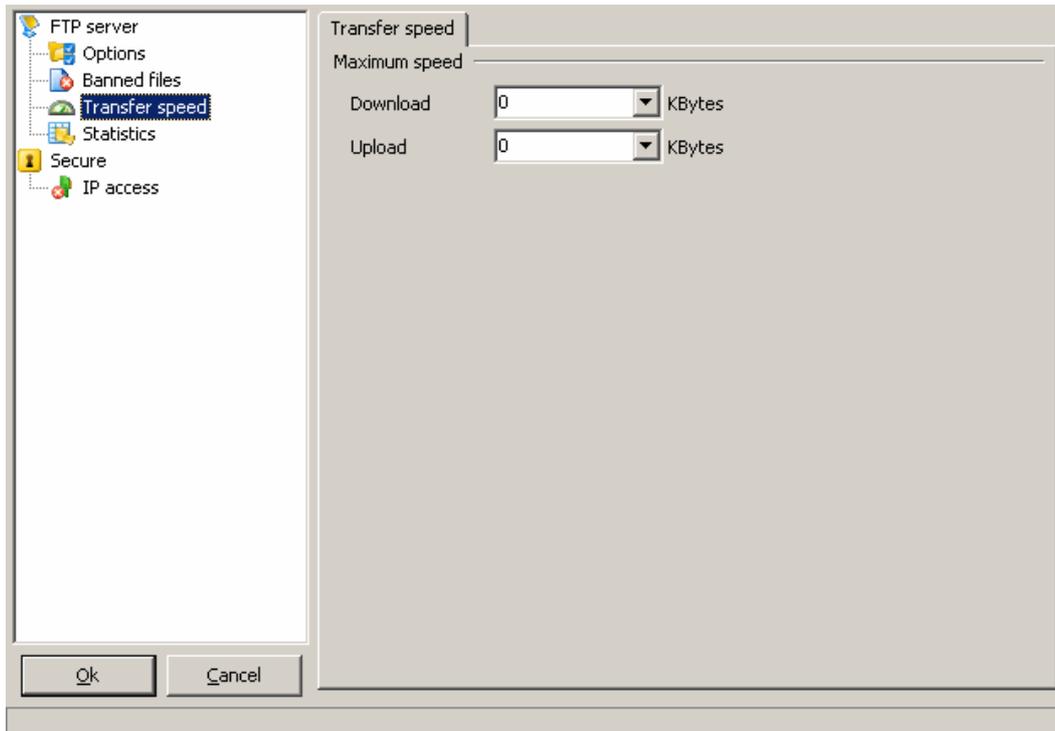
Banned files are files that can't be stored on server.

You can specify file/path mask (?, * supported) : *.*jpg, c:\path\images_200?

Note :

- rules do not apply to download, only upload
- rules also apply when you rename a file

4 – Transfer speed



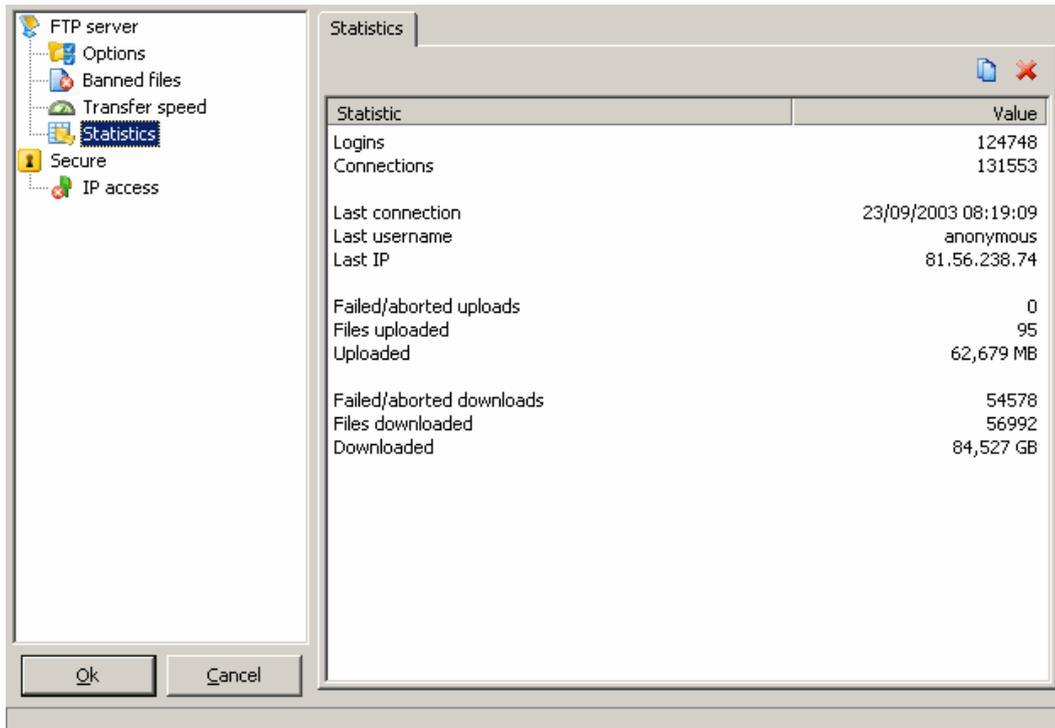
Maximum speed :

Here you can define a speed limit (upload and download) so that the entire server (all your hosted domains) does not exceed the amount of bandwidth you specify.

Download : the maximum speed for server to client transfers.

Upload : the maximum speed for client to server transfers.

5 – Statistics



Connections : number of connection.

Login : number of logged users.

Failed logins : number of failed connection.

Currently logged in : number of users.

Last connection : date of last connection.

Last username : last login used (for alias).

Last IP : last known IP.

Failed/aborted uploads : number of failed uploads.

Files uploaded : number of files uploaded.

Uploaded : amount uploaded.

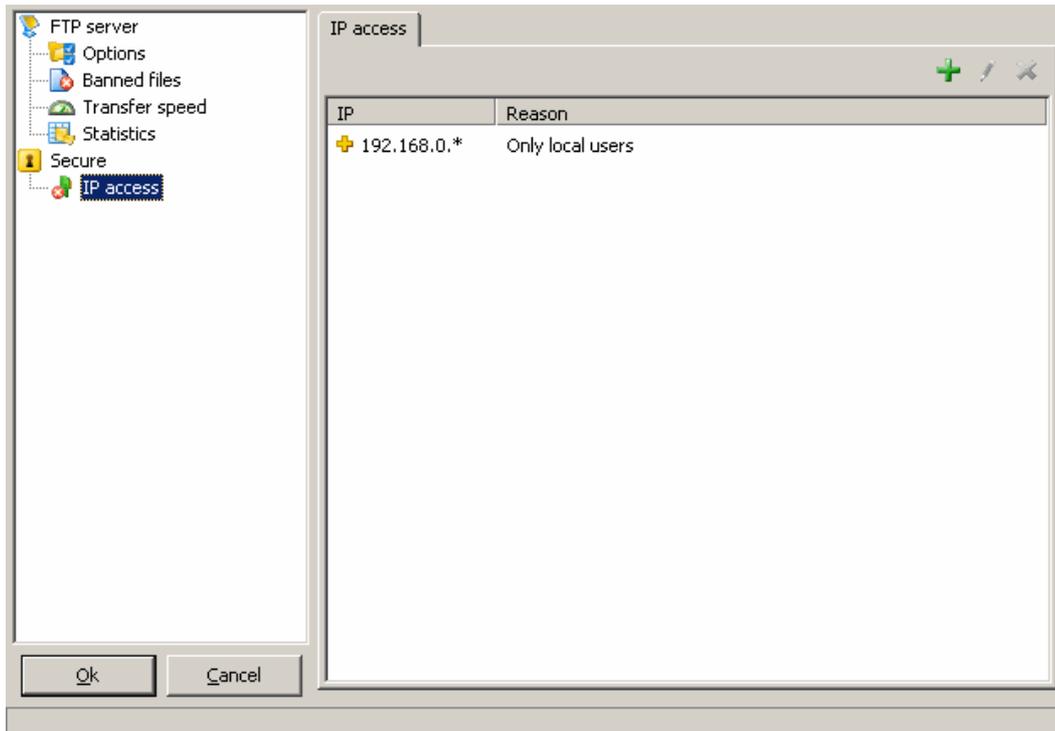
Failed/aborted downloads : number of failed downloads.

Files downloaded : number of files downloaded.

Downloaded : amount downloaded.

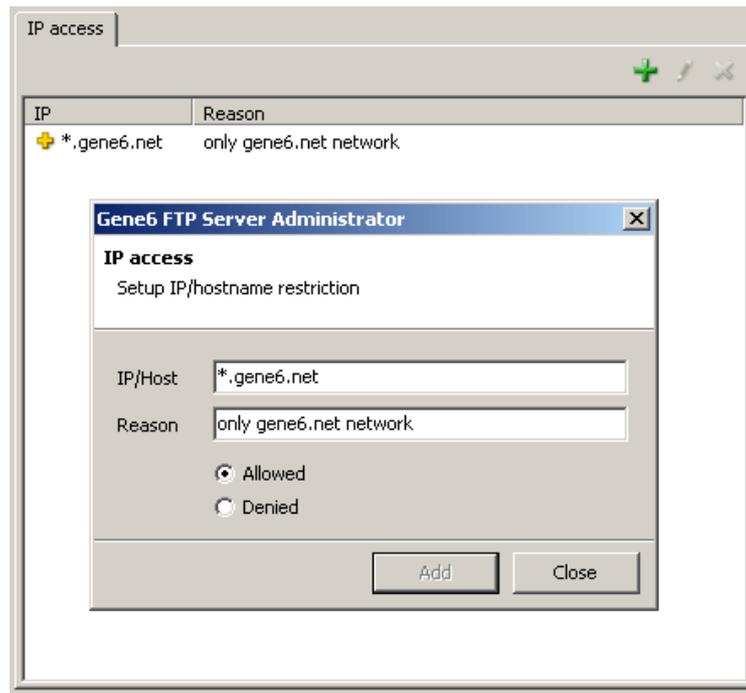
You can copy the current stats to the clipboard or reset them using the tool buttons.

6 – IP access



The IP access rules will apply to all your domains, that means it will have priority on all domains, so you do not have to add the rules to each domains.

If you define a deny rule at server level and an authorize rule at domain level, server's settings will deny access because of priority.



Defining restriction such as IP access permits you to deny or allow access only to users you trust. You can enter IP addresses and hostnames.

For example :

+*.gene6.net (alone) allows anyone with a domain name from gene6.net to connect, someone not matching this rule will be denied access.

–*.gene6.net (alone) allows everyone to connect except someone from gene6.net.

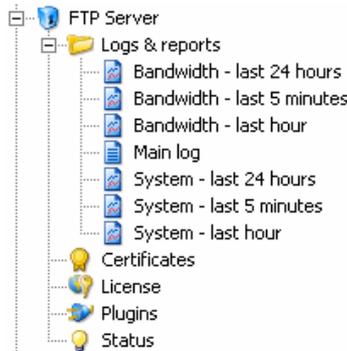
Notes:

- You can use *, ?, [x–y] in IP addresses and hostnames : [192–193].16?.[0–10].*, *.net?.nerim.fr
- To have domain names resolved at runtime (like myftp.dyndns.org) in the access list, enter the address between parenthesis like this : (myftp.dyndns.org)
- CIDR convention is supported : 192.168.0.0/24 (addresses in the range 192.168.0.0 – 192.168.0.255), 12.23.34.128/29 (addresses in the range 12.23.34.128 – 12.23.34.136)

Chapter VII – FTP server info

1 – Overview

Here is the general overview and status of all your running domains : SSL certificates, current license, registered plugins, startup log to general status as well as overall bandwidth used by all domains.



2 – Certificates

Certificates are used for encrypting data exchanges between the user and the server. Without certificates you can not use SSL connections. SSL used in G6FTP Server is the same as the one used in HTTPS protocol when you purchase goods online with your credit card. See : <http://developer.netscape.com/tech/security/ssl/howitworks.html>



Right-click and select "New certificate" in the certificate list, a certificate creation wizard will appear.

Certificate name : this is the name which will be reported in the list when you specify a certificate to use in "IP binding". It is also the name of the ".crt" and ".key" files which are created in \certificates folder.

Expiration date : validity of the certificate, after this period it is considered as invalid.

For example : enter "ftp.domain.com" as name and leave default expiration date which is set to 10 years in the future.

Click on next :

A new page appears prompting for information to customize the certificate.

City/town : city/town where you are located. (Ex. Los Angeles)

State/Province : state or Province where you are located. (Ex. California)

Country : the country code you are in, it must be a valid two letter country code. (Ex. US, FR)

Common name : this can be either the name of the person creating the certificate or the fully qualified domain name of the server associated with the host.

Email : e-mail address of the person the certificate belongs to.

Organization : company or individual user name.

Unit : name of organizational unit. (Ex. Research and Development)

All boxes have to be filled, otherwise you can not create the certificate.

Click "Finish", the certificate will now be listed in certificates list.

You can now use this certificate in the domain properties / IP binding SSL options.

3 – License

License installed on the server you are administering is displayed in this page.

It reports :

User name : registered contact in your company, who purchased the product

Company : the name of the company

Copies : the number of licenses you have registered (1 per machine running the software). See :

<http://www.g6ftpserver.com/?page=purchase>

Edition : Trial, Standard or Professional.

Maximum domains : the maximum number of online domains at the same time.

Maximum concurrent users : the maximum number of simultaneous users per domain.

4 – Logs &reports

By default, there are three different logs :

Three charts report bandwidth usage and the number of clients over the last 5 minutes, hour and 24 hours.

Three charts report processor and memory usage over the last 5 minutes, hour and 24 hours.

A text log named "Main log" reports server startup. If anything goes wrong, it will be reported in this log.

Example :

Gene6 FTP Server v3.0.0 (Build 34) – Copyright (c) 1998–2004 Gene6 SARL

Windows NT 5.1 Service Pack 1

1xIntel(R) Celeron(R) CPU 2.20GHz 2191 Mhz

Using WinSock 2.0

Accounts storage : 'Inifiles v2.8'.

SSL loaded. Version : OpenSSL 0.9.7d 17 Mar 2004

Starting domain 'ftp.us.gene6.com'.

5 – Plugins

Here are listed the available plugins currently detected by the server at startup.

Name	Description
[-] Compression	
NONE	No compression (default)
ZLIB	Allow to stream files in zlib
[-] File System	
Default file system	Default file system (Windows)
Empty folder	Allow to have an empty folder
FTP link	Allow to use files from another FTP server
Memory file system	Allow to manage a hierarchical file system in memory
[-] Log & report	
Bandwidth	Bandwidth usage
Regular	Regular log
Transfers	Files transfers log
W3C	W3C extended log file format
[-] Miscellaneous	
RemoteAdminServer.dll	Provide secure remote administration access to the FTP server
System	Processor and memory usage
[-] Script	
Javascript	Java script (*.js) via ActiveScript
Visual basic script	Visual basic scripts (*.vbs) via ActiveScript

Usage is explained in related options.

6 – Status

You are presented with three tabs, reporting different information.

Status :

Here you can check the status of your entire server, number of total connected users, in/out speeds, served/received bytes, run time ...

IP :

The list of available and assigned IP addresses of your computer running G6FTP Server.

Domain's IP :

IP addresses currently used by domains as well as the port defined. IP addresses and ports can be changed in Domain's properties / IP binding.

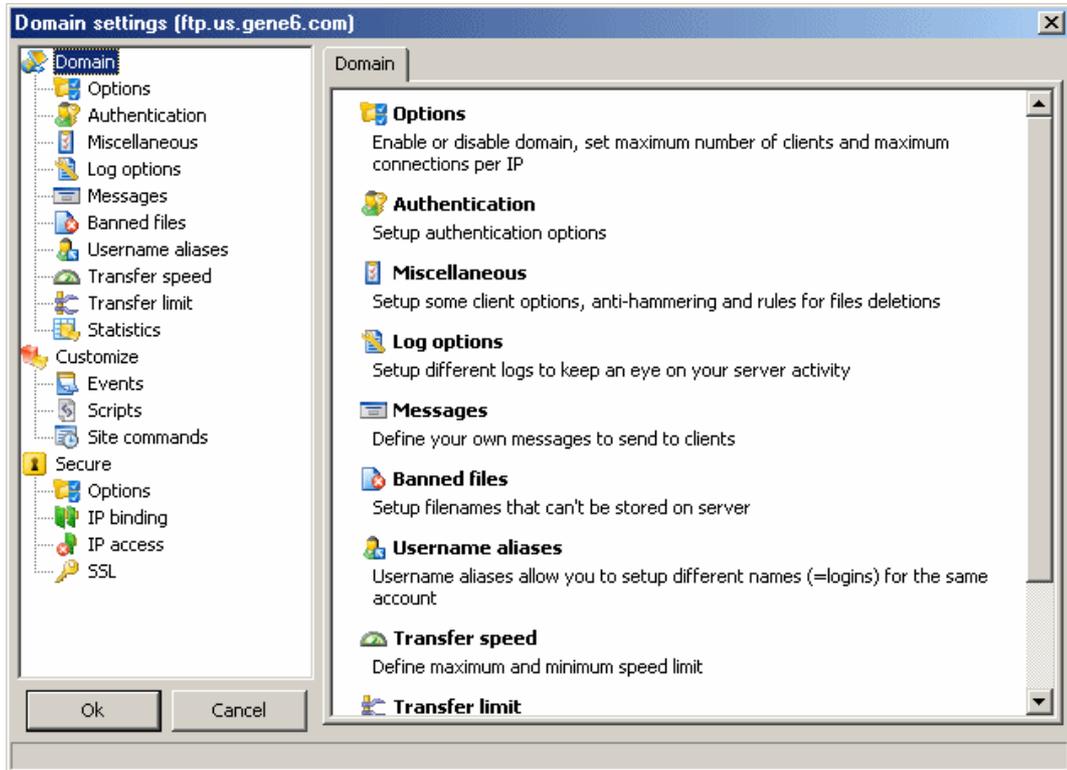
Chapter VIII – Domains

1 – Overview

Before being able to serve files and manage your users, you have to create a domain. This can be done easily with the help of the wizard.

Defining a domain is essential since this will start a new server to welcome your users.

For example, you define the IP binding and SSL options in the domain options.



Clicking on each main category (Domain, Customize, Secure) will bring a summary page detailing each sub category.

2 – Wizard

To help you setup a new Domain, the wizard will prompt you with the basic options you need to set. It will allow you to setup the IP addresses to listen to, select or create the SSL certificate to use, choose the logs you want and create an anonymous account.

First step, choose the new domain name and the overall limits for number of client and max number of connections from the same IP address.

The screenshot shows the 'Gene6 FTP Server Administrator' window with the 'Domain wizard' tab selected. The wizard title is 'Domain wizard' and the subtitle is 'This wizard will help you to create and setup a new domain'. The main area contains three sections of input fields:

- Enter the name of the new domain:** A text box labeled 'Name' containing the text 'New Domain'.
- Enter the maximum number of clients that can connect:** A dropdown menu labeled 'Max number of clients' with 'Unlimited' selected.
- Enter the maximum clients that can connect from the same IP:** A dropdown menu labeled 'Max connections per IP' with 'Unlimited' selected.

At the bottom of the dialog are three buttons: '< Back', 'Next >', and 'Cancel'.

Second step, select the IP address that the domain will use (default is *, for all available IP addresses), specify the port number to use (21 is the default) and choose if you want to allow SSL connections (implicit/explicit).

The screenshot shows the 'Gene6 FTP Server Administrator' window with the 'Domain wizard' tab selected. The wizard title is 'Domain wizard' and the subtitle is 'This wizard will help you to create and setup a new domain'. The main area contains three sections of input fields:

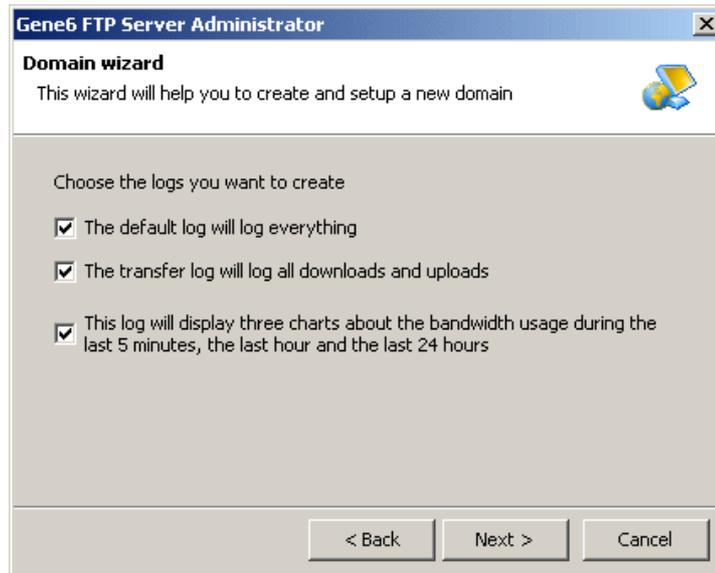
- Enter the IP address the domain will listen to:** A dropdown menu labeled 'IP' with '*' selected.
- Enter the port the domain will listen to. Default is 21:** A dropdown menu labeled 'Port' with '21' selected.
- SSL options:** Two checkboxes:
 - Allow explicit SSL
 - Allow implicit SSL on port 990

At the bottom of the dialog are three buttons: '< Back', 'Next >', and 'Cancel'.

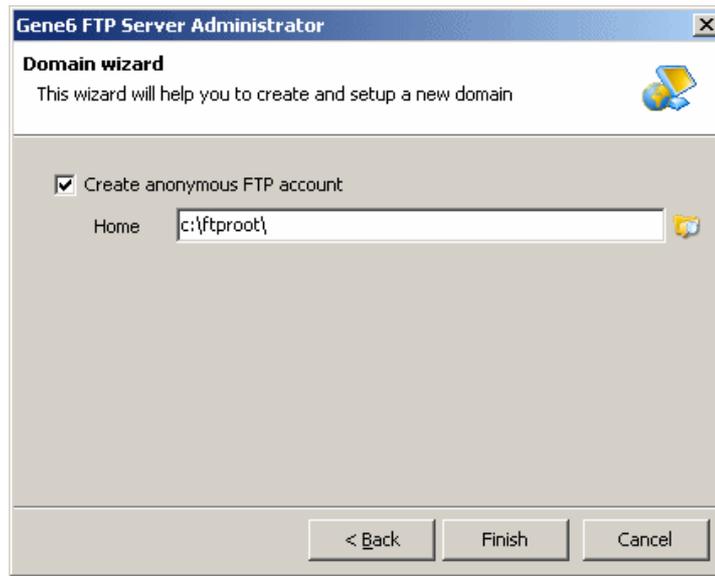
Third step, if you have enabled SSL then you will be prompted to select a certificate or to create one. If you select to create a new one, the SSL creation wizard will be launched after this wizard.



Fourth step, choose whether you want all logs or only some of them (default log, transfer log, bandwidth report).

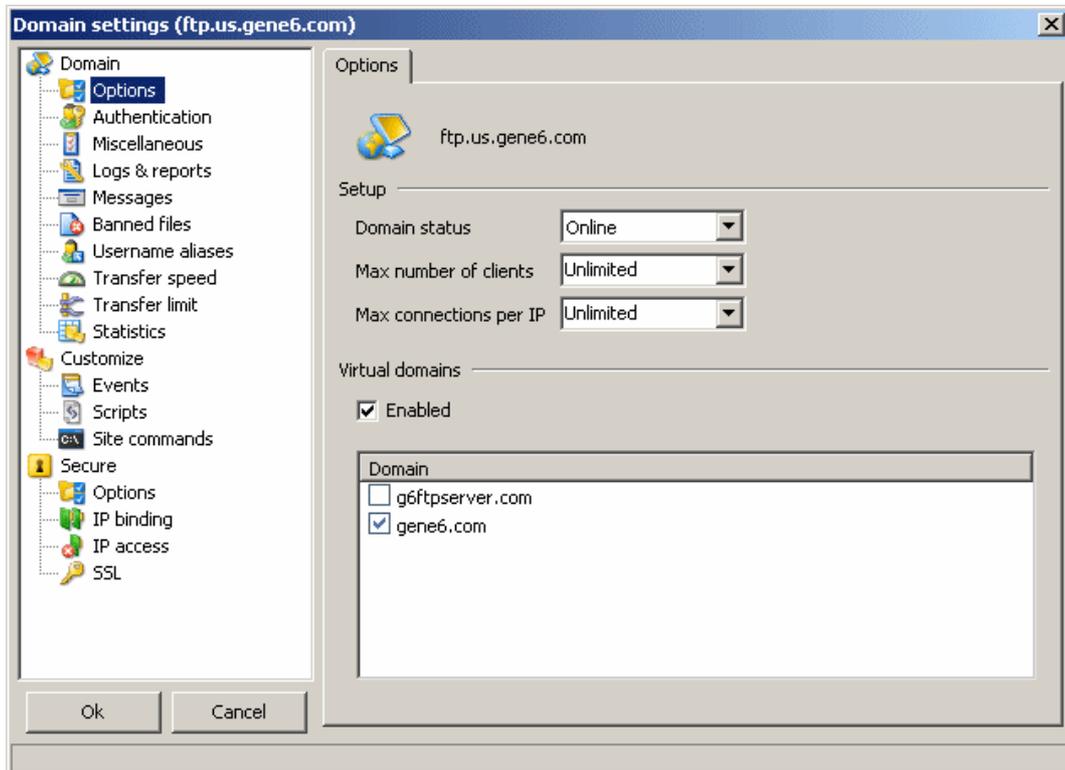


Last step, if you want to create an anonymous account for this domain, check the box and enter the home directory. This account will only have read access to this folder and its sub directories.



The full options windows will be open after clicking on finish. This can be disabled in Administrator / Tools / Options / Open domain's properties after creation.

3 – Options



Options :

Domain status : online, offline, closed (new clients won't be able to log into this domain).

Max number of clients : limit the number of users logged on this domain simultaneously.

Max connections per IP : limit the number of connections from the same IP.

Virtual domains :

Virtual domains allow you to host multiple domains on only one IP:Port interface. Clients log on different domains by specifying it in their username : to log as anonymous on domain "gene6.com", the client will use "anonymous@gene6.com" as his username to log in.

Enabled : enable the use of virtual domains on this domain : clients will be able to log on other domains from this domain.

Domain list : clients will be able to log on the domains that are checked.

Example :

Consider that we have 2 domains setup : one called "internet" (our main domain which is already setup and accepting connections) and the other "gene6.com" which you have just created (default options, **no ip binding set**).

Setup the "internet" domain with "gene6.com" as a virtual domain (enable it on the options page). Our "internet" domain does not require any account to be defined but you can still have some (they will be accessible without anything suffixed (no "@gene6.com" ...)).

In "gene6.com" domain, create your account, let's say "john" with the usual password and options set.

Now connect to your server with username "john@gene6.com", you should see the connection on the main domain then, after USER john@gene6.com command is submitted, the connection is reported in the "gene6.com" domain log.

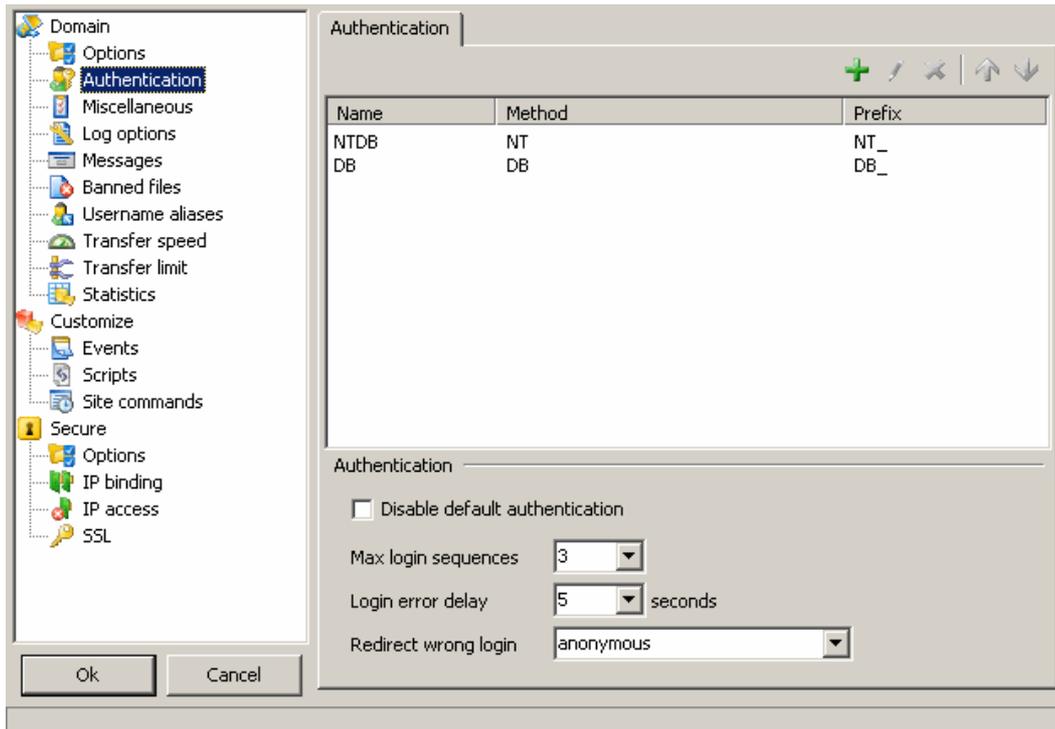
If you submit "john" you will receive an error if the main "internet" domain does not have this account.

The advantage of virtual domains is that you have everything reported in a separate domain (logs, settings, user accounts ...) instead of the main domain which allows you to give an administrator access to their own domain even if you have only 1

public ip. The inconvenience is that the main domain receives the initial connections and only the activity after USER command is reported in the virtual domain.

4 – Authentication

Here you are presented the Authentication options.



If you are not familiar with advanced settings (or simply do not think you need advanced authentication), do not change settings on this page.

Authentication list : add/modify new authentication method (see below).

Disable default authentication : when additional authentication methods are defined you can choose to not have built-in authentication. Built-in authentication makes use of the password defined in user accounts.

Max login sequences : maximum number of USER/PASS attempts to login. If a user tries too many times in the same session, he will be disconnected.

Login error delay : impose a delay after PASS command if authentication fails. This is mainly to defeat brute force password testing.

Redirect wrong login : in case, the authentication fails or the user doesn't have the rights to login (account disabled, address denied, etc.), you can redirect the user to use another account automatically.

Advanced authentication :

Though being common and simple to use, built-in G6FTP Server authentication might not be enough powerful in some particular cases such as database driven sites.

To fill that gap, Authentication options tab will allow you to setup an alternative (or additional) login method at domain level.

To define a new authentication method, click on the '+' button, you will be presented a new window to setup the options.

Name : select a method name to identify this authentication.

Accounts prefix : the prefix will be used to search for corresponding accounts in the server accounts list if a login/password matches the authentication method.

Method : the type of authentication, by default, two methods are implemented using the NT user database or a database via ODBC.

Note : you may need to change the service account the server is running under to an account with more permissions to authenticate against NT database.

1) NT users database :

Domain : enter the NT domain of the windows user account (empty means local domain).

Impersonate : the authenticated user will impersonate his Windows account, NTFS and Windows restrictions will apply and file modifications will be reported as being from this user.

In case of successful authentication against NT database, the corresponding server account will be : Accounts prefix + Type of NT account (example : "NT_" + "User"). Three types of returned values exist for NT accounts : "Admin", "PowerUser" and "User".

Example with a defined rule like Name = "NT", Prefix = "NT_", Method = "NT user database" :

- User submits login = "Charly", password = "1a2b3c"
- NT authentication will return "NT_admin" to G6FTP Server if "Charly" is Administrator or "NT_user" if he is a simple user.
- If NT authentication fails, next authentication method will be tried (until no rule left, then built in server authentication will be tried if 'Disable default authentication' is not checked).

In the case of a successful NT authentication, the corresponding G6FTP Server account will be "NT_user", so it needs to be defined. (You can see that only 3 accounts have to exist, due to the nature of advanced authentication not all user account's options will be applied since they can not be stored for each users).

We suggest to define a main account with access rights based on user account name (in our case it would be like '/' mapped to 'c:\ftp\\${DOM_NAME}\\${USR_NAME}\').

Notes :

- At user level, leave default password type (regular stored as MD5) but generate a random password
- Do not enable password type "Authenticate against NT DB" at user level, this is not needed (and will break the domain authentication).

2) Database via ODBC :

DB via ODBC allows you to externalize passwords management. A typical case would be a database driven web site with dynamically created accounts that allows/disallows access with subscription.

Connection string : ODBC connection string necessary to access the database (examples are preset in drop down list).

Query : SQL query that will return the account name (example : 'SELECT account FROM ftp_auth WHERE uid=\$LOGIN AND password=\$PASSWORD' where '\$LOGIN' and '\$PASSWORD' are the submitted login and password replaced when the query is sent).

Here is the list of tags you can use in the query :

- \$LOGIN : replaced by the quoted client login (example: 'o\neill')
- \$PASSWORD : replaced by the quoted client password (example: 'o\neill')
- \$QLOGIN : replaced by the double quoted client login (example: 'o"neill')
- \$QPASSWORD : replaced by the double quoted client password (example: 'o"neill')
- \$PASSWORDMD5 : replaced by the quoted MD5 hash of the client password (example: '1ed209c3a1d2093e3f48fcfd3c70915')

Notes :

- SQL Server may require quotes to be doubled, in this case, use \$QLOGIN and \$QPASSWORD
- Mysql ODBC driver must be installed, see : <http://www.mysql.com/products/connector/odbc/>
- Do not forget to indicate your SQL server driver in the "Driver={}" parameter of the connection string
- An additional tag is available when a user is logged via a database. \$DB(columnname) is replaced by the value of the column "columnname" returned by the SQL query. Note that the column must be returned by the SQL query or this won't return anything.
For instance, you may use this in access rights, if query is 'SELECT account, homefolder FROM ftp_auth WHERE uid=\$LOGIN AND password=\$PASSWORD', you can add an access right like this : / -> c:\$DB(homefolder).

Like NT authentication, it will return an account name to use.

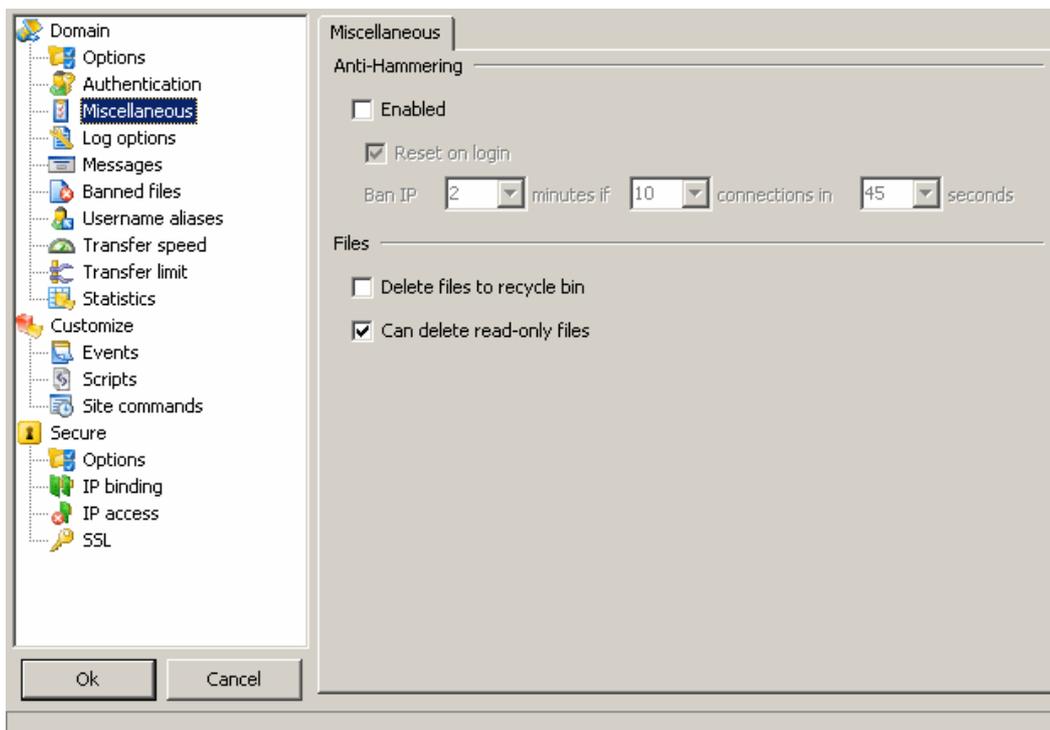
Live example with a defined rule like Name = "DB", Prefix = "DB_", Method = "Database via ODBC", a database containing a table like : id = "1", uid = "Charly", password = "1a2b3c", account = "ftp_Charly"

- User submits login = "Charly", password = "1a2b3c"
- DB authentication will return "DB_ftp_Charly" to G6FTP Server.
- If DB authentication fails, next authentication method will be tried (until no rules left, then built-in server authentication will be tried if 'Disable default authentication' is unchecked).

Charly will be logged under "DB_ftp_Charly" account.

3) Other : reserved for future use.

5 – Miscellaneous



Anti-Hammering :

Enabled : activate, deactivate anti-hammering.

Reset on login : successful login will reset the connection counter.

Ban IP xx minutes if xx connections in xx seconds : the counter will monitor connections and count them, if the number of connections during the period is exceeded, the user IP will be banned.

Files :

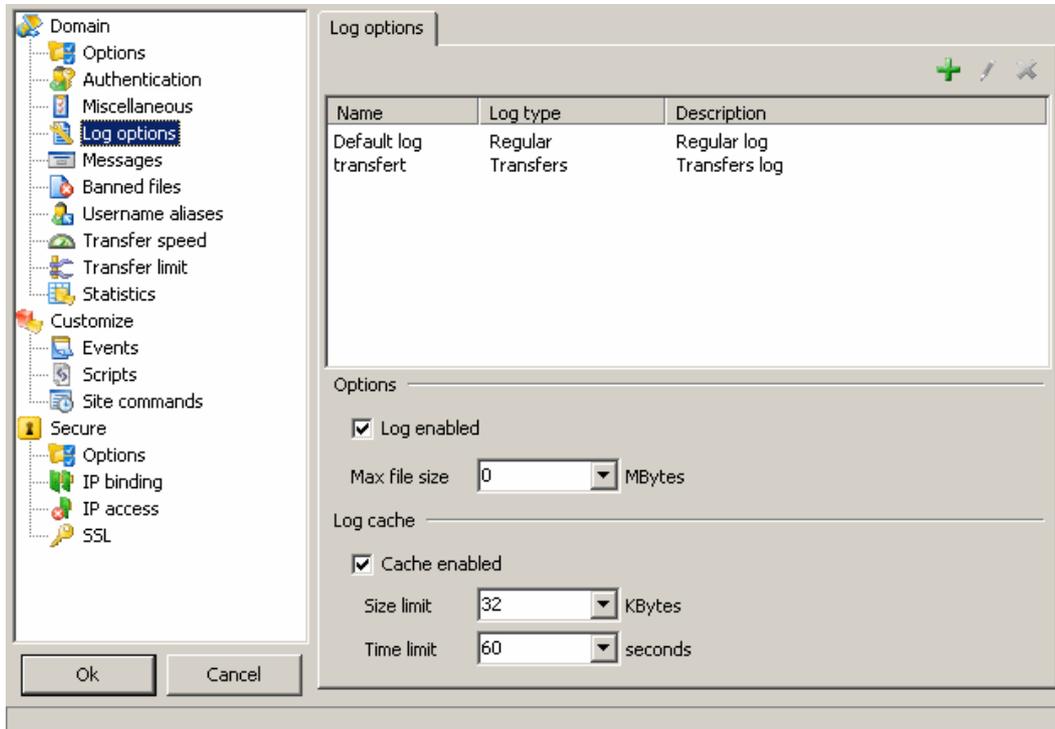
Deletes files to recycle bin : files are deleted to recycle bin, they can be restored if needed (make sure you have setup the recycle bin large enough under Windows options).

Can delete read-only files : files with read-only flag can be deleted (if delete access right is given).

6 – Log options

Logs are a crucial point of your server and domains, they will inform you about what is going wrong in your FTP server.

Here are the available options :



Log enabled : activate, deactivate the log.

Max file size : the log file will be rotated if it reaches the limit you defined (renamed as .0, .1, .2 ...)

Cache enabled : activate, deactivate the cache : for high traffic servers, a cache lessens the work on the hard drive by writing only when the cache is full or has expired.

Size limit : every x KBytes, the log will be written (default is 64KB).

Time limit : every x seconds, the log will be written be it full or not (default is 60s).

(on a highly loaded server, increasing the Size limit and Time limit will decrease the harddrive usage but will increase memory used)

Setup :

Name : this is the name of your log.

Log type : the log you wish to create (other, regular, transfers)

1) Regular log

Typical log reporting commands and replies from client and server.

Method : allows log rotation (single, daily, weekly, monthly, yearly)

File path : log location, you can use tags in the file path, ex :\$DOM_NAME.log

Log to file : select what to log : custom, everything, nothing, only client/server commands, only comments.

Log to file, define : customized definition of the log you wish to create with complete control.

Log to screen : same as "Log to file" but to be displayed when viewed from the Administration client.

Log to screen, define : same as "Log to file, define" but to be displayed when viewed from the Administration client.

2) Transfers

Log that reports only transfers of files, upload and download.

Log : what to log : downloads, uploads or both

Method : allows log rotation (single, daily, weekly, monthly, yearly)

File path : log location, you can use tags in the file path, ex :\$DOM_NAME–transfers.log

3) Bandwidth

Display bandwidth usage for the last 5 minutes : the graph will contain last 5 minutes datas for upload, download, min, max, average.

Display bandwidth usage for the last hour : the graph will contain last hour datas for upload, download, min, max, average with peaks.

Display bandwidth usage for the last 24 hours : the graph will contain last 24 hours datas for upload, download, min, max, average with peaks.

4) W3C

Log to file : check to write the log to file.

Log to screen : same as "Log to file" but to be displayed when viewed from the Administration client.

Method : allows log rotation (single, daily, weekly, monthly, yearly)

File path : log location, you can use tags in the file path, ex :\$DOM_NAME.log

5) Syslog

The syslog option sends the log information to a remote log server.

Server : server to send log to via syslog.

Port : default syslog port is 514.

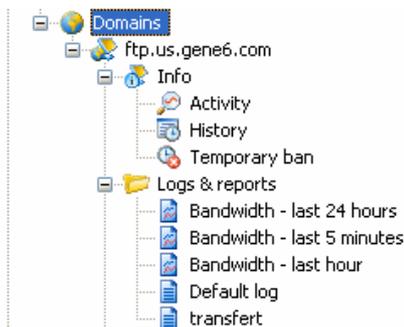
Facility : default to 11 FTP Daemon information.

Log to server : customized definition of the log you wish to create with complete control.

Log to screen : same as "Log to server" but to be displayed when viewed from the Administration client.

6) Other : reserved for future use.

You can define multiple different log to better report information for archiving purpose in G6FTP Server. Logs and reports are viewable after creation in Domains / yourdomain.com / Logs & reports.



Example

We will now see how to setup a basic log for your domain.

- open the Domain Properties page
- select "Log Options"
- choose Add (+ button)
- enter a new name, we'll call it "default"
- select "Regular" as type
- in method select "Log file changed weekly" (we want the server to rotate log every week)
- leave file path with default entry (it will log to /logs directory in your server installation directory)
- leave "Log to file" and "Log to screen" to "Everything".

Voila, you have create a default log file which will log everything and will be rotated every week, click "Ok".

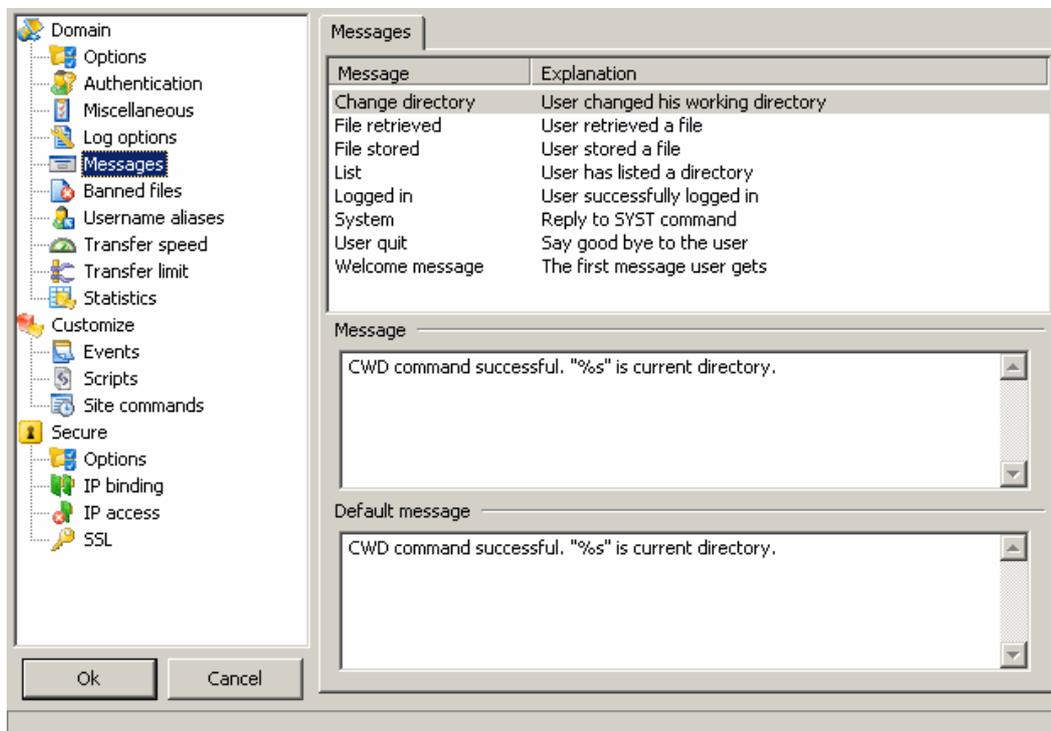
Back to the "Log options" window, check "Log enabled" to start logging, if you want to have log changed if it reaches a file

size, let's say 5MB, enter "5" in the "Max file size" option.
(the log will be rotated as logfile.0, logfile.1 ... additionally to our weekly rotation)

7 – Messages

If you think that built in messages are too cryptic for your users or want to translate them, you can define your own.

This options page will allow you to set new messages for :



- Change directory
- Domain closed
- File retrieved
- File stored
- List
- Logged in
- System
- User quit
- Welcome message

The default message is reported when you edit it. You can also use [Tags](#) in the message. (note : you do not need to add the error code, the server will format the message before sending it back to the client).

Note : the interface lists only main messages, to change minor messages edit the default message in \accounts\settings.ini and add a new entry in [Messages] part:

[Messages]

msgUnauthorizedAccess=Access denied. Your ip does not match.

msgAccountExpired=Sorry your account has expired please contact admin@domain.com.

msgStorOk=Your file has been received, thank you!

You can change the complete list of messages :

http://www.g6ftpserver.com/manuals/devguide_en/messages.html

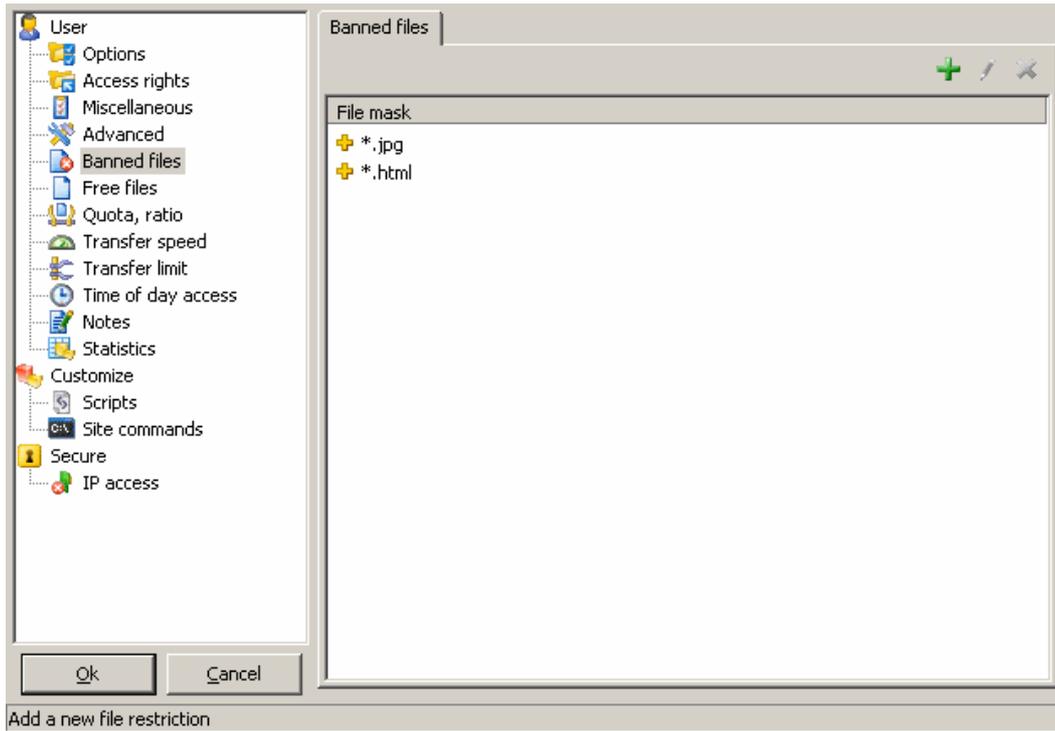
8 – Banned files

Banned files are files that can't be stored on server.

You can specify file/path mask (?, * supported) : *.jpg, c:\path\image_200?

Note :

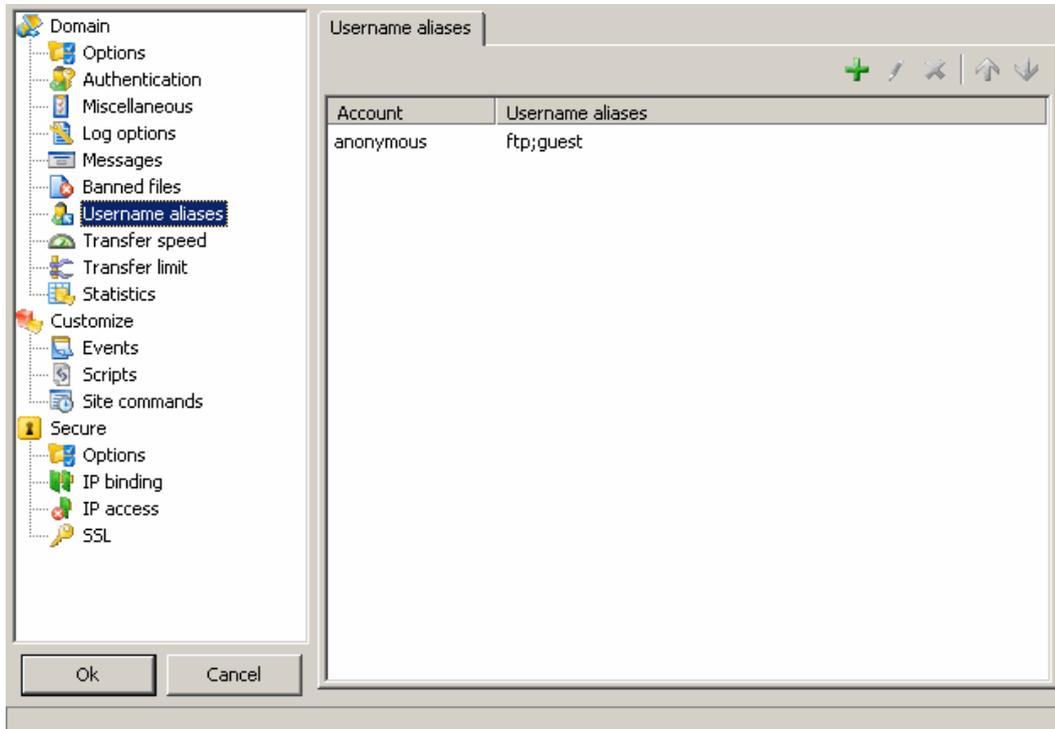
- rules do not apply to download, only upload
- rules also apply when you rename a file



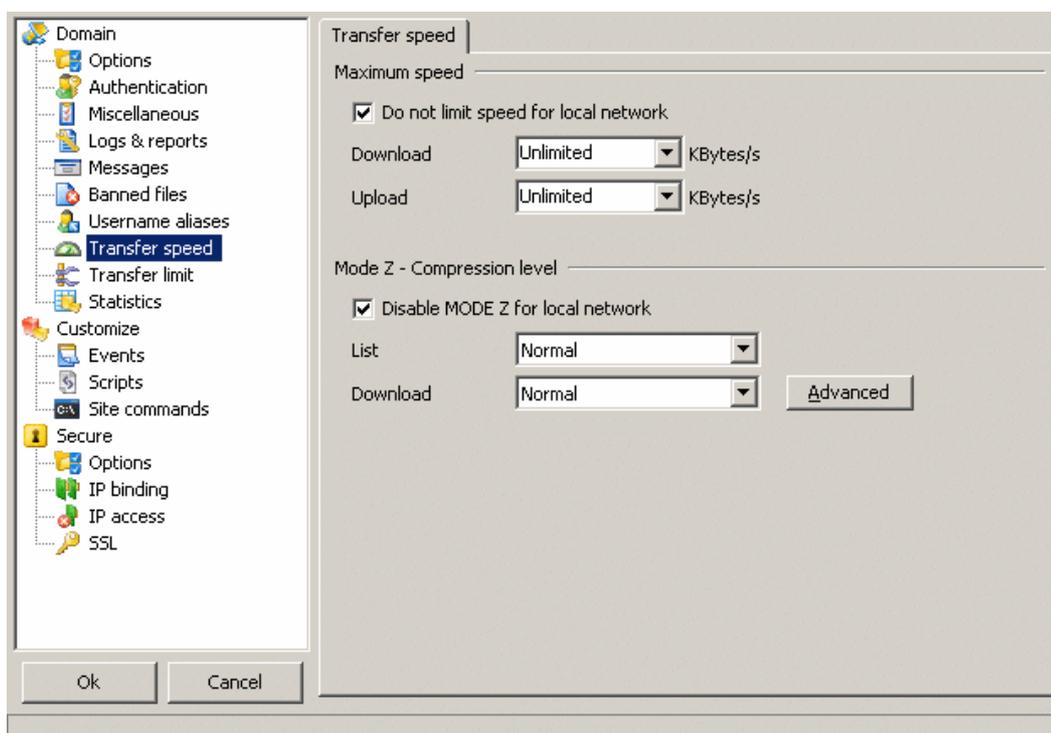
9 – Username alias

Username aliases allows you to setup different name (=login) for the same account.

This can be useful for anonymous account which is sometimes call "ftp" or "guest", in that case you just need to add 2 aliases (guest, ftp) for the anonymous account.



10 – Transfer speed



Miscellaneous :

Do not limit speed for local IP : when connected from the lan, speed limit will not be applied.

Maximum speed :

Download : the server will not send files faster than the value set.

Upload : the server will not receive files faster than the value set.

Mode Z – Compression level :

Disable MODE Z for local network : compression is not activated for local connections.

List : set the compression level for list commands (No compression, low, normal, high).

Download : set the compression level for file download (No compression, low, normal, high).

MODE Z uses zlib on the fly compression for FTP data transfers (list and files).

Directory listing, which is text, can be highly compressed with zlib thus boosting the server and client network speed and reactivity.

Webmasters and server administrators will see an increase in productivity : transfers of html, scripts or large logfiles (which are text) no longer needs to be zipped before being sent via ftp and should generally experience a 3–4 times gain in data transfers.

For example, a 60MB log file can turn into a 5MB data exchange when transferred with MODE Z enabled.

Depending on the file content, you will see different results.

Typical gains :

- text files : ~15–20% of original size !
- html files : ~25–30% of original size !
- media, video, sound : ~90–95% of original size

Notes :

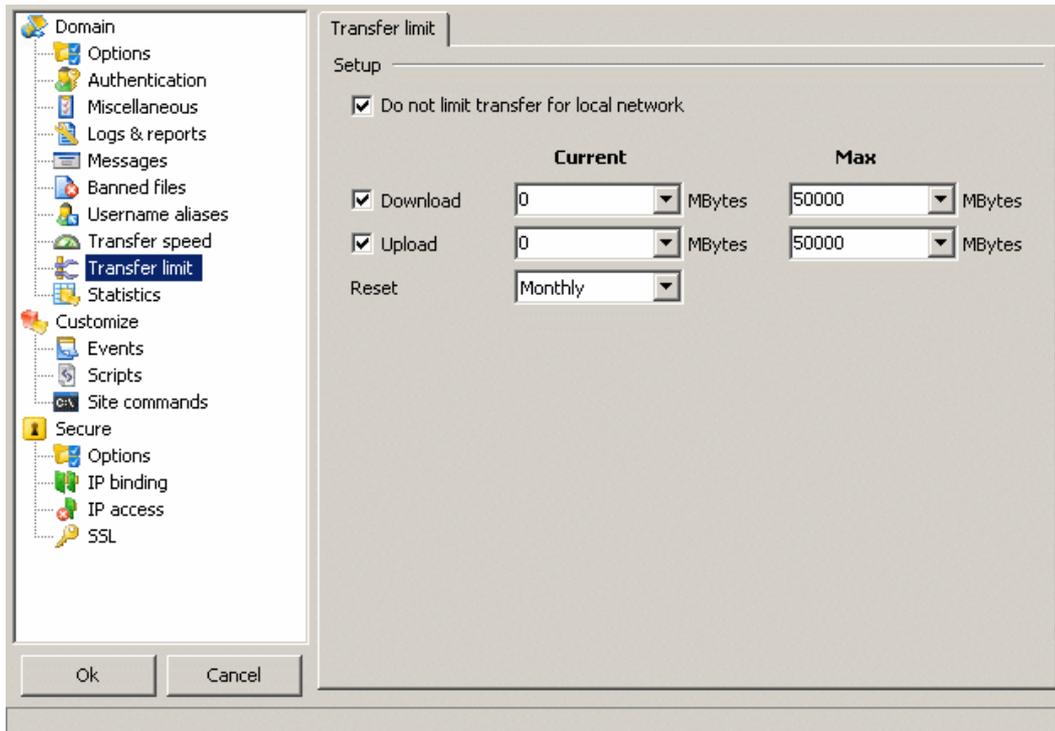
- already compressed documents with Zip, Rar, Ace etc. will see virtually no gain at all.
- you will need a compatible FTP client to activate MODE Z (like SmartFTP, FTP Voyager ...)

References :

You can refer to the zlib author's website for more information : <http://www.gzip.org/zlib/>

If you are a FTP software developer, we recommend you to follow this implementation : <http://www.g6ftpserver.com/?page=rfc-modez.txt>

11 – Transfer limit



Miscellaneous :

Do not limit transfer for local IP : when connected from the lan, transfer limit will not be applied.

Setup :

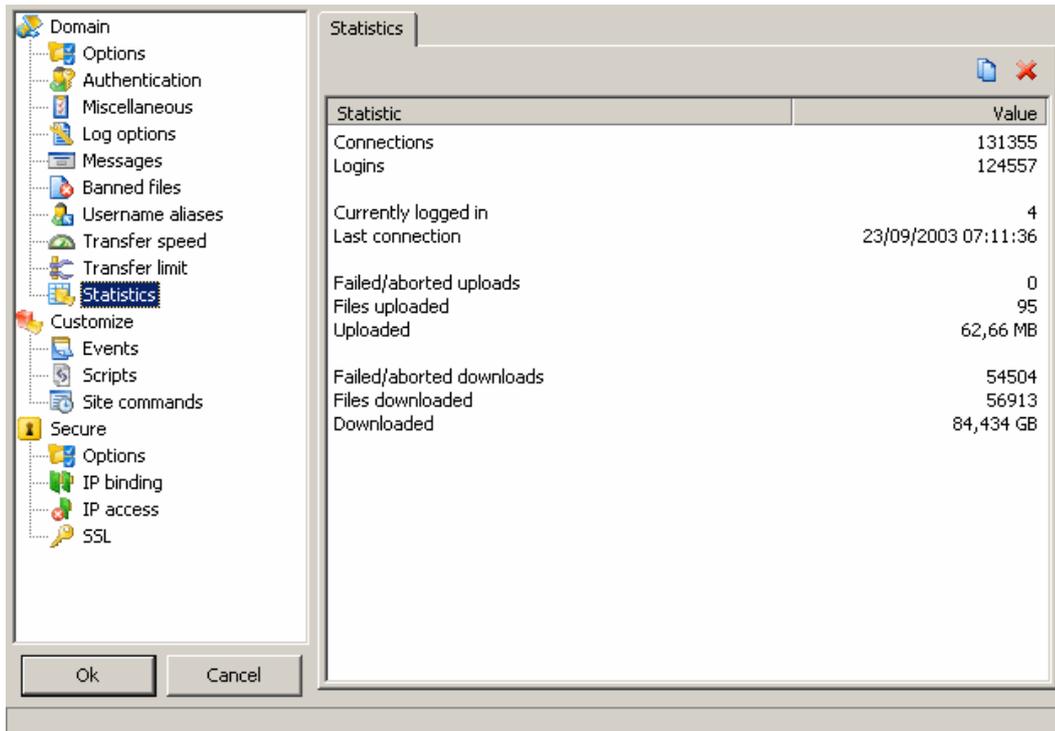
Current : actual MBytes transferred.

Max : maximum MBytes that can be transferred.

Reset every (hour, day, week or month) : the limit will be reset every selected period.

As a hosting company you could allocate your user a maximum traffic per month using this option.

12 – Statistics



Connections : number of connection.

Login : number of logged users.

Failed logins : number of failed connection.

Currently logged in : number of users.

Last connection : date of last connection.

Last username : last login used (for alias).

Last IP : last known IP.

Failed/aborted uploads : number of failed uploads.

Files uploaded : number of files uploaded.

Uploaded : amount uploaded.

Failed/aborted downloads : number of failed downloads.

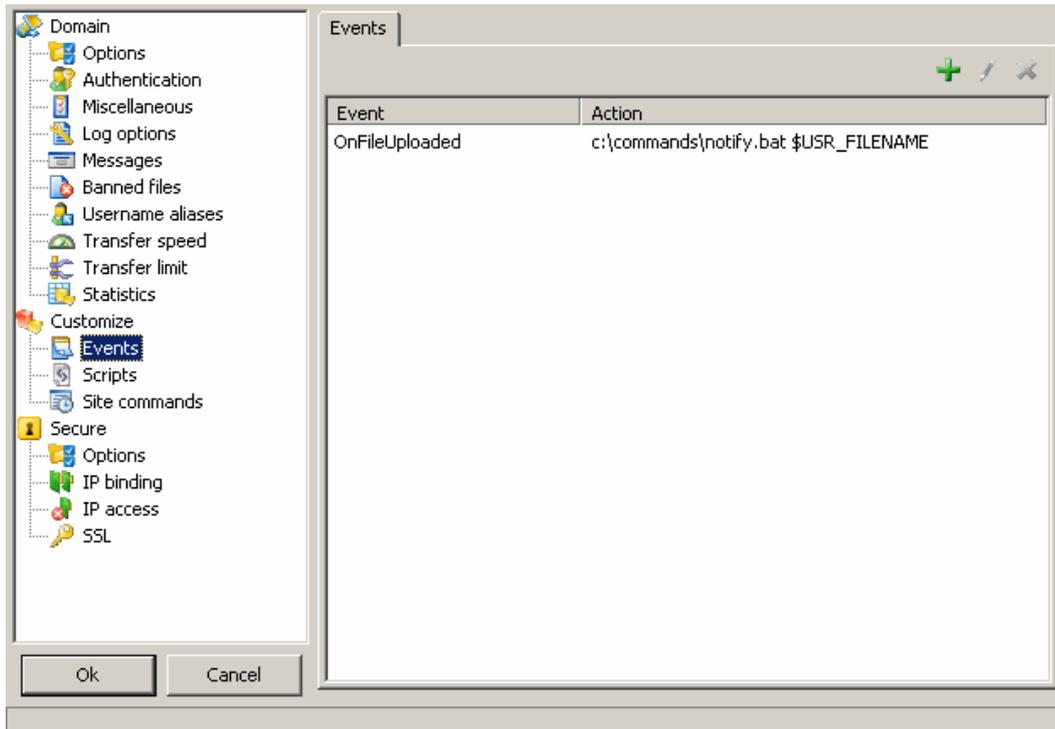
Files downloaded : number of files downloaded.

Downloaded : amount downloaded.

You can copy the current stats to the clipboard or reset them using the tool buttons.

13 – Events

Events options are useful for acting on a server event.



- OnClientBanned** : a client is banned from accessing your server.
- OnClientConnected** : a new client has connected.
- OnClientDisconnected** : a client has disconnected.
- OnClientHammering** : a client is hammering (connecting again and again).
- OnClientLoggedIn** : a client successfully logged in.
- OnClientLoginFailed** : a client failed to login.
- OnClientTimeOut** : a client connection has timed out.
- OnDomainClosed** : a domain is disabled.
- OnDomainOpened** : a domain is enabled.
- OnDomainStarted** : a domain is created.
- OnDomainStopped** : a domain is deleted.
- OnDirCreated** : a new directory is created.
- OnDirDeleted** : a directory is deleted.
- OnDirListed** : a directory is listed.
- OnEveryDay** : is fired every new day (midnight).
- OnEveryHour** : is fired every new hour.
- OnFileBanned** : an attempt to upload a banned file.
- OnFileDeleted** : a file is deleted.
- OnFileDownloaded** : a file is downloaded.
- OnFileRenamed** : a file is renamed.
- OnFileUploaded** : a file is uploaded.
- OnFileUploadFailed** : a file upload has failed.
- OnIPChanged** : (one of) the server IP has changed.
- OnLogFileRotated** : a log file is rotated.
- OnQuotaExceeded** : account quota is exceeded.
- OnSameIPConnect** : an already connected IP tries to connect.
- OnScriptError** : an error occurred in a script.
- OnTooManyClient** : too many clients connected to server.

For example, let's say you want to move all uploaded files into a different directory, not shared via ftp. A solution is to create an event rule based on OnFileUploaded item :

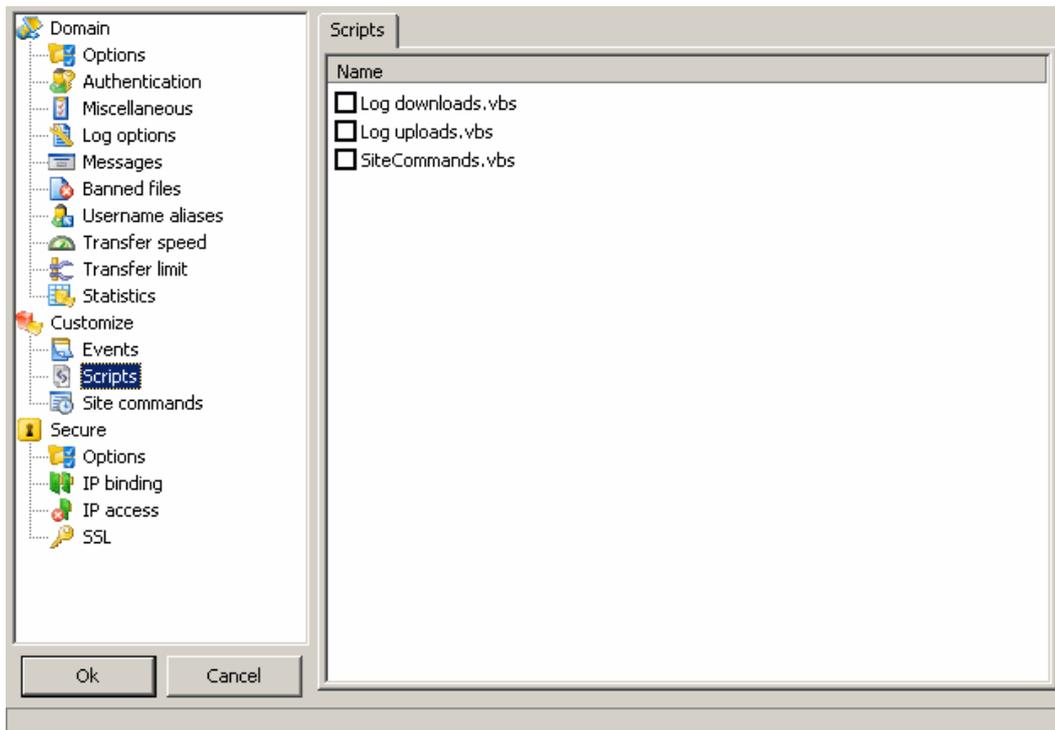
- select Add (+ in toolbar)

- select OnFileUploaded event in drop down list
- browse for your script or application that will move the file to another place or enter "c:\temp\movescript.bat \$USR_FILE_83"
- now create the movescript.bat : open notepad, click on menu / new, write "move %1 c:\safepace\", click on menu / save to, enter c:\temp\movescript.bat.

Each time a file is uploaded it will be moved to c:\safepace\

This option supports [Tags](#). from "Tags and customization" chapter, depending on the tag's nature you may not use all tags.

14 – Scripts



For more information, see : [Scripts](#)

15 – Site commands

Click add to define a new SITE command

The screenshot shows a dialog box titled "Gene6 FTP Server Administrator" with a sub-header "Site command". Below the sub-header is the instruction "Add a new SITE command that will execute a program". The dialog contains several input fields and checkboxes:

- Command:** A text box containing "BACKUP" with a small "ex: BACKUP" label to its right.
- Description:** A text box containing "Create a backup of the file".
- Execute:** A text box containing "c:\commands\backup.exe \$1" with a folder icon to its right.
- Checkboxes:**
 - Wait that application terminates
 - Redirect application output to client
 - Terminate application if running for more than seconds

At the bottom of the dialog are "Ok" and "Cancel" buttons.

Available command line tags :

\$_ : number of parameters.

\$0 : all parameters unparsed.

\$1 : parameter 1

...

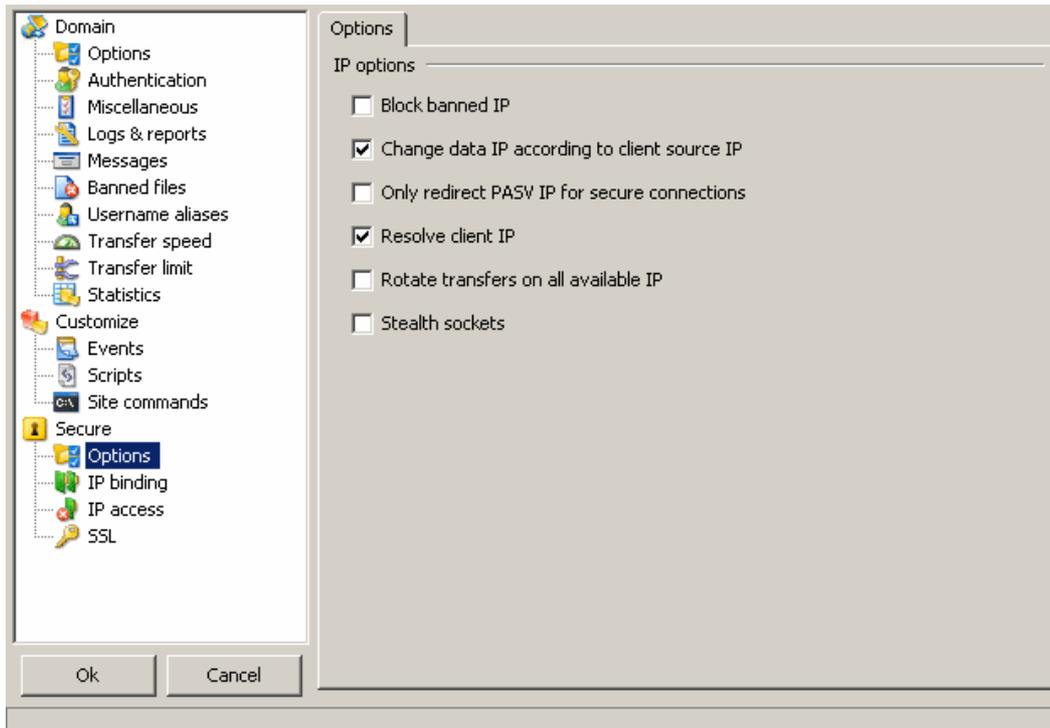
\$n : parameter n

You can also use general tags : [Tags](#)

If you want that the application's output is returned to the user, check the "redirect application output to client" box, the server assumes the command returns formatted output (with error code).

It is also useful to define a timeout if your application takes too long to return.

16 – Secure options



Block banned IP : banned IP (via access list or automatic banning) will not receive any message when trying to connect, they are just ignored.

Change data IP according to client source IP : depending on client's location (lan or wan) the server will chose which data connection path to use (lan or wan). This is used in PASV command reply.

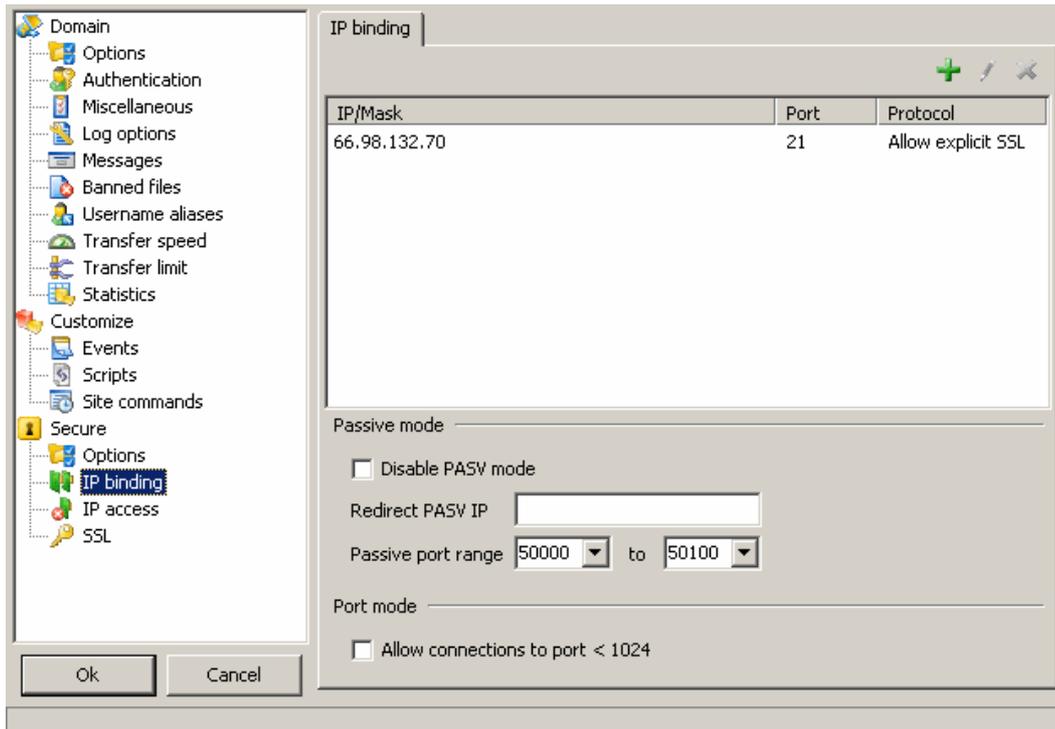
Only redirect passive IP for secure connections : if you use a router that modifies the IP in the PASV reply, it will not be able to apply this change when you are securely connected, so to workaround this, check this option so that the IP is only replaced by the server when you are using a secure connection (you still need to set the passive IP to your public IP).

Resolve client IP : IP will be resolved to domain name (80.65.230.10 = ns0.gene6.net)

Rotate transfers on all available IP : data transfers will be initiated on different IP when possible to balance the load.

17 – IP binding

The important part of the domain.



To run the domain, you need to select IP, port and protocol, click on the add button.

IP can be * (all available IP, simple if you have only one domain) or an IP from the available IP list.

Important note : if you are using a router it is useless to enter your public IP here as it is not assigned to your computer running the FTP server but to the router, the computer would only see the local private IP (see [Tutorials](#) to set up your server behind a router).

Port is by default 21 (common FTP port) but you can choose a different one for your domain (1021, 2156, 65021 ...)

A domain can listen on multiple different IP and port with different protocol, simply add new entries for other IP/port/protocol to use.

Security is where you can choose a protocol :

Regular FTP session only : normal FTP protocol, complies with RFC959 and spoken by all FTP clients.

Regular FTP session only, allow explicit SSL : in addition to FTP, explicit SSL can be used for the connection making it secure. The client can ask the server to switch to SSL when needed.

Implicit SSL : the difference with the previous mode is that the client can only talk SSL with the server, everything is encrypted, SSL can not be turned off.

Explicit SSL : only encrypted explicit SSL, no regular session. Once the client has received the server's banner (220 Gene6 FTP Server v3.0.0 (Build 34) ready...) it will issue the AUTH command requiring that everything becomes encrypted from this point so login and password are encrypted as well.

Recommended default : *, 21, Regular FTP session only, allow explicit SSL.

Passive mode :

Disable PASV mode : though not a good idea, you may want to disable passive mode data connection.

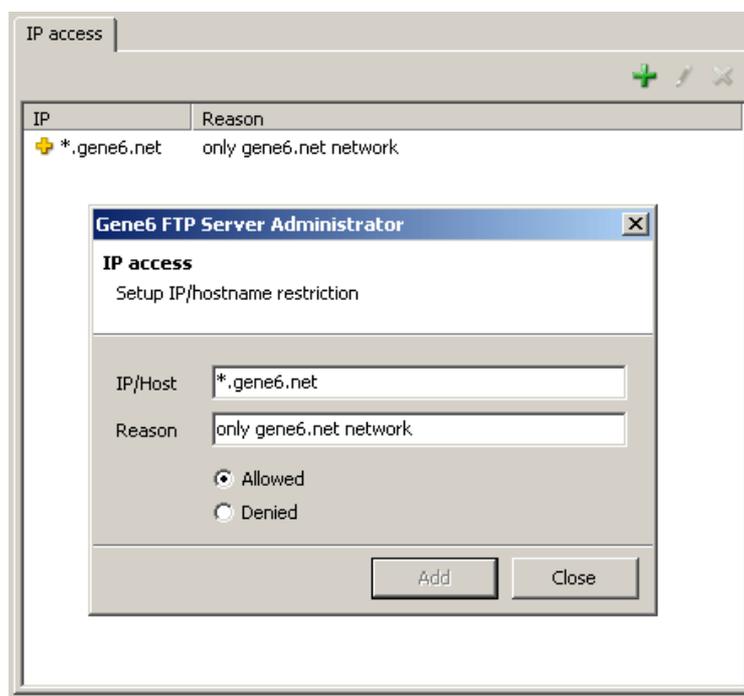
Redirect PASV IP : when behind a router, the published IP in passive mode may not be the correct public IP you are assigned, this setting allows you enter your internet IP or a hostname to resolve for the passive mode IP.

Passive port range : narrowing the open passive port range can be useful when behind a router or firewall. When using a router, this port range needs to be forwarded.

Port mode :

Allow connections to port < 1024 : as port < 1024 can host reserved services such as pop3, smtp, http, reserving data ports to non reserved ports will avoid connections to these services. (this method can be used to scan a 3rd party host)

18 – IP access



Defining restriction such as IP access permits you to deny or allow access only to users you trust. You can enter IP addresses and hostnames.

For example :

+*.gene6.net (alone) allows anyone with a domain name from gene6.net to connect, someone not matching this rule will be denied access.

–*.gene6.net (alone) allows everyone to connect except someone from gene6.net.

Notes:

- You can use *, ?, [x–y] in IP addresses and hostnames : [192–193].16?.[0–10].*, *.net?.nerim.fr
- To have domain names resolved at runtime (like myftp.dyndns.org) in the access list, enter the address between parenthesis like this : (myftp.dyndns.org)
- CIDR convention is supported : 192.168.0.0/24 (addresses in the range 192.168.0.0 – 192.168.0.255), 12.23.34.128/29 (addresses in the range 12.23.34.128 – 12.23.34.136)

19 – SSL

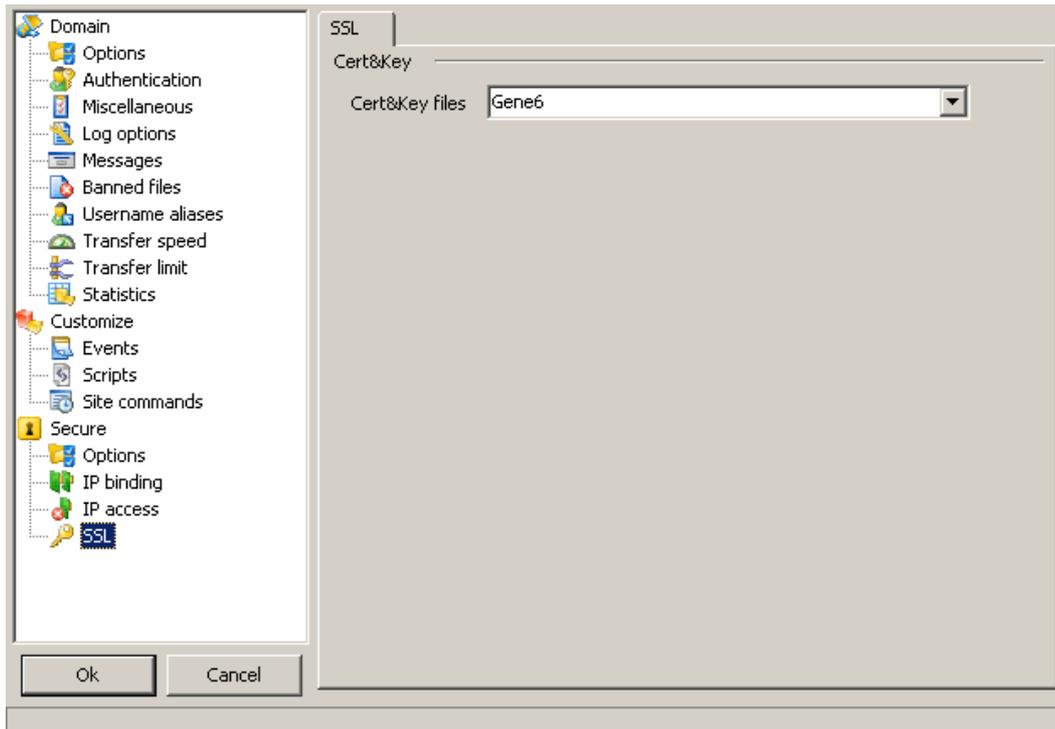
SSL, Secure Socket Layer, is the encryption used in G6FTP Server to encrypt your data.

To use SSL you need to create a self signed certificate first.

By using the SSL standard for your data transfers you are guaranteed that your data cannot be read by anyone except the intended recipient.

(see : <http://developer.netscape.com/tech/security/ssl/howitworks.html>)

You need a SSL FTP Client as well to secure connection between client and server.



Certificates :

Cert and Key files : select the certificate you created in certificates management.

Chapter IX – Domain info

1 – Overview

Domain information reports data like activity on your server, you can check who is connected and what they are doing, it is also the place where you add / remove temporary ban and lastly where you can check the overall traffic of your domain.

2 – Activity

Current connected users and their activity on your domain will be reported on this page.
Reported information is : ID, User, IP, Current directory, Last command, Connected since, Speed.

By right clicking, you can copy IP/hostname to clipboard, view or hide clients idling/downloading/uploading, group by IP/last command/username.

This permits a better view of the server activity :

- group by IP : you can see who is connected multiple times or using mass downloader tools.
- group by last command : you can see which file is being downloaded the most.
- group by username : you can view connections and activity per account.

View log : allows you to split the activity window and display a log or report at the same time.

3 – Log

Domain log reports commands from user and replies from the ftp server for your domain.
You can create them at domain level / logs & reports see : [Domains](#)

4 – Temporary ban

The list of IP currently banned from accessing your server.

Right click and select add to setup a new ban.



Gene6 FTP Server Administrator

Ban IP
Deny access to an IP/IPMask

IP: 192.168.0.10

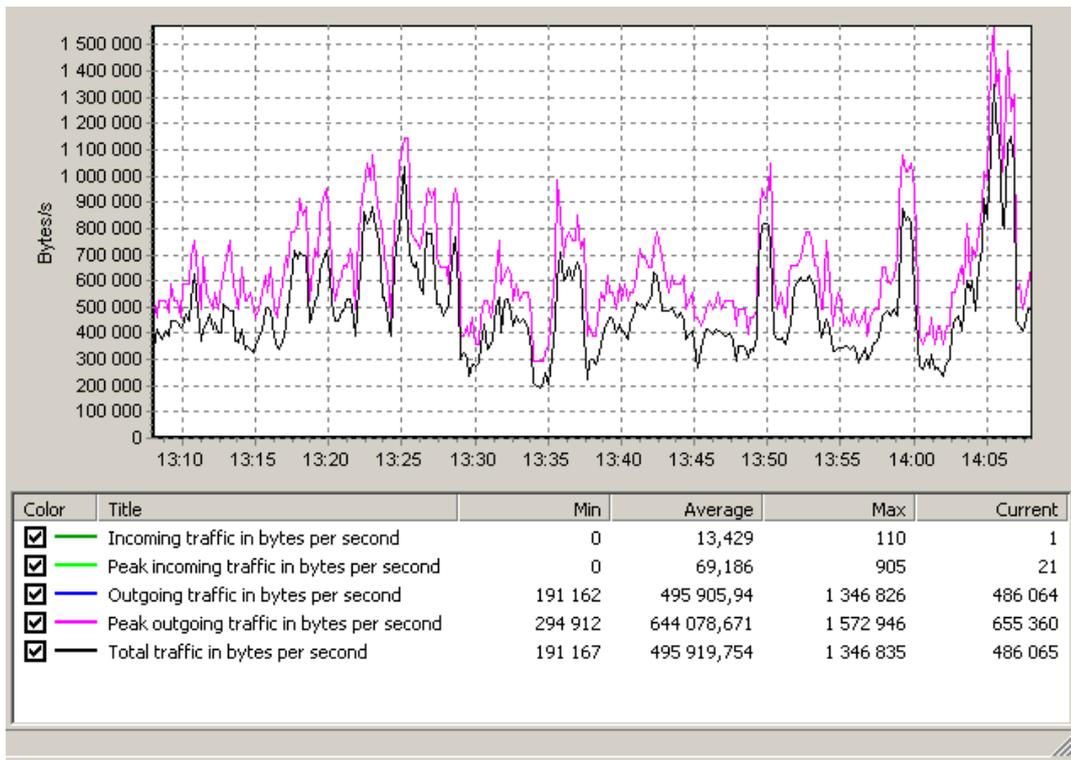
Blocktime: 10 minutes

Reason: Not Welcome

Ok Cancel

After the blocktime expiration, the ban will be removed.

5 – Traffic



This graphic can reports last 5 mins, 1 hour, 24 hours traffic on your domain.
 You can configure them at domain level / logs & reports see : [Domains](#)

You can zoom with your mouse on graphic areas and save the graph to file by right clicking on it and selecting "save as ...".

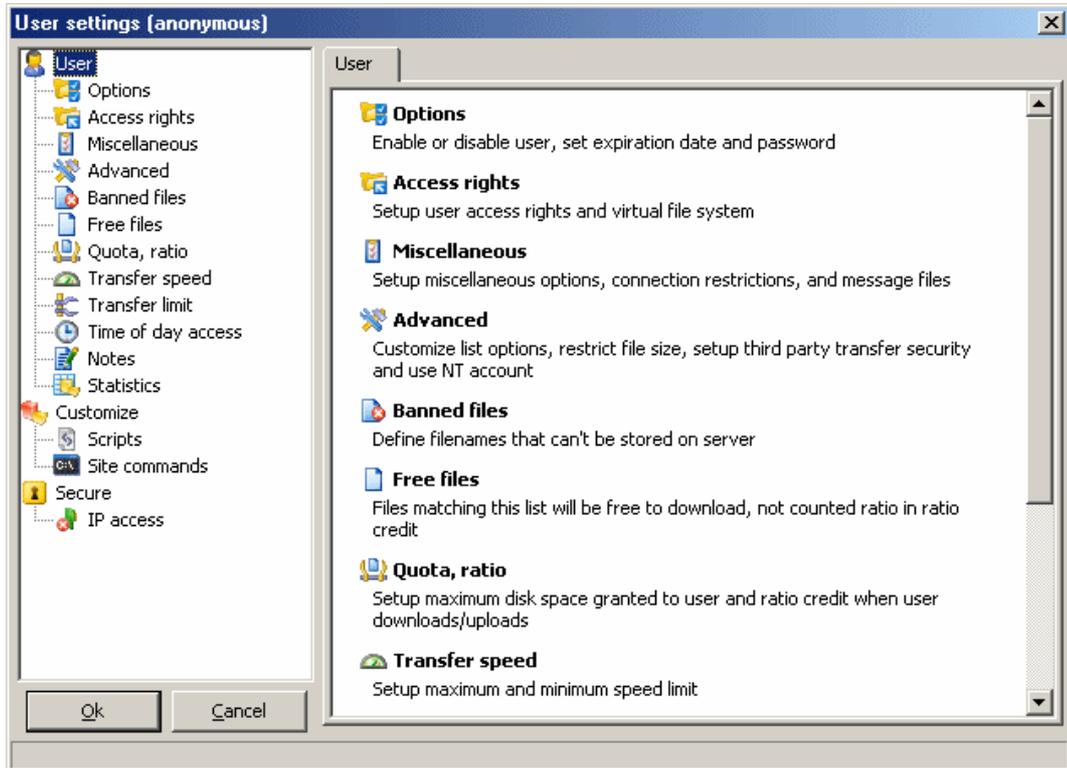
Chapter X – User account interface

1 – User accounts

To start a server and make it available for your users, you need to create accounts so they can access your files.

In the domain : click on Users folder, right click and select 'New', a new window will open asking for the name of the new account. Double click on the user account you want to edit.

You can have an unlimited number of user accounts



Clicking on each main category (User, Customize and Secure) will bring a summary page detailing each sub category.

2 – Wizard

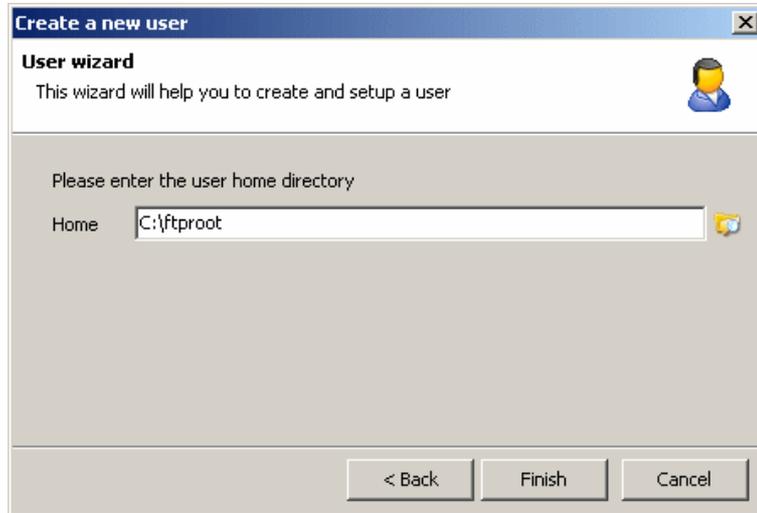
To help you setup a new account, the wizard will prompt you with the basic options you need to set.

First step, choose the new account name and its password.

The password is saved by default as MD5 hash, case is important; you can use the password generator to generate a random password composed of 8 chars (letter and number), it is copied to clipboard after generation (you can paste it as text with mouse menu or Ctrl+V).



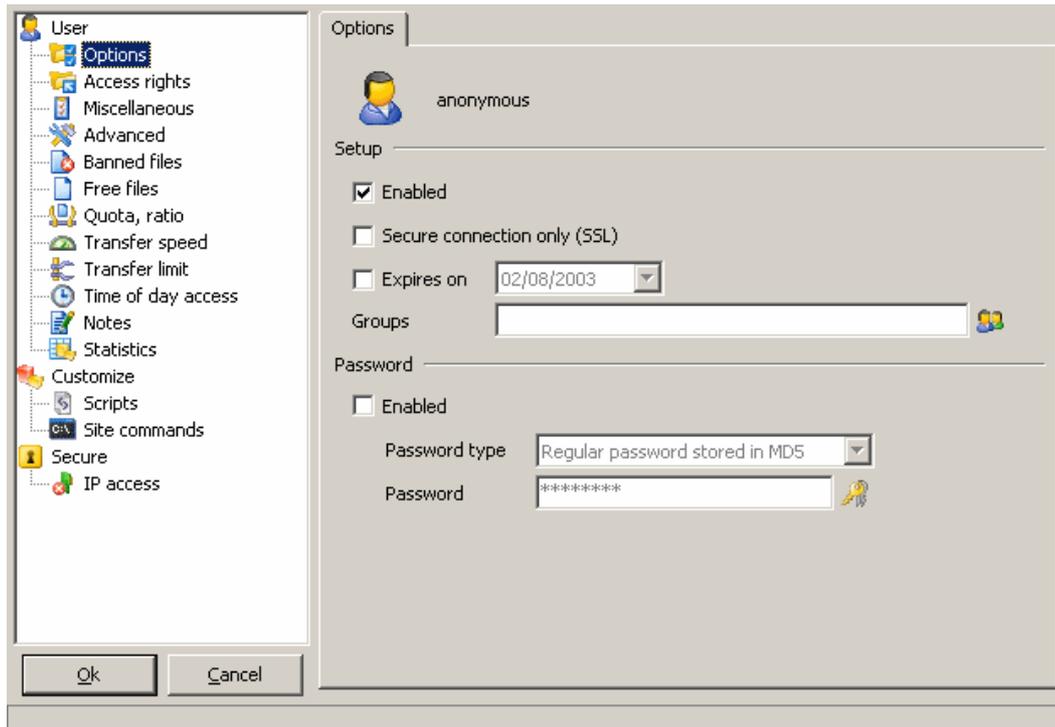
Second step, select the home directory of the user account, that is the directory in which the user is after login. (default access rights are Read, List files, List folders, Subdirectory)



The full options windows will be open after clicking on finish (this can be disabled in Administrator / Tools / Options / Open user's properties after creation).

3 – Options

This first options page contains the basics settings, allowing you to enable/disable an account and to set password type.



Enabled : enable/disable the account.

Secure connection only (SSL) : the account will only be available via SSL connection, unsecure connection will be refused.

Expires on : the account will be valid until the expiry date.

Groups : assigning user a group, permits more flexibility of account options.

Password type : Accept email address, Authenticate against NT database, OTP S/KEY MD5, Regular password, Regular password stored in MD5.

Password : the password to use with the login name.

Depending on password type, password will be accepted and stored differently :

- Accept email address : accepted password will be of the form : user@domain.com
- Authenticate against NT database : the password will be checked against NT user account for the server login.
- OTP S/KEY MD5 : One Time Password, password supplied by user must be computed from a seed returned by the server at login sequence so that each time a different password is sent over the network. It requires a compliant FTP client (see <http://www.ietf.org/rfc/rfc1938.txt>).
- Regular password : password is stored in clear on server side. No special requirement from user.
- Regular password stored in MD5 : same as regular except a MD5 hash of the password is stored instead of clear text.

If you choose Authenticate against NT database :

Impersonate : connected user will impersonate his Windows user account with restrictions and limitations set with Windows on this account.

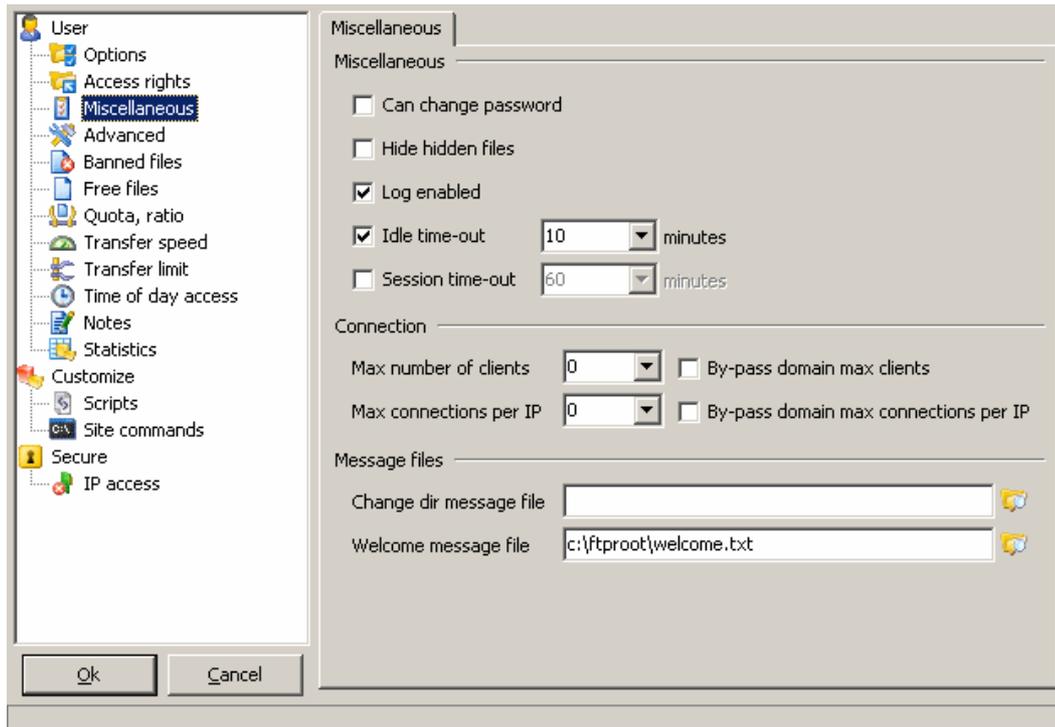
4 – Access rights

The most important part of the account, the directories and files that the user will be able to access, list and transfer.

See : [Virtual File System](#)

5 – Miscellaneous

This page lets you setup various options; from message files to maximum connection this account will allow.



Miscellaneous :

Can change password : with use of "SITE PSWD oldpass newpass" command, the user can change his password.

Hide hidden files : files and directory with hidden file permission will not be shown in server files list.

Log enabled : if checked the activity of this account will be reported in server log.

Idle time-out : users who don't do anything for this period of time will be disconnected.

Session time-out : if enable, the user will be disconnected after this period of time.

Connection :

Max. number of clients : allows only N users to log in the server sharing the same account, default is unlimited.

By-passes domain max. clients : if the domain has a maximum user limit set, this option allows the user to login even if the maximum user limit is reached.

Max. connections per IP : allows only N connections of the same IP to log in to the server, default is unlimited.

By-passes domain max. connections per IP : if enabled, domain's respective option will be overridden by user's option.

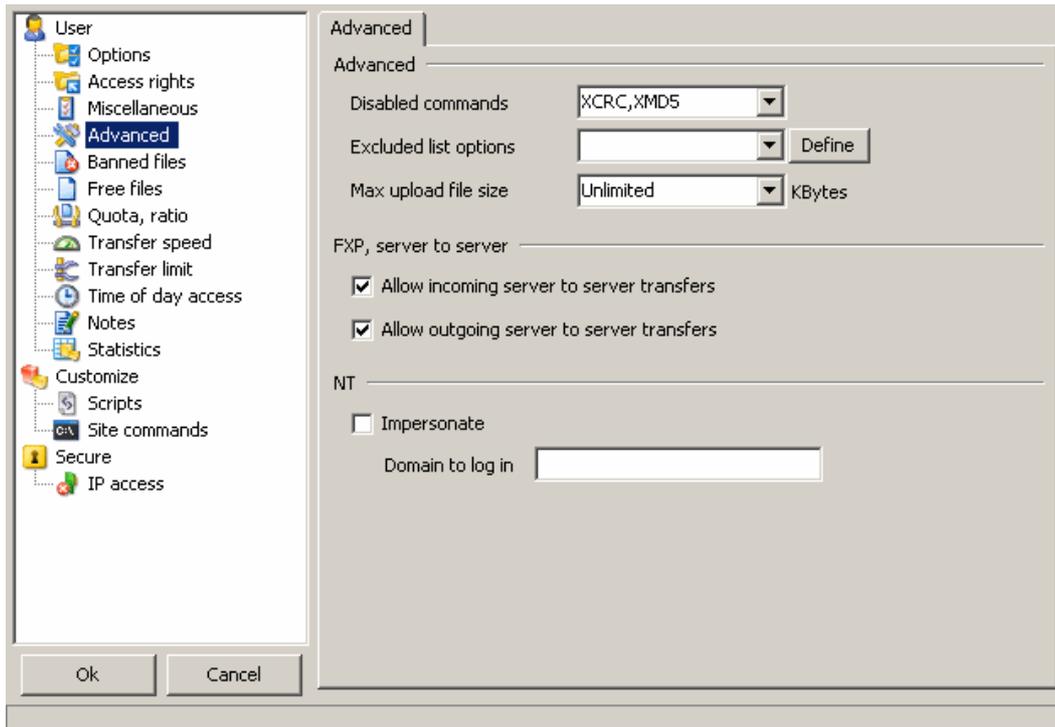
Message files :

Change Dir message file : sent each time a user changes his current directory. (can be only a filename without path to use file from current directory)

Welcome message file : sent after the general domain welcome message.

6 – Advanced

On this page you can customize list options, restrict file size, setup third party transfer security.

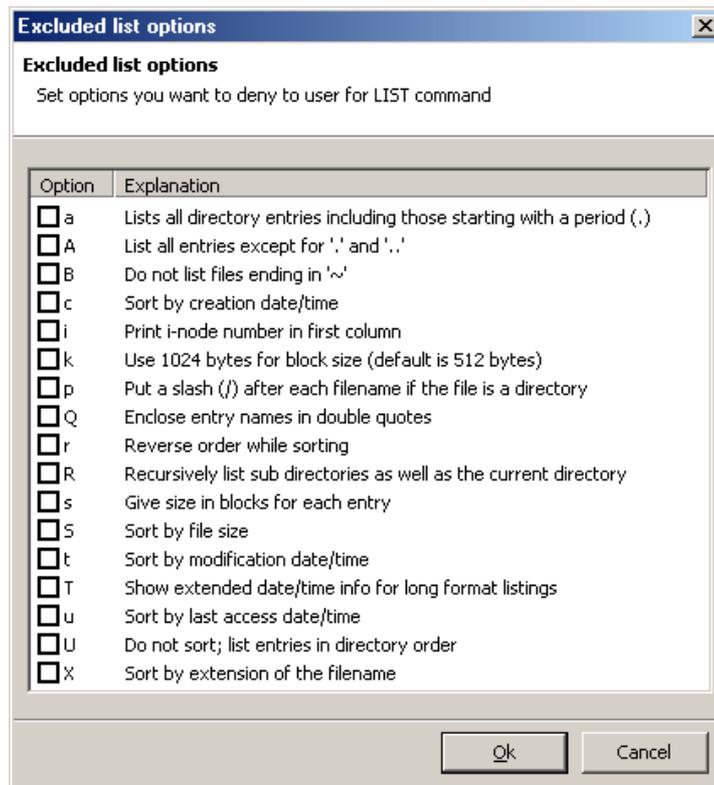


Advanced :

Disabled commands : when you want to disable only some commands like XCRC, XMD5 for an anonymous account, enter them here separated by a coma.

(see : [Documents](#) for a list of supported FTP commands)

Excluded list options : allows you to restrict LIST &NLST parameters. Supported parameters are : a, A, B, c, i, k, p, Q, r, s, S, t, T, u, U, X (see below complete details).



Max. upload file size : file size greater than the defined size will be refused.

FXP. Server to Server :

Allow incoming server to server transfers : request to connect to another server for incoming data connection.

Allow outgoing server to server transfers : request to connect from another server for outgoing data connection.

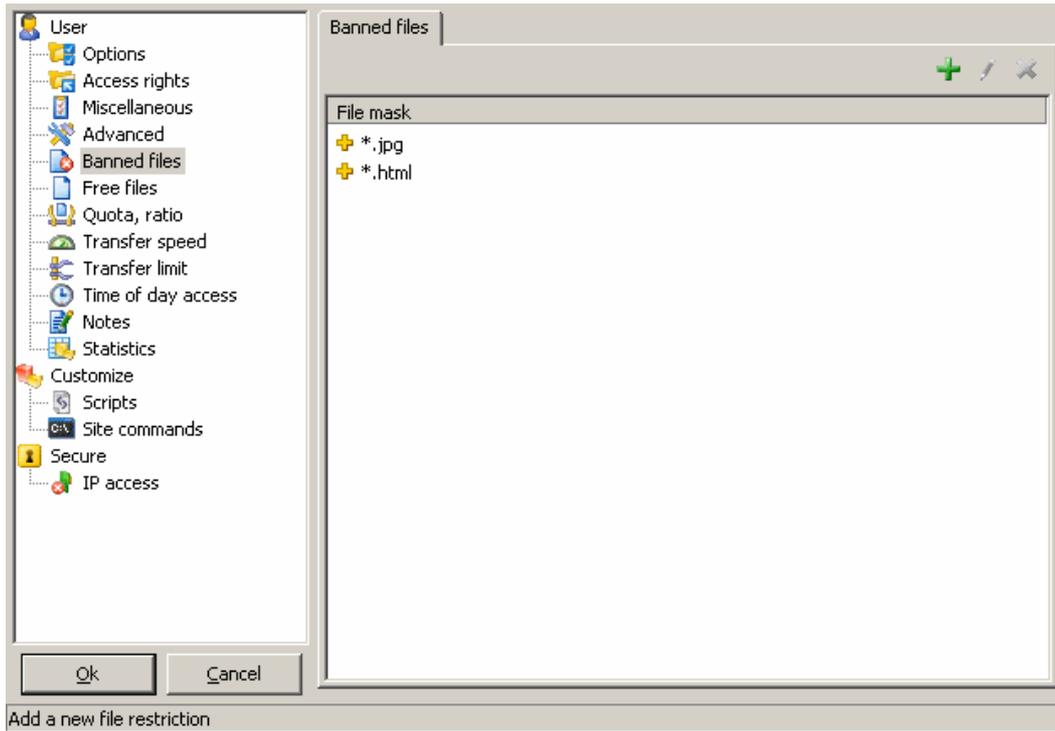
7 – Banned files

Banned files are files that can't be stored on server.

You can specify file/path mask (?, * supported) : *.jpg, c:\path\image_200?

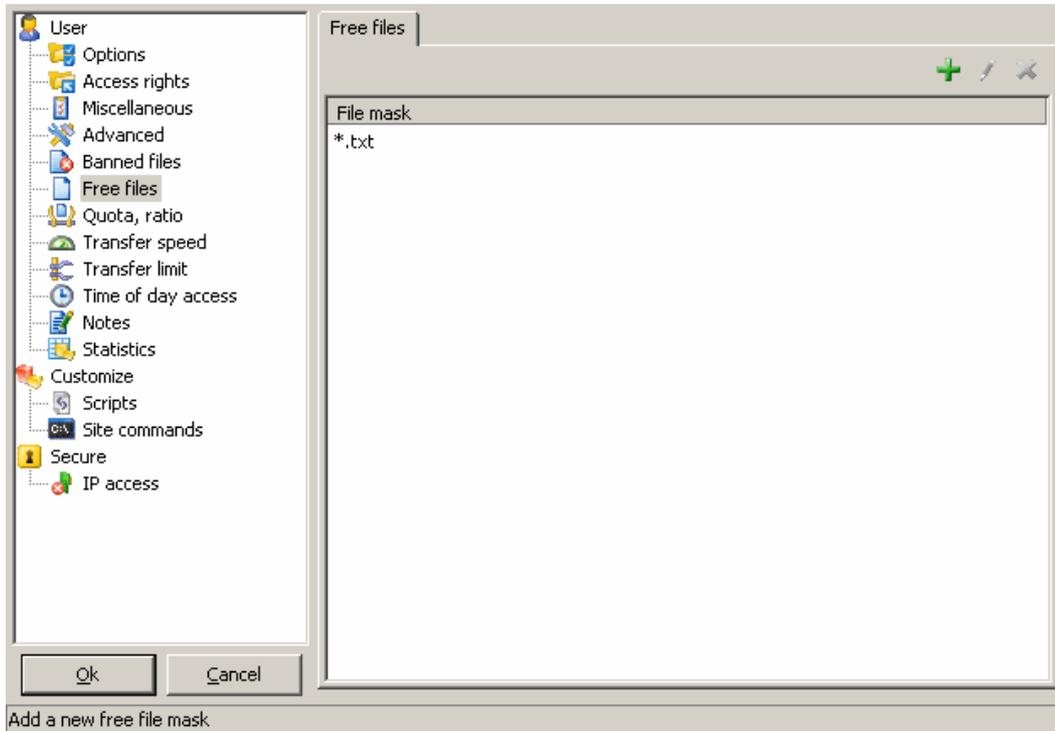
Note :

- rules do not apply to download, only upload
- rules also apply when you rename a file



8 – Free files

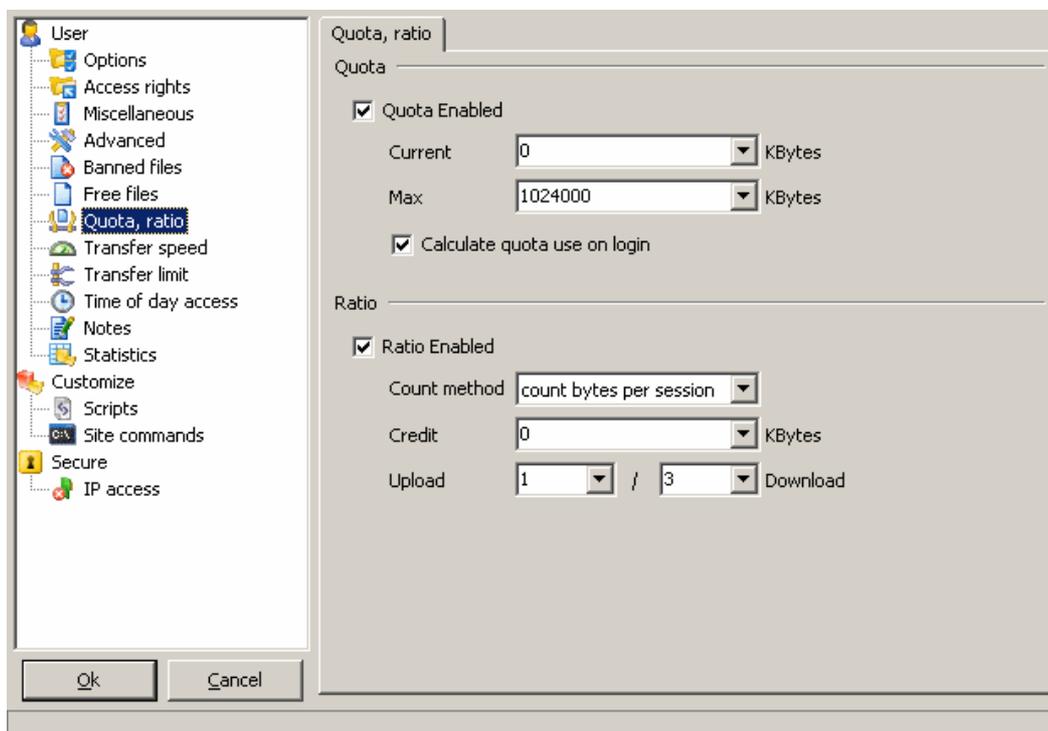
Free files are files that can be downloaded regardless of the ratio (if you are not using Ratio, leave it empty). You can specify file/path mask (?, * supported) : *.jpg, c:\path\images_200?\



9 – Quota, ratio

Inherited from BBS, ratios are implemented to give when you receive.

For example, if you want a user to get 1 byte of download for every byte they upload, the ratio is set to 1/1; 1 byte upload for 2 bytes to download makes a ratio of 1/2. If they upload a file of 100 bytes at a ratio set to 1/2, they will have 200 bytes for credit but only 50 bytes if the ratio is set to 2/1.



For uploads : new credit = current credit + ratio download / Ratio upload * file size

For downloads : new credit = current credit – file size

Count bytes per session / Count files per session : this credit is only valid for the time of their connect and is not shared by all users connected under this account.

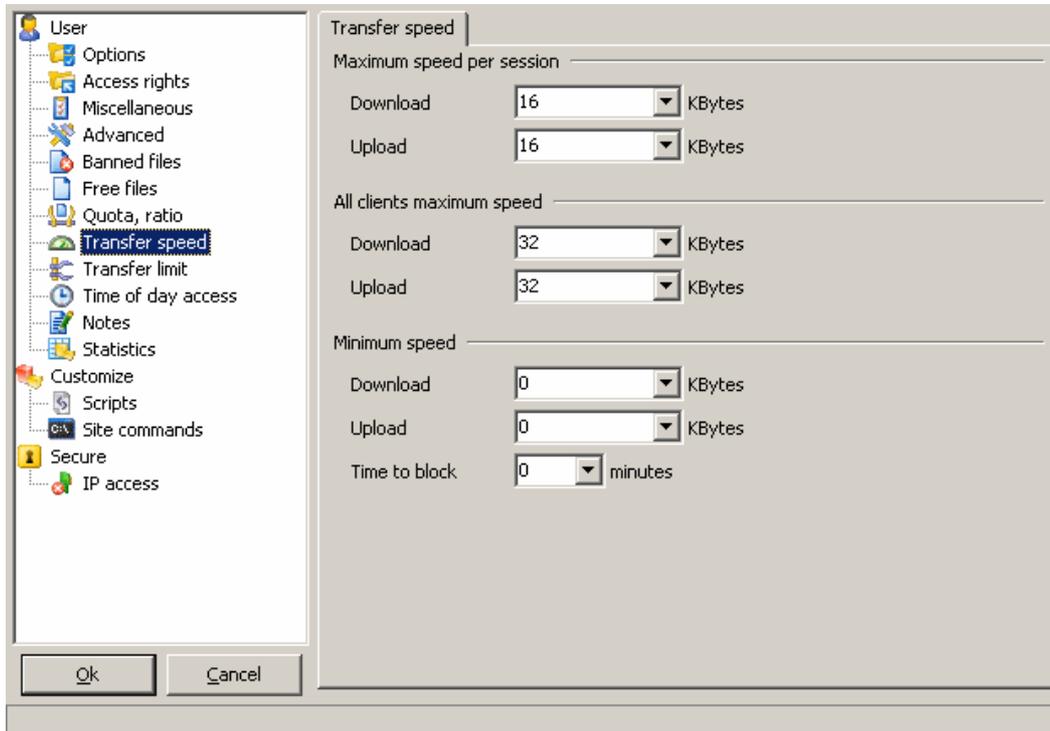
Count bytes all sessions / Count files all sessions : this credit persists after a disconnect, so you will be given the credit you had the last time before you disconnected from the server.

Quota : this is feature allows you to set the maximum space each user can use on your server. Like Ratios, Quotas are calculated during upload (for REST method , etc.). A user cannot upload if he exceeds his quota => he needs to delete some files. If a user's quota is zero and he deletes a file, his quota remains at zero.

Calculate quota use on login : when checked, the server will update the currently used quota by browsing all user directories and counting bytes used (depending on the number of files and complexity of the directory structure, this can take some time).

10 – Speed limit

As number of fast connections grows, a few users could easily saturate your total bandwidth. To counter this, you can define maximum speed limit but also minimum speed limit.



Maximum speed per session : each connection under this account will have the same limit (all users will have the same speed limit).

All clients maximum speed : the limit will be applied to all users connected under this account (if you have n connected users under this account, speed = (max speed)/n). A good example for this option is to limit the anonymous account overall speed.

Minimum speed : users below this limited speed will be disconnected and block for the amount of time defined.

All the settings can be combined : setting Maximum speed per session and All clients maximum speed will first put a speed limit on each user's connection, then an overall cap on all user's connections from this account.

Examples :

Problem : For an Anonymous account which can be used by many users you want to restrict the overall account bandwidth usage to 25 KB/s

Solution : Setup All client maximum speed to 25 KB/s, leave other settings to default.

Problem : One of your user is using a mass downloader tool which connects multiple times to download from the account.

Solution : Setup All client maximum speed to required speed, leave other settings to default, the mass downloader tool will be overall limited.

Problem : You have an Anonymous account and want that everyone gets his share of the bandwidth.

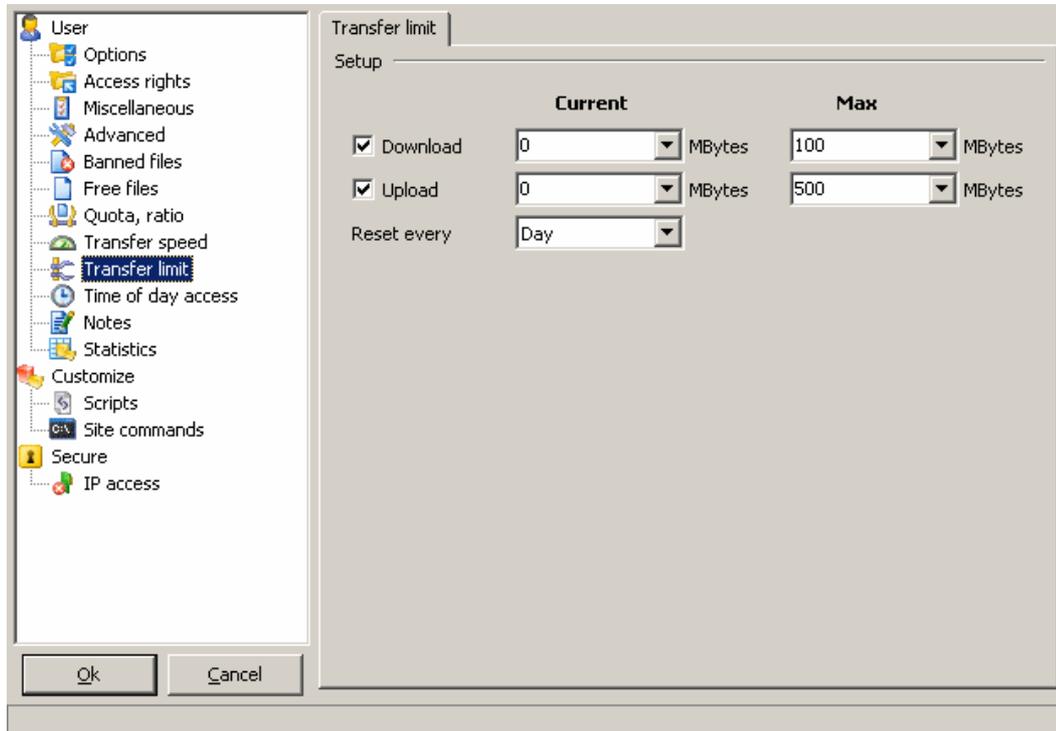
Solution : Setup Maximum speed per session to 25 KB/s, leave other settings to default. (additionally setup Max connection per IP to at least 2).

Problem : You have limited your server to 10 connections but one user is experiencing network problem and is very slow, busying one place.

Solution : Setup Minimum speed to 5 KB/s, leave other settings to default. If the user goes below the Minimum speed he will be disconnected and possibly blocked for a definable time.

11 – Transfer limit

Here you can setup a sort of quota transfer per day. It can be defined in upload or download and can be applied by day, week or month.



Setup :

Current : actual MBytes transferred.

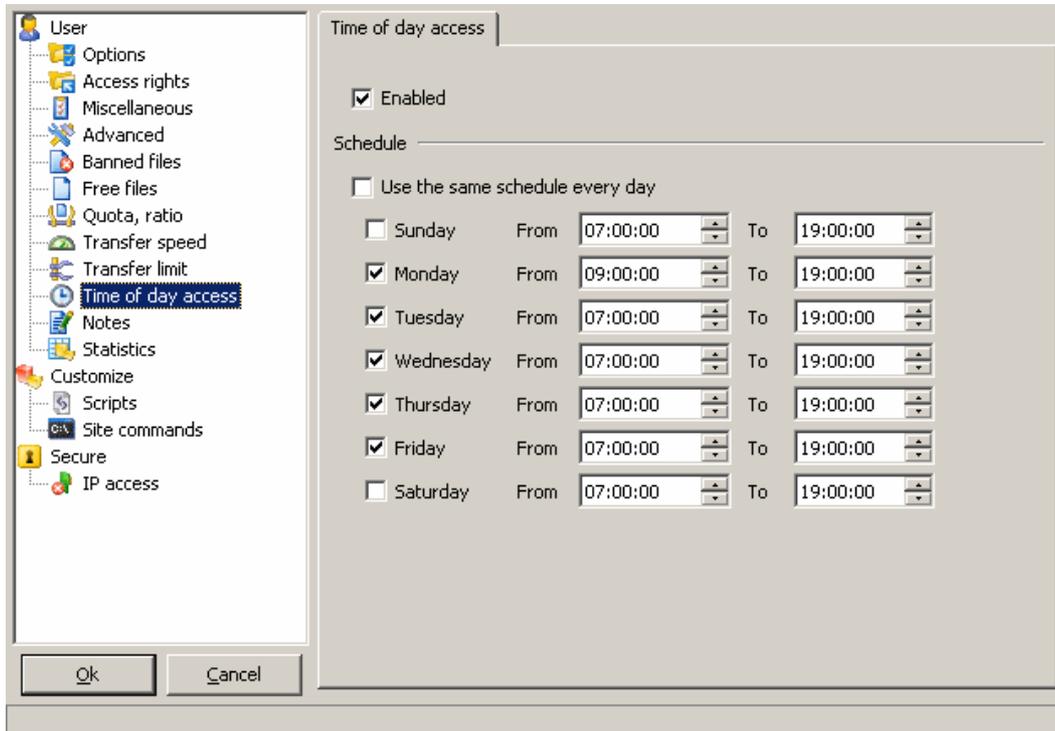
Max : maximum MBytes that can be transferred.

Reset every (hour, day, week or month) : the limit will be reset every selected period.

As a hosting company you could allocate your user a maximum traffic per month using this option.

12 – Time of day access

This part enables you to define access time restriction for the account.
You can define the restriction globally or for each day independently.

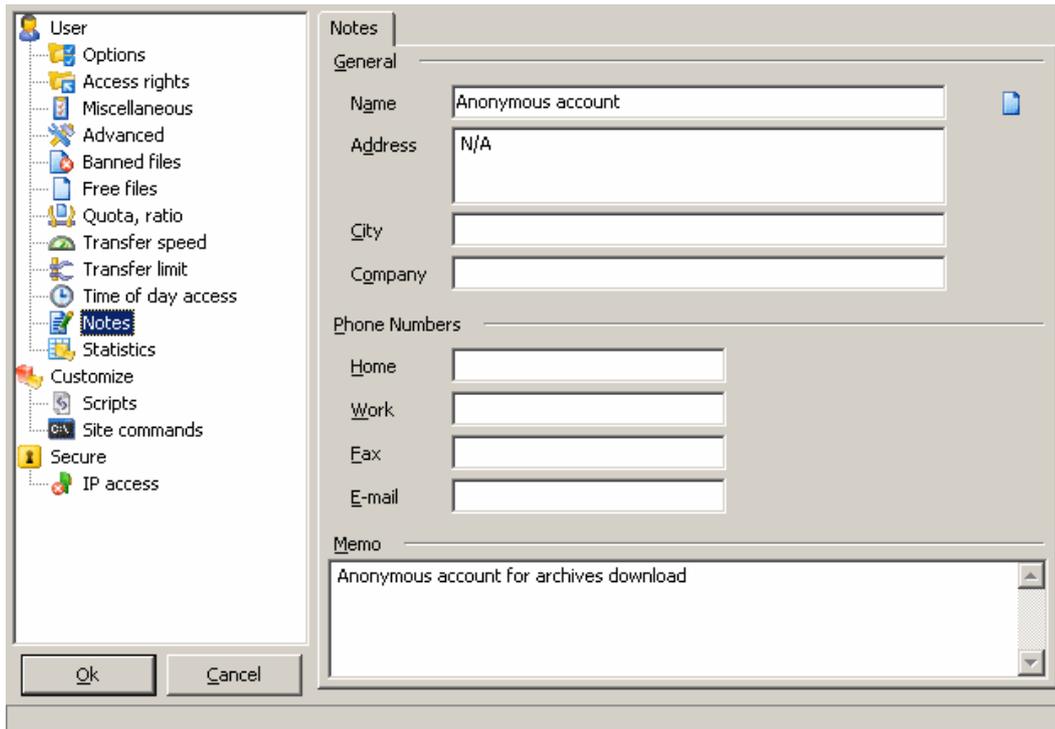


Enabled : activate or deactivate the restriction.

Use the same schedule every day : whether to apply the settings globally or to define access per day.

13 – Notes about account

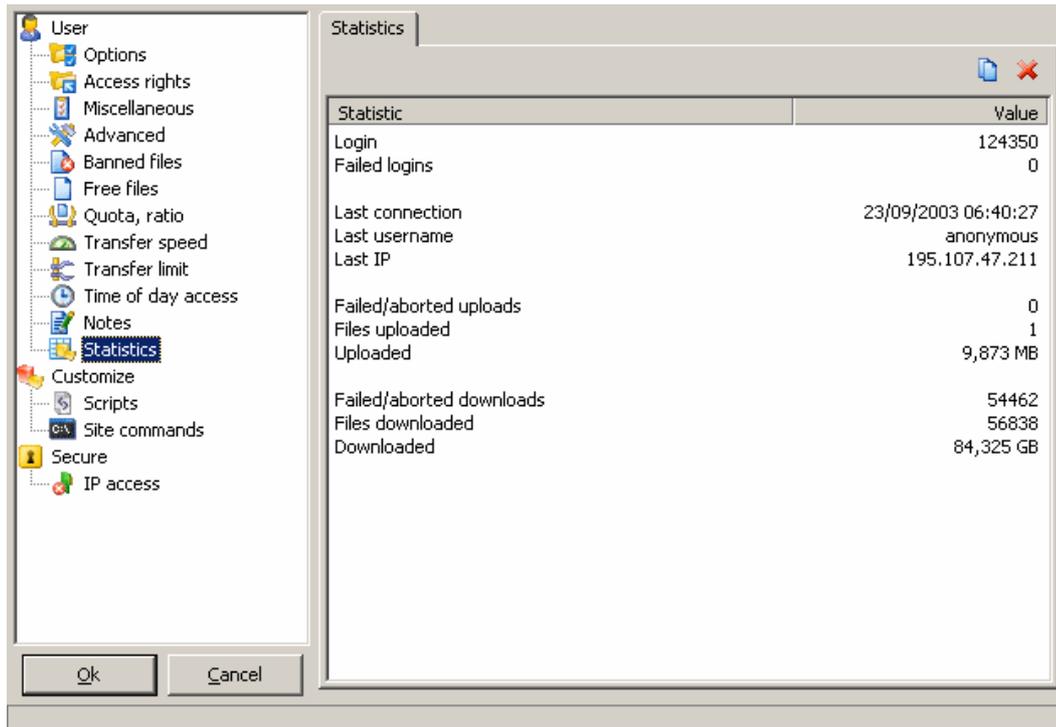
Leave some information like Name, Address, City, E–mail and more.



This information can be accessed via [Tags](#) to use in scripts or events.

14 – Statistics

Reporting status of account.



Connections : number of connection.

Login : number of logged users.

Failed logins : number of failed connection.

Currently logged in : number of users.

Last connection : date of last connection.

Last username : last login used (for alias).

Last IP : last known IP.

Failed/aborted uploads : number of failed uploads.

Files uploaded : number of files uploaded.

Uploaded : amount uploaded.

Failed/aborted downloads : number of failed downloads.

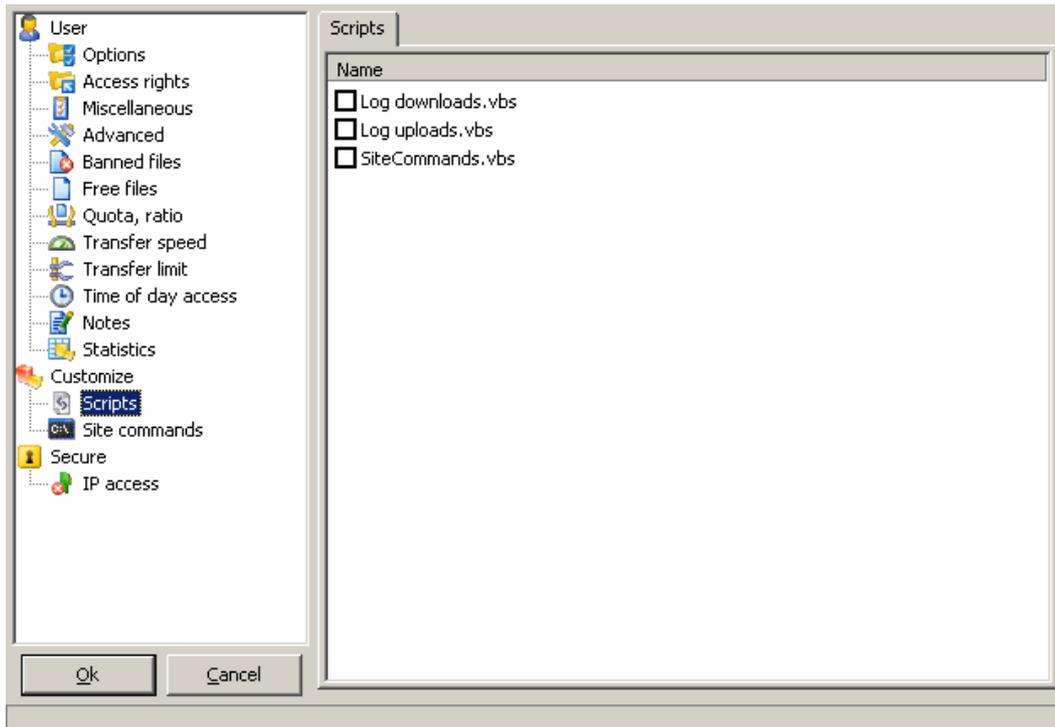
Files downloaded : number of files downloaded.

Downloaded : amount downloaded.

You can copy the current stats to the clipboard or reset them using the tool buttons.

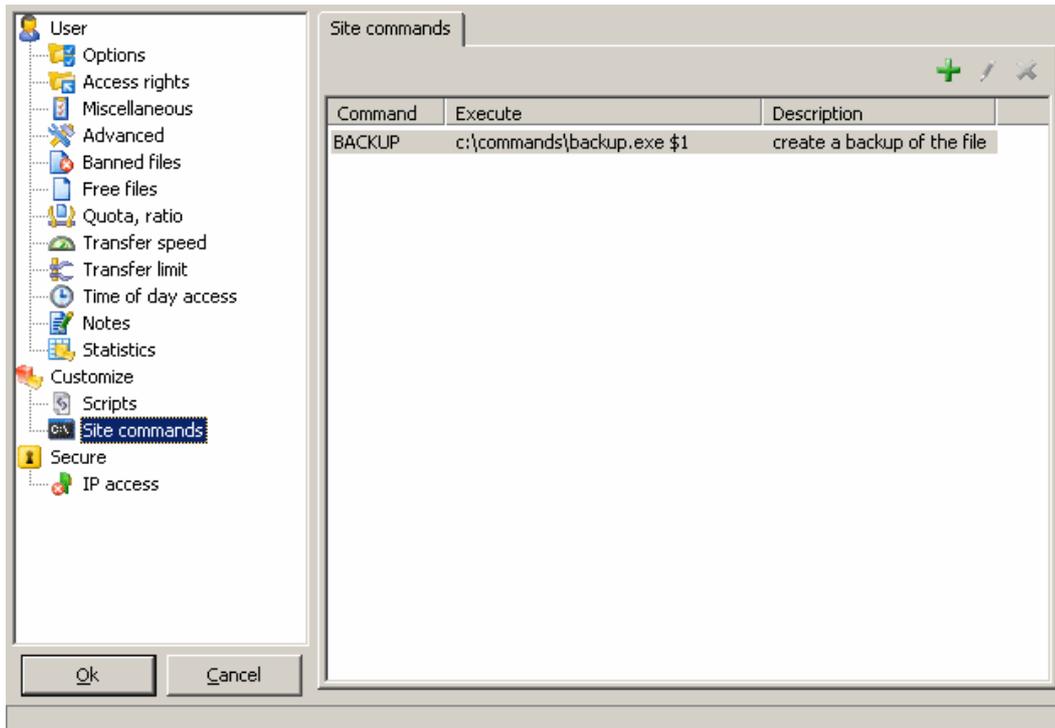
15 – Scripts

Selecting scripts to run for this account.

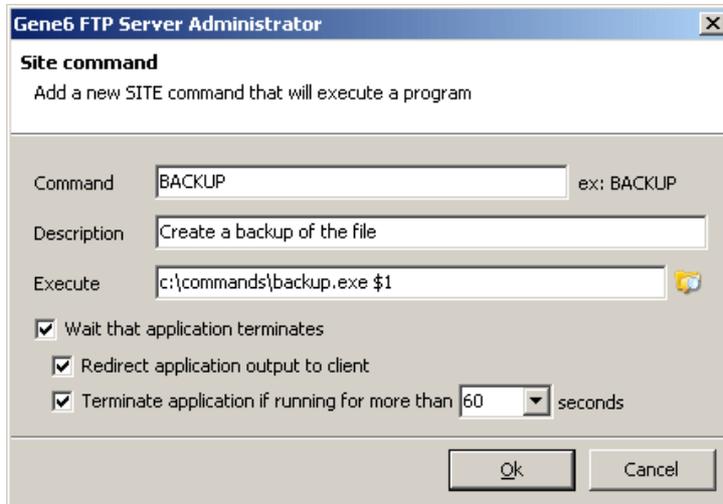


For more information, see : [Scripts](#)

16 – Site commands



Click add to define a new SITE command



Available command line tags :

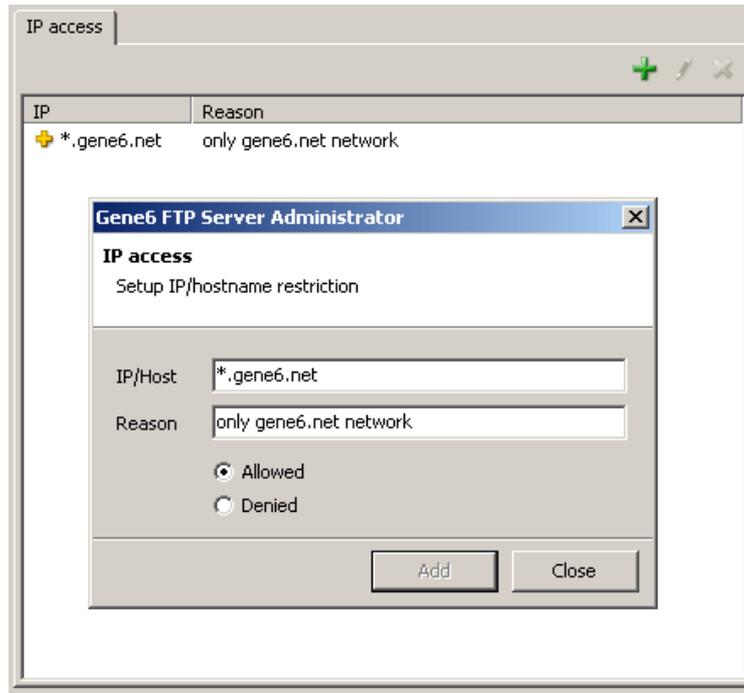
- \$_ : number of parameters.
- \$0 : all parameters unparsed.
- \$1 : parameter 1
- ...
- \$n : parameter n

You can also use general tags : [Tags](#)

If you want that the application's output is returned to the user, check the "redirect application output to client" box, the server

assumes the command returns formatted output (with error code).
It is also useful to define a timeout if your application takes too long to return.

17 – IP access



Defining restriction such as IP access permits you to deny or allow access only to users you trust. You can enter IP addresses and hostnames.

For example :

+*.gene6.net (alone) allows anyone with a domain name from gene6.net to connect, someone not matching this rule will be denied access.

–*.gene6.net (alone) allows everyone to connect except someone from gene6.net.

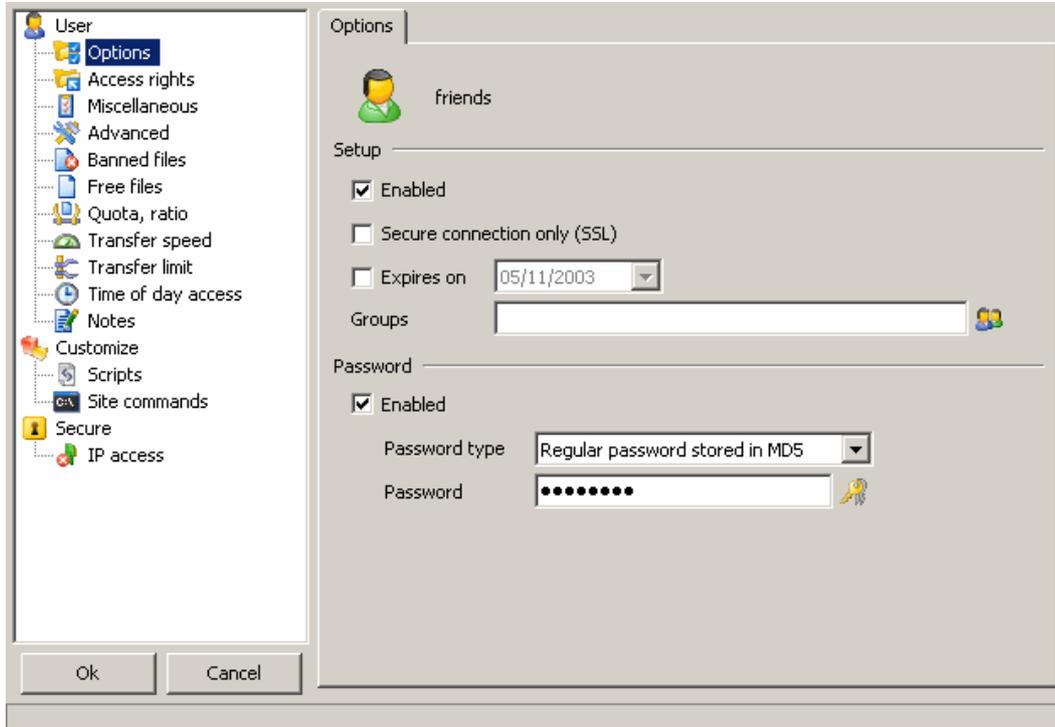
Notes:

- You can use *, ?, [x–y] in IP addresses and hostnames : [192–193].16?.[0–10].*, *.net?.nerim.fr
- To have domain names resolved at runtime (like myftp.dyndns.org) in the access list, enter the address between parenthesis like this : (myftp.dyndns.org)
- CIDR convention is supported : 192.168.0.0/24 (addresses in the range 192.168.0.0 – 192.168.0.255), 12.23.34.128/29 (addresses in the range 12.23.34.128 – 12.23.34.136)

(Don't forget server and domain ip access list will have priority on user account ip access list)

18 – User class

User class is a special account that applies its settings to the members of the class, this allows the administrator to set main global settings for all members of the class. Unlike a group a user can only be a member of 1 class and not more, this permits more variations of options.



A user class will keep almost all user properties (statistics will be unused so it won't be displayed when you edit its properties) and will be used as a parent for users.

You will then be able to attach user accounts to this class. Users attached to a class will use most of its parent properties and will have less editable properties (for example, in quota/ratio, you will only be able to edit ratio credit and quota current).

If you disable the user class then all users attached to this class will be disabled. If user class is enabled then you can disable users one by one.

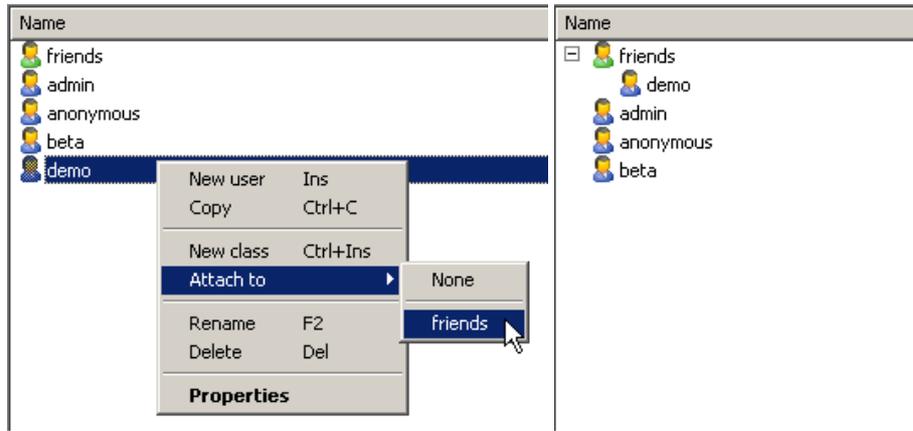
If you set a password for the user class, all users attached to this class will use the same password settings. If no password is set, you will be able to specify a password at the user level (same thing for expiration).

Here is a list of the properties that you won't be able to change for users attached to a class (settings will be inherited from the class) :

- All options in Miscellaneous, Advanced, Transfer speed, Time of day access, Scripts
- Groups will be the same as in the class
- in Quota/ratio, you will only be able to edit ratio credit and quota current if quota/ratio is enable at user class level.

Clients won't be able to login as a user class.

Creating a class is similar to creating a user account (see above). To attach an user to a class, select it, then right click and select "Attach to" and the class you want to put it in.



Chapter XI – Group account interface

1 – Group accounts

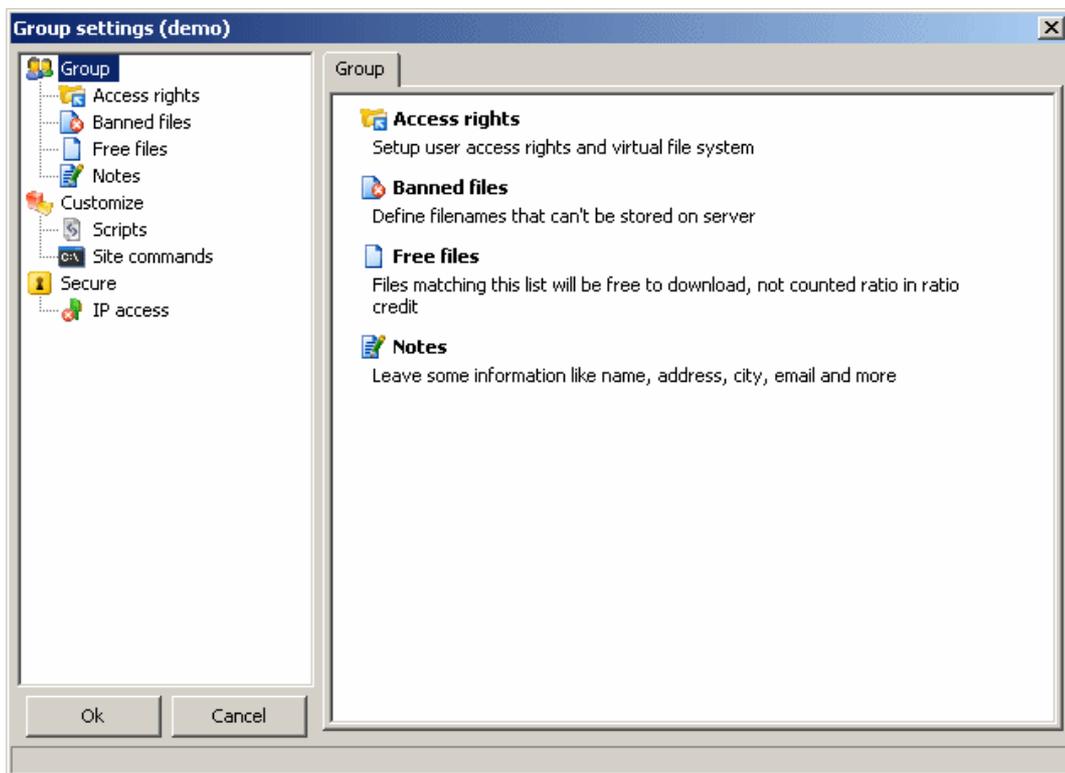
If you want several users to have the same access rights to your FTP Server it's a good idea to setup one group account for all of them rather than having to define the same options in each account. This is a handy method to handle large numbers of users/user rights without too much of work.

Note :

- you can not connect on a group account, you need to connect under a user account which is member of the group.
- you can have an unlimited number of groups, one user can be member of multiple groups.

Creation :

In the domain : click on Groups folder, right click and select 'New', a new window will open asking for the name of the new account.



Clicking on each main category (Groups, Customize, Secure) will bring a summary page detailing each sub category.

2 – Access rights

Group's access rights are assigned to all users of the group when they connect but specifying custom access rights to the users is still possible under the user account.

The result will be : user access rights + group access rights.

Note :

- user's access rights always have priority over his group's settings.
- if the user account redefines an access rights, the user's access right will overwrite the group's access right one)

See : [Virtual File System](#)

3 – Free files

This option is the same as in [user account](#).

Group's free files will be added to user account's free files list.

4 – Banned files

This option is the same as in [user account](#).

Group's banned files will be added to user account's banned files list.

5 – Notes

This is where you can give some information about the group.

6 – Scripts

This option is the same as in [user account](#).

Group's script will be added to user's scripts list.
(the same scripts are available for users and groups)

7 – SITE commands

This option is the same as in [user account](#).

Group's SITE Commands will be added to user's SITE Commands list.
(user's SITE Commands will overwrite group's SITE Commands with the same name)

8 – IP Access

This option is the same as in [user account](#).

Group's IP access rules will be added to user's IP access rules list.
(user's IP access rules will overwrite group's IP access rules if the rules' IP/Host is the same)

Chapter XII – Virtual File System

1 – How it works

The virtual file system allows you to map virtual directories to physical directories. This permits sharing files and directories to your users via their accounts.

Virtual path	Real path	Files	Folders
/	c:\ftp\user1	R---	FD--I---
/ftp.free.fr	ftp://ftp.free.fr	R---	FD--I---
/incoming	c:\ftp\incoming	-W-A	FDM-I---
/private	d:\secure\user1	RWDA	FDMRI-S-
/public	c:\reports\2003\	R---	FD--I---

Root folder: /			
Files access	Folders access		
<input checked="" type="checkbox"/> Download	<input checked="" type="checkbox"/> List files	<input checked="" type="checkbox"/> Subdirs	<input checked="" type="checkbox"/> All
<input type="checkbox"/> Upload	<input checked="" type="checkbox"/> List folders	<input type="checkbox"/> Hide	
<input type="checkbox"/> Delete	<input type="checkbox"/> Make	<input type="checkbox"/> Secure	
<input type="checkbox"/> Append	<input type="checkbox"/> Remove	<input type="checkbox"/> Deny	

2 – Available resources

Local file system : c:\. (windows File System)

Merge file system : merge:// (merging directory)

Memory file system : Ramdisk:// (ram disk)

Remote resource via FTP : ftp:// login.password@ip/ (FTP server resource), ftps:// (Implicit SSL), ftpse:// (Explicit SSL)

Empty : Empty:// (creates an empty virtual directory, useful for mounting different directories in a root directory)

You can also use UNC (\\computer\) to mount a directory in the user account.

(Note : NT local system account (default service account) has no access to network or mapped drive, so you will need to define a new user that has access to the network in service properties.)

Note about "merge://" :

- you can merge as many folders as you want.
- if the path contains comma, quote it : "c:\ftproot\files, datas\"
- duplicates files or sub folders will only be listed once.
- sub directories duplicates will also be merged.
- access rights applies to all the merged directories.
- uploading/dir creation will always be made in the first folder from the merge list.
- when deleting, the server will browse each folder until it finds the files; if there are duplicates, the file will only be deleted once which means it can still appears in the list (in this case it will listed from another folder).

3 – Access rights

File level :

- Download : user can read files from the server.
- Upload : user can write files to the server.
- Delete : user can delete files from the server.
- Append : user can resume a file upload.

Folder level :

- List files : user can see files listing.
 - List folders : user can see directory listing.
 - Make : user can create folders on the server.
 - Remove : user can remove folders on the server.
 - Subdirs : user can go in subdirectory of current directory.
 - Hide : user will not see the directory.
 - Secure : user will need encrypted session (ssl) to enter this directory.
 - Deny : user will be denied access to this directory.
- All : give all access.

Examples

1) You would like to create an anonymous account on your server.

In access rights you specify :

Virtual path : /
Real path : c:\ftproot\anonymous\
Access rights : Read, List files, List folder, Subdirs.

A more evolved solution :

Virtual path : /
Real path : empty://
Access rights : List folder, List files, Subdirs (empty:// only contains other mappings so no writing)

Add another one :

Virtual path : /public
Real path : c:\ftproot\anonymous\
Access rights : Download, List files, List folder, Subdirs.

2) how to give all your users a custom upload folder and a general download access.

a) Give everyone a root

Virtual path : /
Real path : empty://
Access rights : Download, List folder, List files, Subdirs

b) Setup general download folder

Virtual path : /download
Real path : c:\ftp\download
Access rights : Download, List folder, List files, Subdirs

c) Setup a custom upload folder

Virtual path : /upload
Real path : c:\ftp\upload\%USR_ACCOUNT\
Access rights : Download, Upload, Delete, List folder, List files, Make, Remove, Subdirs
(do not forget to create the c:\ftp\upload\%USR_ACCOUNT\ folder, at runtime %USR_ACCOUNT is replaced by the account name).

d) (optional) Make upload directories readable for others.

Virtual path : /download/others
Real path : c:\ftp\upload\
Access rights : Download, List folder, List files, Subdirs

3) Merging several directories into one (useful when you have limited space on drive)

Virtual path : /
Real path : merge://"c:\images\buildings\","d:\images\houses\","e:\images\flowers\
Access rights : Download, List folder, List files, Subdirs

4 – Additional

Tags

When defining access rights, you can also use tags (see : [Tags](#)) to dynamically mount a directory depending on user account name for example (tags can be used in virtual and physical directory).

You can create : "c:\ftp\\${DOM_NAME}\\${USR_ACCOUNT}" mounted in "/" with proper access rights.
When you login the server will search for your root directory in c:\ftp\ftp.gene6.com\anonymous\ (if you connect under anonymous on "ftp.gene6.com" domain)

Variations are possible, example : "c:\ftp\\${USR_GROUP}" mounted in "/\${USR_GROUP}" to access files shared among the group.

Special mapping

Moving files in your ftp folder can make old direct links unavailable, users can not download files until the links are updated. To solve this problem you can create mapping for files (just like a redirect in http, but transparently).

Let's take an example :

- you are distributing a setup file named with version number "setup_v1.0.0.exe" located in "c:\ftproot\www.yoursite.com\files"
- a new version is released, so the file is now named "setup_v2.0.0.exe", all sites linking directly to your files need to update their download links (this can take some time ...)

The solution is to create a new access right like this :

virtual path : /files/setup_v1.0.0.exe
physical path : c:\ftproot\www.yoursite.com\files\setup_v2.0.0.exe
access rights : same as the original folder.

So when a user requests "setup_v1.0.0.exe", though the file does not exist anymore, it is served with content of "setup_v2.0.0.exe"
(limitation : the file is still named "setup_v1.0.0.exe" on user side unlike http where you can redirect to a new file).

This can also work if you move your files to another folder :

virtual path : /old_location/setup.exe
physical path : c:\ftproot\www.yoursite.com\new_location\setup.exe
access rights : same as the original folder.

The file will still be available and listed virtually in /old_location/ but it will only be physically present in \new_location\

Chapter XIII – Scripts

1 – How it works

Scripts can be used to react on events and commands available through the server.
Supported scripts languages are VBScript, JScript.
Every script must be located in /scripts/ to be usable.

2 – Available script resources

Here is the list of functions that are called.

OnSiteXXXXX where XXXXX is your SITE command in lowercase.

This command occurs when a user issues a SITE command (e.g. "SITE BLA test test2" will call the function OnSitebla("test test2")).

Note : SITE command is in lowercase for case sensitive script engines like JScript; VBScript is case insensitive : SITE TEST will launch OnSitetest, not OnSiteTEST for JScript.

It is up to you to parse parameters.

The following functions are called with no parameters :

OnClientAuthenticated : client just sent its login/password information and it was accepted
OnClientConnected : client just connected to domain
OnClientDisconnected: client disconnected from domain
OnClientBanned : client tried to connect but is banned from domain
OnClientHammering : client has hammered the server and was banned and disconnected
OnSameIPConnect : client was disconnected because too many clients are connected with the same IP
OnTooManyClient : client was disconnected because there are too many clients connected

OnClientTimeOut : the client timed out and was killed/disconnected
OnClientLoggedIn : the client just logged in
OnDomainClosed : domain has gone offline
OnDomainOpened : domain has opened : domain is listening for incoming connections
OnDomainStarted : a domain was created
OnDomainStopped : a domain was deleted
OnEvery05Minutes, OnEveryDay, OnEveryHour : only called for domain scripts
OnDirCreated : a directory was created
OnDirDeleted : a directory was deleted
OnDirListed : a directory was listed
OnFileBanned : client tried to upload a banned file
OnFileDeleted : client deleted a file
OnFileDownloaded : client finished to download a file
OnFileRenamed : client successfully renamed a file/directory
OnFileUploaded : client finished to upload a file
OnFileUploadFailed : client aborted or a socket error occurred during the file upload
OnIPChanged : domain's IP changed
OnQuotaExceeded : client exceeded his quota limit

The following function is called with a parameter :

OnScriptError(error) : an error occurred in a script, the parameter being the error description

Note:

Every client has an instance of the script so two scripts may be run at the same time and then a file may be locked by an other script that has open it.

Objects available in scripts :

Object Script

string FileName : Get the script Filename
boolean IsDomainContext : Return if the script is running in domain context only. If is in domain context then Client object is not available.
int Timeout : Get and set the script timeout, setting a new value resets the script timeout, 0 means unlimited
void Include(string scriptPath) : Load and parse the script
void Sleep(int Msec) : Wait for Msec milliseconds

Object Tools

string CRCFile(String path) : Compute and return the CRC of a file
string CRCStr(String str) : Compute and return the CRC of a string
string FormatSize(int size) : Return the size formatted according to its value, the value will be suffixed by TBytes, GBytes, MBytes, KBytes or Bytes
string FormatSize(int size, int FormatStyle, boolean LongForm, int NumDigitsAfterDecimal) : Return the size formatted according to FormatStyle (1 to convert in Bytes, 2 in KBytes, 3 in MBytes ...), LongForm (Long or short suffix : KBytes or KB) and NumDigitsAfterDecimal (the number of digits after the decimal).
string MD5File(String path) : Compute and return the MD5 hash of a file
string MD5Str(String str) : Compute and return the MD5 hash of a string
string SHA1File(String path) : Compute and return the SHA1 hash of a file
string SHA1Str(String str) : Compute and return the SHA1 hash of a string

Object Server

string CertificatePath : Return the path where certificates are stored
string LogPath : Return the path where log files are stored
string ScriptPath : Return the path where scripts are stored
string ServerPath : Return the application path

Object Domain

int Bandwidth : Return current bandwidth usage in bytes/second
int Bandwidth_in : Return current bandwidth usage in upload in bytes/second
int Bandwidth_out : Return current bandwidth usage in download in bytes/second
int ClientCount : Return the number of clients connected to the domain
int UserCount : Return the number of clients logged on the domain
int DownloadCount : Return the number of clients downloading
int UploadCount : Return the number of clients uploading
string Name : Return the name of the domain
date StartTime : Return the datetime when domain was started

void WriteLog(String log) : If log is enabled, write to log the parameter

Object Client

string AccountName : Return the account name the client, it may be different than Username if an alias was used to log in
date ConnectionDateTime : Return connection date time
string HostName : Return client hostname (if ResolveIP enabled)
string ID : Return the unique client ID
string PeerIP : Return the client peer IP address
int PeerPort : Return the client peer port
string LocalIP : Return the client local IP address
int LocalPort : Return the client local port
string Keyword : Return the current command keyword
string Directory : Return the current virtual directory of the client
string DirectoryReal : Return the current path of the client
int Downloaded : Return the amount of bytes sent to the client
int Uploaded : Return the amount of bytes received from the client

boolean Logged : Return true if client is logged in
 int RestartPos : Return the restart position marker
 string Username : Return the client username
 string Filename : Return the current virtual filename (e.g. "/temp/file.txt")
 string FilenameReal : Return the current filename (e.g. "C:\temp\file.txt")
 int FileSize : Return the size of the last transferred file
 int FilePosition
 int Speed : Return the average speed of the client over the last 5 seconds in bytes/seconds
 int Speed_In : Return the average upload speed of the client over the last 5 seconds in bytes/seconds
 int Speed_Out : Return the average download speed of the client over the last 5 seconds in bytes/seconds
 int TransferTimeSeconds : Return the transfer time in seconds
 string TransferTime : Return the transfer time. It has the form "00:00:00"
 int TransferSpeedBps : Return the transfer speed in bytes/s
 string TransferSpeed : Return the transfer speed in KBytes/s. It has the form "128 KBytes/s"

boolean IsSecure : Return whether client control connection is secured
 boolean IsTransferSecure : Return whether client data connection is secured

void ConvertToReal(string path) : Convert a virtual path (e.g. /temp) to the physical path (e.g. C:\Temp)
 void Kick() : Disconnect the client from the server
 void Post(string Message) : Post a message to the client : it will be formatted by the server and prepended to the next server reply
 void Post(string Message, boolean ProcessTags) : Post a message to the client : it will be formatted by the server and prepended to the next server reply, if ProcessTags is true then tags in Message will be replaced
 void Post(string Message, boolean ProcessTags, boolean Append) : Post a message to the client : it will be formatted by the server and prepended or appended to the next server reply
 void Send(string Message) : Send a string to the client
 void send(int Code, string Message) : Send a FTP formatted string to the client, e.g. 200 ok
 void send(int Code, string Message, boolean ProcessTags) : Send a FTP formatted string to the client, if ProcessTags is true then tags in Message will be replaced

3 – Example

```

'SCRIPT: Log downloads.vbs
'AUTHOR: Gene6
'DATE: 2002/10/04
'DESC: Log every download to a log file
' Every entry has the form "date time#username#filename#filename#real#from#to#time#speed

'Constants
Delimiter = "#"
ForAppending = 8

'Create the file path
strYear = Year(Date)

strMonth = Month(Date)
' add the leading zero
if (strMonth < 10) Then
strMonth = "0" &strMonth
end if

strDay = Day(Date)
' add the leading zero
if (strDay < 10) Then
strDay = "0" &strDay
end if

LogFilename = Server.LogPath &Domain.Name &"-" &strYear &"-" &strMonth &"-" &strDay &"-downloads.log"

sub OnFileDownloaded()
Set fso = CreateObject("Scripting.FileSystemObject")
Set LogObj = fso.OpenTextFile(LogFilename, ForAppending, true)

Line = FormatDateTime(Now) &Delimiter &Client.Username &Delimiter &Client.Filename &Delimiter &
Client.FilenameReal &Delimiter &Client.RestartPos &Delimiter &Client.FilePosition &Delimiter &

```

```
Client.TransferTime &Delimiter &Client.TransferSpeed
```

```
LogObj.WriteLine(Line)  
LogObj.Close  
end sub
```

4 – Advanced scripting

You can also write functions which will be called to react to some clients' actions before they are executed by the FTP server.

For instance, you can create a function which forbids the upload of files not matching a filemask or scan a file for virus and command the server to delete it and reply to user that the file is infected.

A new object allowing modifications of the FTP server behavior is available as a global constant :

Object Hook

boolean DeleteFile : Allow or deny deletion of the file uploaded by the client. Can only be used in HookStoreFinished

int Result : Allow modification of the result of the client's operation.

void SetReply(int Code, string Message) : Modify the response sent to user if Hook.Result is different from 0

This object can be used in the following functions:

HookChangeDirectory(FileName, FileNameReal) : client tries to change directory

Possible returned values of Hook.Result :

0 : allowed

1 : denied

2 : folder not found

HookDeleteFile(FileName, FileNameReal) : client tries to delete a file

Possible returned values of Hook.Result :

0 : allowed

1 : denied

2 : file not found

3 : file could not be removed

HookMakeDirectory(FileName, FileNameReal) : client tries to create a folder

Possible returned values of Hook.Result :

0 : allowed

1 : denied

2 : folder could not be created

3 : folder already exists

HookMove(FileName, FileNameReal, ToFileName, ToFileNameReal) : client tries to rename/move a file or folder

Possible returned values of Hook.Result :

0 : allowed

1 : denied

2 : source file not found

Note:

ToFileName et ToFileNameReal are empty if at RNFR step of the RNFR/RNTO command.

HookRemoveDirectory(FileName, FileNameReal) : client tries to remove a folder

Possible returned values of Hook.Result :

0 : allowed

1 : denied

2 : folder not found

3 : folder could not be deleted

HookRetrieve(FileName, FileNameReal) : client tries to download a file

Possible returned values of Hook.Result :

0 : allowed

1 : denied

2 : file not found

3 : file can't be downloaded

4 : transfer is only allowed over a secure connection

5 : not enough credit to download

sub HookRetrieveFinished(FileName, FileNameReal) : client has finished to download a file

Possible returned values of Hook.Result :

- 0 : transfer ok
- 1 : transfer failed
- 2 : disk error while transferring
- 3 : not enough credit to continue transfer
- 4 : quota exceeded
- 5 : transfer limit has been reached
- 6 : transfer speed too slow
- 7 : transfer stopped by the server (banned client, stopped by admin, disabled account, ...)
- 8 : reserved
- 9 : partial transfer
- 10 : idle time-out
- 11 : secure handshake has failed

HookStore(FileName, FileNameReal) : client tries to upload a file

Possible returned values of Hook.Result :

- 0 : allowed
- 1 : denied
- 2 : file can't be stored
- 3 : upload is only allowed over a secure connection

HookStoreFinished(FileName, FileNameReal) : client has finished to upload a file

Possible returned values of Hook.Result :

- 0 : transfer ok
- 1 : transfer failed
- 2 : disk error while transferring
- 3 : reserved
- 4 : quota exceeded
- 5 : transfer limit has been reached
- 6 : transfer speed too slow
- 7 : transfer stopped by the server (banned client, stopped by admin, disabled account, ...)
- 8 : reserved
- 9 : reserved
- 10 : idle time-out
- 11 : secure handshake has failed

HookTag(Tag) : an unknown tag was not processed by the FTP Server

Return the value of the tag with Hook.SetText(string text), you can retrieve the tag parameters with int Hook.ParamCount() and string Hook.GetParam(int index)

5 – Advanced example

```
'SCRIPT: test hooks.vbs
'AUTHOR: Gene6
'DATE: 2004/08/01
'DESC: Simple script to test hooks

' Constants
cwdOk = 0
cwdNoRight = 1
cwdNotFound = 2

rmOk = 0
rmNoRight = 1
rmNotFound = 2
rmFailed = 3

mkdOk = 0
mkdNoRight = 1
mkdFailed = 2
mkdAlreadyExists = 3

mvOk = 0
mvNoRight = 1
mvNotFound = 2
mvFailed = 3

orOk = 0
orNoRight = 1
orNotFound = 2
orFailed = 3
orSecureTransferOnly = 4
orNotEnoughCredits = 5

owOk = 0
owNoRight = 1
owFailed = 2
owSecureTransferOnly = 3

tNormal = 0
tFailed = 1
tDiskError = 2
tRatioError = 3
tQuotaExceeded = 4
tTransferLimitReached = 5
tTransferTooSlow = 6
tAborted = 7
tCantOpenDataConnection = 8
tPartial = 9
tSessionTimeOut = 10
tSSLNegotiationFailed = 11

sub HookChangeDirectory(FileName, FileNameReal)
Hook.SetReply 550, "No right"
Hook.Result = cwdNoRight
end sub

sub HookDeleteFile(FileName, FileNameReal)
Hook.SetReply 550, "No right"
Hook.Result = rmNoRight
end sub
```

```
sub HookMakeDirectory(FileName, FileNameReal)
Hook.SetReply 550, "No right"
Hook.Result = mkdNoRight
end sub
```

```
sub HookMove(FileName, FileNameReal, ToFileName, ToFileNameReal)
Hook.SetReply 550, "No right"
Hook.Result = mvNoRight
end sub
```

```
sub HookRemoveDirectory(FileName, FileNameReal)
Hook.SetReply 550, "No right"
Hook.Result = rmNoRight
end sub
```

```
sub HookRetrieve(FileName, FileNameReal)
if StrComp(Right(FileNameReal, 4), ".zip", 1) < > 0 Then
Hook.SetReply 550, "No right, you can only download *.zip files"
Hook.Result = orNoRight
end if
end sub
```

```
sub HookRetrieveFinished(FileName, FileNameReal)
' place code here to do something when a client transfer stops
end sub
```

```
sub HookStore(FileName, FileNameReal)
if StrComp(Right(FileNameReal, 4), ".zip", 1) < > 0 Then
Hook.SetReply 550, "No right, you can only upload *.zip files"
Hook.Result = owNoRight
end if
end sub
```

```
sub HookStoreFinished(FileName, FileNameReal)
Set fso = CreateObject("Scripting.FileSystemObject")
Set fil = fso.OpenTextFile(FileNameReal, 1, true)

if StrComp(fil.Read(2), "PK", 0) < > 0 Then
Hook.SetReply 550, "This .zip file is not a true zip file ! It will be deleted."
Hook.Result = tFailed
Hook.DeleteFile = true
end if
end sub
```

```
sub HookTag(Tag)
'this will write the tag in the file c:\tags.txt
Set fso = CreateObject("Scripting.FileSystemObject")
Set fil = fso.OpenTextFile("c:\tags.txt", 8, true)
fil.WriteLine(Tag)
fil.Close
```

```
'Handle the tag $TEST(param1, param2, ..)
if StrComp(Tag, "Test", 1) = 0 Then
Params = ""
```

```
for I = 0 to Hook.ParamCount-1
Params = Params &Hook.GetParam(I) &" "
Next
```

```
Hook.SetText "Hello " &Client.Username &chr(13) &"This is a test tag and it seems to be working," &chr(13) &_
```

```
Hook.ParamCount &" parameters were passed, here is the list: " &chr(13) &_  
Params &chr(13)  
end if  
end sub
```

Chapter XIV – Tags and customization

1 – How it works

Tags allow customization of welcome message and other messages from the FTP server.
It is useful for reporting status like free drive space, number of users connected.

2 – Available tags

Tags delimiter : \$ (Ex. \$SYS_CPU)

SYS_CPU : type and number of server processor (read from windows registry).

SYS_CPUNAME : cpu name.

SYS_CPUNB : number of cpu.

SYS_CPUMHZ : cpu speed.

SYS_OS : OS version

SYS_RAM : ram of server in Bytes

SYS_RAM[BYTE|KB|MB|GB] : ram of server in B, KB, MB, GB.

SYS_FREESPACE[BYTE|KB|MB|GB](path) : free space in path (e.g. \$SYS_FREESPACE(c:) will display free space on c:)

SRV_NAME : server name.

SRV_VERSION : server software version.

SRV_UPTIME : server uptime.

SRV_CLIENTCOUNT : total number of clients connected.

SRV_STATSCONNECTIONS : total number of connections.

SRV_STATSLOGINS : total number of logins.

SRV_STATSDOWNLOADED : total downloaded for entire server (formatted).

SRV_STATSDOWNLOADED[BYTE|KB|MB|GB] : total downloaded for entire server in B, KB, MB, GB.

SRV_STATSUPLOADED : total uploaded for entire server (formatted).

SRV_STATSUPLOADED[BYTE|KB|MB|GB] : total uploaded for entire server in B, KB, MB, GB.

SRV_STATSFDOWNLOADED : total files downloaded for entire server.

SRV_STATSFUPLOADED : total files uploaded for entire server.

Domain

DOM_C24H : number of connection for the last 24 hours.

DOM_NAME : name of the domain.

DOM_CLIENTCOUNT : number of clients connected for the domain.

DOM_MAXUSERS : max. number of users that the domain can serve.

DOM_IPS : IP used by the domain.

DOM_WHO : List of clients connected to domain.

DOM_SPEED : instant speed of entire domain (formatted)

DOM_SPEED[BYTE|KB|MB|GB] : instant speed of entire domain in B/s, KB/s, MB/s, GB/s

DOM_SPEEDIN : instant speed of incoming traffic for entire domain (formatted)

DOM_SPEEDIN[BYTE|KB|MB|GB] : instant speed of incoming traffic for entire domain in B/s, KB/s, MB/s, GB/s

DOM_SPEEDOUT : instant speed of outgoing traffic for entire domain (formatted)

DOM_SPEEDOUT[BYTE|KB|MB|GB] : instant speed of outgoing traffic for entire domain in B/s, KB/s, MB/s, GB/s

DOM_AVGSPEED : average speed (formatted).

DOM_AVGSPEED[BYTE|KB|MB|GB] : average speed in B/s, KB/s, MB/s, GB/s.

DOM_DOWNLOADS : number of files being downloaded.

DOM_UPLOADS : number of files being uploaded.

DOM_DOWNLOADED : downloaded (formatted).

DOM_DOWNLOADED[BYTE|KB|MB|GB] : downloaded in B, KB, MB, GB.

DOM_UPLOADED : uploaded (formatted).

DOM_UPLOADED[BYTE|KB|MB|GB] : uploaded in B, KB, MB, GB.

DOM_FDOWNLOADED: number of files downloaded since domain has started.

DOM_FUPLOADED: number of files uploaded since domain has started.

DOM_STATSCONNECTIONS : total number of connections.

DOM_STATSLOGINS : total number of logins.

DOM_STATSDOWNLOADED[BYTE|KB|MB|GB]: total downloaded since domain creation.

DOM_STATSUPLOADED[BYTE|KB|MB|GB]: total uploaded since domain creation.

DOM_STATSFDOWNLOADED: total number of files downloaded since domain creation.

DOM_STATSFUPLOADED: total number of files uploaded since domain creation.

DOM_EVENT : returns launched event (onFileUploaded, ...)

LOG_OLDFILENAME: old filename for OnLogRotated event.

LOG_NEWFILENAME: new filename for OnLogRotated event.

Account

USR_ACCOUNT : name of account.

USR_GROUP : name of group.

USR_CLASS : name of class.

USR_RATIOCOUNTMETHOD : type of ratio in use. (counting byte per session ...)

USR_RATIO : same as \$USR_RATIOUP;\$USR_RATIODOWN but displays "Unlimited" if ratio is disabled.

USR_RATIOUP : upload ratio.

USR_RATIODOWN : download ratio.

USR_QUOTACURRENT : current quota (formatted).

USR_QUOTACURRENT[BYTE|KB|MB|GB] : current quota in Byte, KB, MB, GB.

USR_QUOTAMAX : max quota (formatted).

USR_QUOTAMAX[BYTE|KB|MB|GB] : max quota in Byte, KB, MB, GB.

USR_QUOTAAVAILABLE : available quota (formatted).

USR_QUOTAAVAILABLE[BYTE|KB|MB|GB] : available quota in Byte, KB, MB, GB.

USR_STATSLOGINS : total number of logins.

USR_STATSFUPLOADED : files uploaded.

USR_STATSUPLOADED : upload (formatted).

USR_STATSUPLOADED[BYTE|KB|MB|GB] : upload Byte, KB, MB, GB.

USR_STATSFDOWNLOADED : files downloaded.

USR_STATSDOWNLOADED : downloaded (formatted).

USR_STATSDOWNLOADED[BYTE|KB|MB|GB]: downloaded Byte, KB, MB, GB.

USR_TIMEOUT : time out value.

USR_INAME : user info name.

USR_IADDRESS : user info address.

USR_ICITY : user info city.

USR_ICOMPANY : user info company.

USR_IPHONEHOME : user info phone home.

USR_IPHONWORK : user info phone work.

USR_IFAX : user info fax.

USR_IEMAIL : user info email.
USR_INOTES : user info notes.

Client

(if the user is logged then Account tags are also available)

KEYWORD : command sent from the client.

USR_FDOWNLOADED : files downloaded for current session.
USR_FUPLOADED : files uploaded for current session.

USR_ACCOUNT : account used.
USR_NAME : name sent as login.
USR_PASS : password used.
USR_DIR : current real directory.
USR_PWD : current directory.
USR_FILENAME : current transferred file name.

USR_NTHOMEDIR : windows account home directory.

USR_ID : id assigned by server to user.
USR_PEERIP : user IP.
USR_PEERIP_000 : user IP, formatted like 192.168.000.010 (for use with filename and sorting)..
USR_PEERPORT : user port.
USR_LOCALIP : IP connected to user.
USR_LOCALPORT : port connected to user.
USR_HOSTNAME : hostname taken from user IP.
USR_TIMEONLINE : connected time.

USR_CPU : displays cpu time used by client in "seconds.milliseconds",

USR_DOWNLOADED : downloaded (formatted).
USR_DOWNLOADED[BYTE|KB|MB|GB] : downloaded in Byte, KB, MB, GB.
USR_UPLOADED : uploaded (formatted).
USR_UPLOADED[BYTE|KB|MB|GB] : uploaded in Byte, KB, MB, GB.

USR_SPEED : current user transfer speed (formatted).
USR_SPEED[BYTE|KB|MB|GB] : current user transfer speed in B/s, KB/s, MB/s, GB/s.
USR_AVGSPEED : average speed (formatted).
USR_AVGSPEED[BYTE|KB|MB|GB] : average speed in B/s, KB/s, MB/s, GB/s.

USR_FREESPACE[BYTE|KB|MB|GB] : free space in current directory in Byte, KB, MB, GB.

USR_RATIOCREDIT : returns available credit as Bytes (formatted) or number of files.

(FILE tags contain either directory name or filename, for events)

USR_FILE : complete path to file (including filename).
USR_FILE_83 : Same as USR_FILE but with 8.3 path format.
USR_FILENAME : only filename (archives.zip, archives.rar ...).
USR_FILENAME_83 : Same as FILENAME but with 8.3 path format.
USR_FILEEXT : extension of the file in uppercase (.EXE, .RAR ...).
USR_FILENOEXT : filename without extension.
USR_FILEPATH : path without filename (c:\temp\ ...).
USR_FILEPATH_83 : Same as FILEPATH but with 8.3 path format.
USR_FILESIZE : file Size in bytes.

(The following tags are only available for event OnFileRenamed)

USR_OLDFILE : complete path to the renamed file (including filename).
USR_OLDFILENAME : only filename of the renamed file (archives.zip, archives.rar ...).
USR_OLDFILEPATH : path without filename of the renamed file (c:\temp\ ...).

Time

HH : hour 00–23.
NN : minute 00–59.
SS : second 00–59.

D : day 1–31.
DD : day 01–31.
ENGDD : English ordinal suffix for the day of the month, 2 characters (st, nd, rd, or th)
M : month 1–12.
MM : month 01–12.
YY : year 00–99.

WEEK : YY–MM–DD this date only changes every Sunday so there is only a date per week.
WEEKR : DD–MM–YY same as WEEK but Year and Day are switched.
DATE : DD/MM/YY
TIME : HH:NN:SS
NOW : Date + Time

DAY : day Monday/Tuesday ... (use locale settings).
ENGDAY : day Monday/Tuesday ... (always in English).
MONTH : month January/February ... (use locale settings).
ENGMONTH : month January/February ... (always in English).
YEAR : year 0–2003

3 – Example

Hello \$USR_ACCOUNT! I'm \$SRV_NAME, \$SRV_VERSION, I have been up for \$SRV_UPTIME.
You are connected on domain \$DOM_NAME, there are currently \$DOM_CLIENTCOUNT (/\$DOM_MAXUSERS) browsing my files.
It is \$TIME, current transfer speed is \$DOM_SPEED.

Chapter XV – Tutorials

1 – Importing users from v2.x

To import your accounts from an older version (v2.x), you need users.ini, groups.ini, ftpsrv.ini files located in the installation directory of v2.x. Once you have these files in a directory (we'll call it c:\temp\), you can import settings.

Domain :

- Open your Remote administration
- Select the server
- Go in Domains
- Click on main Menu / Tools / Import and choose Domain, a new window will popup
- Browse to c:\temp\ and choose file 'ftpsrv.ini'
- Click Open, the new domain will be created with settings based on older version.

Users :

- Open your Remote administration
- Select the server
- Go in Domains / Users
- Click on main Menu / Tools / Import / Users, a new window will popup
- Browse to c:\temp\ and choose file 'users.ini'
- Click Open, the old accounts will be imported with settings based on older version.

Groups :

- Open your Remote administration
- Select the server
- Go in Domains / Groups
- Click on main Menu / Tools / Import / Groups, a new window will popup
- Browse to c:\temp\ and choose file 'groups.ini'
- Click Open, the old accounts will be imported with settings based on older version.

Note : you still need to review all accounts and their settings before going online, many changes have been made between software version so imported accounts may not work as-is.

2 – Server backup

If you need to move the software from one computer to another, you will need to make a backup of settings, accounts and domains. The best would be to simply make a backup of the entire installation directory, then copy it to the new location and install the software over to recreate shortcuts and reinstall service.

If you only want to backup some of the settings :

All accounts and domains information are saved to files in \Accounts\
SSL certificates are stored in \Certificates\
Remote admin accounts and settings are stored in \RemoteAdmin\

Remote administration client settings are stored in Windows Registry.
The key is : HKEY_CURRENT_USER\Software\Gene6\G6FTPAdmin

To backup :

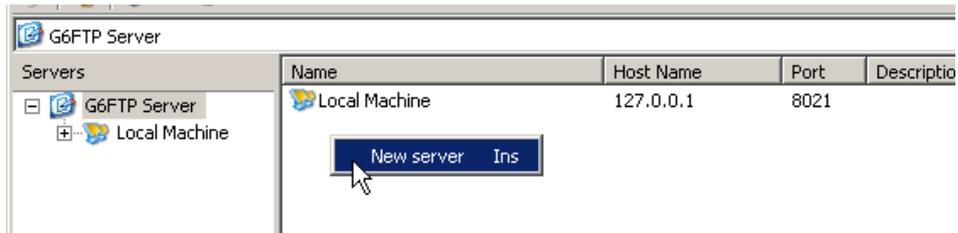
- Launch regedit.exe
- Browse to HKEY_CURRENT_USER\Software\Gene6\G6FTPAdmin
- Click on Menu / Files / Export and enter the backup file name.

To restaure the configuration, double click on the .reg file.

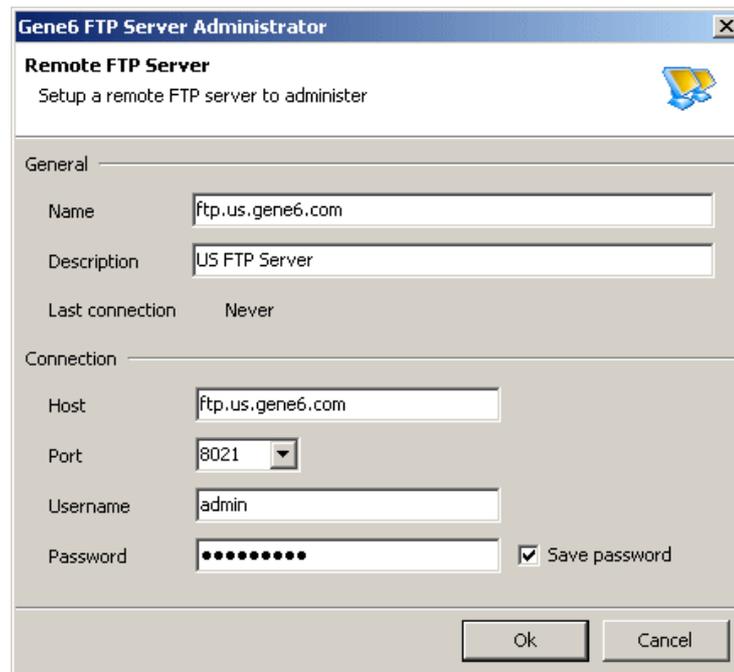
Note : server's passwords are encrypted, you will need to reenter in the Remote Administration client after restoring.

3 – Admin of a distant FTP server

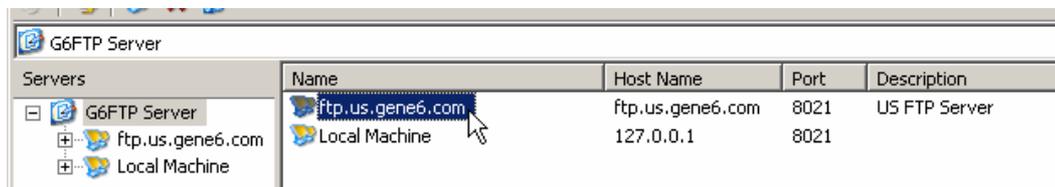
1) Click on "New" when in Admin client or use toolbar button to add a new server to administer.



2) Fill the new window with the server's information



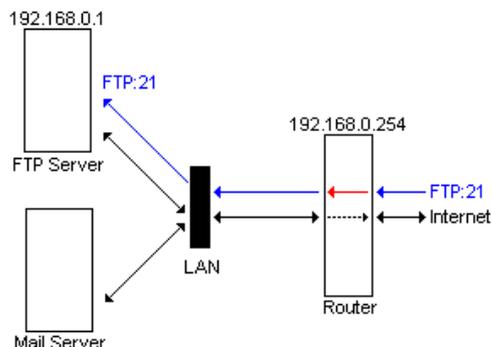
3) The new server is in the server list.



4 – Setup behind a router

You need to forward requests on port 21 tcp (or the port you use) from the router to the computer local IP running G6FTP Server.

Don't forget to open ports 21 tcp (allow incoming) & 20 tcp (allow outgoing) (main port & main port – 1) on router firewall (if built in) so that people can connect.



Usually this is explained in the router documentation, keywords are "port mapping, forwarding".

See <http://www.g6ftpserver.com/?page=faq> for routers links.

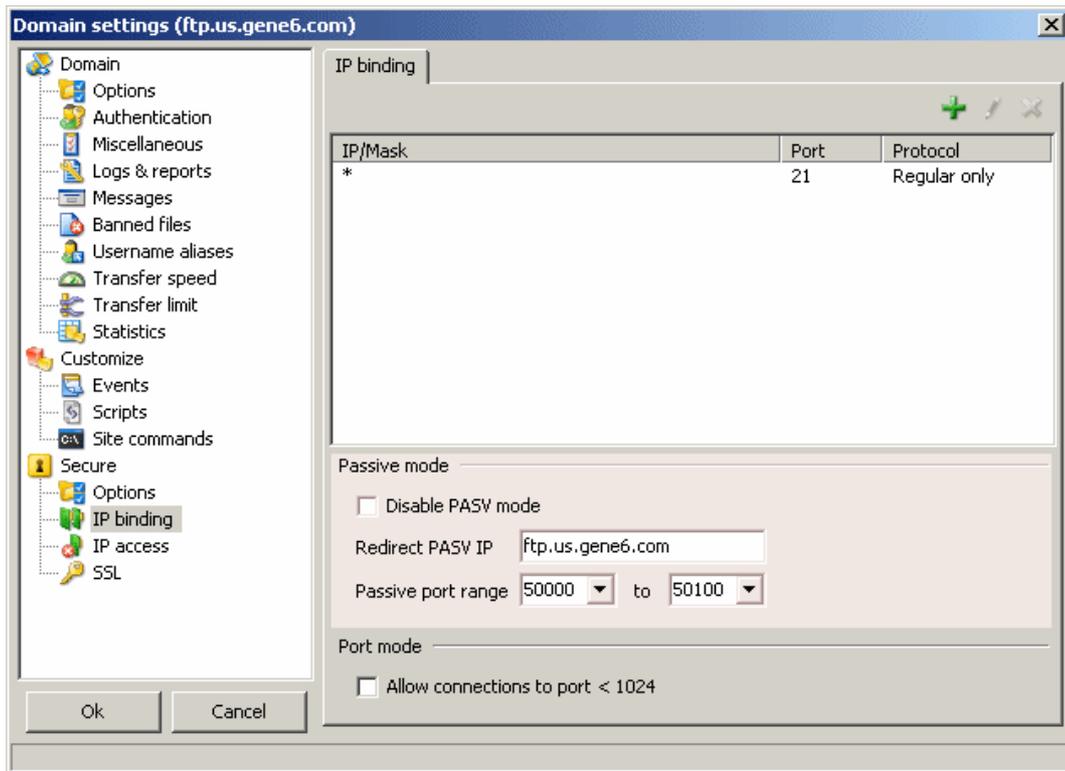
Passive mode :

When running the ftp server behind a router, it can only use local IP (10.0.xxx.yyy, 192.168.0.xxx ...) assigned to your computer.

This causes problems when a client switches to passive mode (PASV) because the FTP server will reply with the internal lan ip; as a consequence the ftp client can not transfer data (no directory listing, no upload / downloads, only commands).

To solve this problem :

- 1) In server option : Domain / Properties / IP Binding, setup Redirect Passive IP, you can enter a domain name or IP so that the FTP server knows your public IP.
- 2) Enter a passive port range 50000–50100 in passive port range option.
- 3) In your router (hardware or software) create a port range redirection for 50000–50100 tcp to the computer ip running the ftp server. (just like you did for the main port redirection).



Main port must not be included in Passive port range. Passive port should be chosen in ports > 1024 (inferior ports are reserved for known services).

The ftp server will now use the external ip for passive mode and the router will correctly redirect passive connection thanks to the passive port range option.

Remote administration :

You also need to forward the remote administration port from router to the local computer IP.
By default, this port is 8021 tcp and can be changed in Administration / Properties / IP binding.

5 – Setup behind a firewall

Open ports 21 (allow incoming) & 20 (allow outgoing) (main port & main port – 1), also permits passive port range to go through the firewall, see topic above to set passive mode.

To allow remote administration, you need to open port 8021 (default) (allow incoming), this port can be changed in Administration / Properties / IP binding.

See <http://www.g6ftpserver.com/?page=faq> for firewall links.

6 – Enabling SSL for a domain

- 1) Open local machine (or the distant server to admin) / FTP Server / Certificates
- 2) On the toolbar, click on the certificate icon (or right click in the right area of the admin and select new certificate).
- 3) Enter all requested information (see : [FTP Server](#)).
- 4) In the domain you created, go in Properties / Secure / IP Binding
- 5) Click add (+), enter ip to listen to (for example) : *, 21, "Regular FTP session, allow explicit ssl"
- 6) Click on Secure / SSL, select the certificate you created in 2)

Chapter XVI – Documents

1 – RFC

RFC–775 : <http://www.g6ftpserver.com/files/rfc775.txt>
RFC–959 : <http://www.g6ftpserver.com/files/rfc959.txt>
RFC–2228 : <http://www.g6ftpserver.com/files/rfc2228.txt>
RFC–2389 : <http://www.g6ftpserver.com/files/rfc2389.txt>
RFC–2428 : <http://www.g6ftpserver.com/files/rfc2428.txt>
RFC–2577 : <http://www.g6ftpserver.com/files/rfc2577.txt>

2 – FTP Commands

Here is the list of supported FTP commands in Gene6 FTP Server.

ABOR

Abort current transfer operation.

Server replies:

- 226 ABOR command successful.

ALLO *size*

Return if client can store *size* bytes on server.

Server replies:

- 200 ALLO Ok : %d bytes available.
- 501 Insufficient disk space : only %d bytes available.
- 501 Required size parameter bad or missing.

APPE *pathname*

Resume transfer of a file with name *pathname*.

Server replies:

- 200 Ready to append file "%s" at offset %d.
- 501 Bad or missing parameters.
- 521 Data connection cannot be opened with this PROT setting.
- 550 No port specified.
- 550 Cannot APPE. No permission.
- 550 Cannot APPE. (file not found or busy)

AUTH *SSL/TLS-P/TLS/TLS-C* [RFC–2228]

Establish SSL encrypted session.

Server replies:

- 234 AUTH command ok; starting SSL connection.
- 431 AUTH service unavailable.
- 431 Bad or missing parameters.
- 534 AUTH command is disabled.

CCC

Clear Control Channel.

Server replies:

- 200 Command okay.

CDUP

Change to parent directory.

Server replies:

- 250 CWD command successful. "%s" is current directory.
- 550 CWD failed. "%s" : no such file or directory.
- 550 CWD failed. No permission.
- 550 CWD failed. %s

CLNT *clientname*

Notify the client application name to the server.

Server replies:

- 200 Noted.

CPSV

PASV command and set secured client negotiation for next transfer.

Server replies:

- 227 Entering Passive Mode (xxx,xxx,xxx,xxx,yyy,zzz).
- 501 PASV not allowed.
- 501 PASV exception: "Please try again later."

CWD *pathname*

Change current directory to *pathname*.

Server replies:

- 250 CWD command successful. "%s" is current directory.
- 550 CWD failed. "%s" : no such file or directory.
- 550 CWD failed. No permission.
- 550 CWD failed. %s

DELE *pathname*

Delete file *pathname*.

Server replies:

- 250 File "%s" deleted.
- 450 File "%s" can't be deleted.
- 550 "%s": no such file.
- 550 Cannot DELE. No permission.

EPRT */net-prt/net-addr/tcp-port/ [RFC-2428]*

(sample : EPRT |1|132.235.1.2|6275|)

Setup data port.

Server replies:

- 200 Port command successful.
- 501 Invalid PORT command.
- 501 Bad or missing parameters.
- 504 Command not implemented for the specified argument.
- 522 Network protocol not supported, use (%s)

EPSV *net-prt [RFC-2428]*

Setup data port.

Server replies:

- 229 Entering Extended Passive Mode (%s)
- 501 PASV not allowed.
- 501 PASV exception: "Please try again later."
- 522 Network protocol not supported, use (%s)

FEAT [RFC-2389]

Reply FEAT commands.

Server replies:

- 211–Extensions supported:
AUTH TLS
CCC
CLNT
CPSV
EPRT
EPSV
MDTM
MLST type*;size*;created;modify*;
MODE Z
PASV
PBSZ
PROT
REST STREAM
SIZE
SSCN
TVFS
UTF8
XCRC "filename" SP EP
XMD5 "filename" SP EP
211 End.

HELP

Reply help.

Server replies:

- 214–Supported Commands : (* unimplemented)
ABOR FEAT PASS RMD STOU* XMD5
ACCT* HELP PASV RNFR STRU XMKD
ALLO LIST PORT RNTD SYST XPWD
APPE MDTM PWD SITE TYPE XRMD
CDUP MKD QUIT SIZE USER
CLNT MODE REIN SMNT* XCRC
CWD NLST REST STAT XCUP
DELE NOOP RETR STOR XDEL
SITE PSWD
SITE ZONE
214 End.

LIST [*sp pathname*]

List folder.

Server replies:

- 150 Data connection accepted from %s:%d; transfer starting.
- 150 Opening data connection for directory list.

- 550 No port specified.

MDTM [YYYYmmDDhhMMss] *pathname*

Change/retrieve modification date of file *pathname*.

Server replies:

- 213 %s
- 501 Bad or missing parameters.
- 550 "%s" : can't change date/time. No permission.
- 550 "%s" : no such file or directory.

MKD *pathname*

Create directory *pathname*.

Server replies:

- 257 "%s": directory created.
- 501 Bad or missing parameters.
- 550 "%s": file or directory already exists.
- 550 "%s": can't create directory.
- 550 "%s": can't create directory. No permission.

MLSD [*pathname*]

List folder.

Server replies:

- 150 Data connection accepted from %s:%d; transfer starting.
- 150 Opening data connection for directory list.
- 550 No port specified.

MLST [*pathname*]

Retrieve current file status.

Server replies:

- (example)
250–Begin
type=dir;modify=19990930152225; /
250 End.
- 550 Permission denied.

MODE *mode*

Set file transfer mode.

Server replies:

- 200 Mode %s ok.
- 501 Bad or missing parameters.
- 504 Command not implemented for the specified argument.

NLST

List folder.

Server replies:

- 150 Data connection accepted from %s:%d; transfer starting.
- 150 Opening data connection for directory list.
- 550 No port specified.

NOOP

No operation command.

Server replies:

- 200 NOOP command successful.

OPTS [RFC-2389]

Set options for a command.

Server replies:

- 200 %s OPTS %s
- 501 Unknown option.
- 501 Invalid %s options.

PASS *password*

Send password.

Server replies:

- 230 User %s logged in.
- 421 Can't login : invalid Home Directory.
- 421 Not logged in, account expired.
- 421 Service not available, closing control connection.
- 421 Too many users logged for this account. Try again later.
- 421 Not logged in, access denied.
- 421 No more connection allowed for this IP.
- 421 Login or Password incorrect.
- 501 Bad or missing parameters.
- 503 Login with USER first.

PASV

pasv command.

Server replies:

- 227 Entering Passive Mode (xxx,xxx,xxx,xxx,yyy,zzz).
- 501 PASV not allowed.
- 501 PASV exception: "Please try again later."

PBSZ 0

Set protection buffer size.

Server replies:

- 200 PBSZ=0
- 501 Bad or missing parameters.
- 503 Security data exchange not yet completed.

PORT *host-port*

(sample : PORT 192,168,0,1,4,0)

Setup data port.

Server replies:

- 200 Port command successful.
- 501 Invalid PORT command.
- 501 Bad or missing parameters.
- 504 Command not implemented for the specified argument.

PROT *mode*

Set Protocol for the data transfer.

Mode can be either 'C', 'P', 'S', 'E'. If mode is 'P' then data transfer is private.

Server replies:

- 200 PROT command successful.
- 504 Command not implemented for the specified argument.

PWD

Print working directory.

Server replies:

- 257 "%s" is current directory.

QUIT

End client session and close connection.

Server replies:

- 221 Goodbye.

REIN

Allow client to relogin. For simplicity, client must disconnect.

Server replies:

- 502 Disconnect first to re-login.

REST *position*

Restart next transfer operation at *position*.

Server replies:

- 200 Restarting at %d. Send STORE or RETRIEVE.
- 501 Required byte offset parameter bad or missing.

RETR *pathname*

Retrieve file *pathname*.

Server replies:

- 150 Opening data connection for %s (%d bytes).
- 501 Bad or missing parameters.
- 521 Data connection cannot be opened with this PROT setting.
- 550 "%s": No Such File.
- 550 Cannot retrieve.
- 550 Cannot RETR. Not enough credit.
- 550 Cannot RETR. No permission.
- 550 No port specified.

RMD *pathname*

Remove directory *pathname*.

Server replies:

- 200 "%s": directory removed.
- 501 Bad or missing parameters.
- 550 "%s": no such directory.
- 550 "%s": can't remove directory. No permission.
- 550 "%s": "%s": can't remove directory. %s

RNFR *pathname*

Begin a rename/move on file/directory *pathname*.

Server replies:

- 350 File exists, ready for destination name.
- 501 Bad or missing parameters.
- 550 Cannot RNFR. No permission.
- 550 "%s": no such file or directory.

RNTO *pathname*

Rename/move on file/directory *pathname*.

Server replies:

- 250 File "%s" renamed to "%s".
- 501 Bad or missing parameters.
- 503 Bad sequence of commands.
- 550 File "%s" can't be renamed.
- 550 "%s": no such file or directory.

SITE MSG *message*

Send a message to admin.

Server replies:

- 200 Message sent to administrator.

SITE PSWD *oldpassword newpassword*

Change the account password.

Server replies:

- 200 Password change successful.
- 501 Password not changed. No permission.
- 501 Password not changed. Syntax : SITE PSWD
- 501 Password not changed. Old password does not match.

SITE ZONE

Returns server time zone.

Server replies:

- 200 +-timezone.

SIZE *pathname*

Display the size of file *pathname*.

Server replies:

- 213 %d.
- 501 Bad or missing parameters.
- 550 No such file or directory.
- 550 Command failed: %s.

SMNT *pathname*

This command allows the user to mount a different file system data structure without altering his login or accounting information. Transfer parameters are similarly unchanged. The argument is a pathname specifying a directory or other system dependent file group designator.

This command is not supported.

Server replies:

- 202 SMNT : Command not implemented, superfluous at this site.

SSCN ON/OFF

Set secured client negotiation.

Server replies:

- 200 SSCN: Client method
- 200 SSCN: Server method

STAT *pathname*

This command shall cause a status response to be sent over the control connection in the form of a reply.

Server replies:

- 211–
FTP Server status for :
(client ip : client port server ip : server port)
Files Downloaded: 0
Downloaded: 0 Bytes
Files Uploaded: 0
211 Uploaded: 0 Bytes

STOR *pathname*

Store file *pathname*.

Server replies:

- 150 Opening data connection for %s.
- 426 Insufficient Disk Quota. Transfer of "%s" Aborted.
- 501 Bad or missing parameters.
- 521 Data connection cannot be opened with this PROT setting.
- 550 Cannot STOR. %s
- 550 Cannot STOR. No permission.
- 550 No port specified.

STOU

This command behaves like STOR except that the resultant file is to be created in the current directory under a name unique

to that directory.

Server replies:

- 502 STOU : Command not yet implemented.

STRU structure

The argument is a single Telnet character code specifying file structure described in the Section on Data Representation and Storage.

The following codes are assigned for structure:

F – File (no record structure)

R – Record structure

P – Page structure

The default structure is File.

Server replies:

- ◆ 200 STRU F ok.
- ◆ 501 Bad or missing parameters.
- ◆ 504 Command not implemented for the specified argument.

SYST

Server replies:

- ◆ 215 UNIX Type: L8

TYPE type

Server replies:

- ◆ 200 Type set to %s.
- ◆ 501 Bad or missing parameters.
- ◆ 504 Command not implemented for the specified argument.

USER username

Server replies:

- ◆ 331 Password required for %s.
- ◆ 421 Too many users connected. Try again later.
- ◆ 501 Bad or missing parameters.
- ◆ 501 Disconnect first to re-login.
- ◆ 501 Please AUTH first.

XCRC "*filename*" SP EP

Calculate the CRC32 of *filename* from SP to EP.

SP – Starting Point in bytes

EP – Ending Point in bytes

Server replies:

- ◆ 250
- ◆ 501 Bad or missing parameters.
- ◆ 504 Command not implemented for the specified argument.

XCUP [RFC–775]

Change to parent directory.

Server replies:

- ◆ 250 CWD command successful. "%s" is current directory.
- ◆ 550 CWD failed. "%s" : no such file or directory.
- ◆ 550 CWD failed. No permission.
- ◆ 550 CWD failed. %s

XMD5 "*filename*" SP EP

Calculate the MD5 of *filename* from SP to EP.

SP – Starting Point in bytes

EP – Ending Point in bytes

Server replies:

- ◆ 250
- ◆ 501 Bad or missing parameters.
- ◆ 504 Command not implemented for the specified argument.

XMKD *pathname* [RFC–775]

Create directory *pathname*.

Server replies:

- ◆ 257 "%s": directory created.
- ◆ 501 Bad or missing parameters.
- ◆ 550 "%s": file or directory already exists.
- ◆ 550 "%s": can't create directory.
- ◆ 550 "%s": can't create directory. No permission.

XPWD [RFC–775]

Print current working directory

Server replies:

- ◆ 257 "%s" is current directory.

XRMD *pathname* [RFC-775]

Remove directory *pathname*.

Server replies:

- ◆ 200 "%s": directory removed.
- ◆ 501 Bad or missing parameters.
- ◆ 550 "%s": no such directory.
- ◆ 550 "%s": can't remove directory. No permission.
- ◆ 550 "%s": "%s": can't remove directory. %s

3 – Frequent problems

See online FAQ : <http://www.G6FTPServer.com/?page=faq>